

# Probabilistic techniques - tutorials

## Classwork 6 – Markov chains

**Definition 1.** Let  $r_{i,j}^t = \Pr[X_t = j \text{ and } X_s \neq j \text{ for all } 0 < s < t | X_0 = i]$ . A state  $i$  is *recurrent* if  $\sum_{t \geq 1} r_{i,i}^t = 1$  and it is *transient* otherwise.

**Definition 2.** A communicating class  $C$  is *closed* if for all  $i \in C$  it holds that if  $j$  is accessible from  $i$ , then  $j$  is in  $C$  as well.

**Definition 3.** A communicating class  $C$  is *recurrent* if it contains a recurrent state. HW problem: If  $i \in C$  is recurrent, then every  $j \in C$  is recurrent.

1. Let  $\{X_i\}_{i=0}^{\infty}$  be a (homogeneous) Markov chain with the transition matrix  $P$ . Prove the following.
  - (a) A state  $i$  is transient if and only if  $\sum_{n \geq 0} P_{i,i}^n < \infty$ . That is,  $i$  is recurrent if and only if  $\sum_{n \geq 0} P_{i,i}^n = \infty$ .
  - (b) A state  $i$  is recurrent if and only if  $\Pr[X_n = i \text{ for infinitely many } n | X_0 = i] = 1$ .
2. Let  $i$  be a recurrent state and assume that  $j$  is accessible from  $i$ , then  $i$  is accessible from  $j$ . In particular recurrent communicating classes are closed.
3. Every finite closed communicating class is recurrent.