Probabilistic techniques - tutorials

Classwork 6 – Markov chains

Definition 1. Let $r_{i,j}^t = \Pr[X_t = j \text{ and } X_s \neq j \text{ for all } 0 < s < t | X_0 = i]$. A state *i* is *recurrent* if $\sum_{t \ge 1} r_{i,i}^t = 1$ and it is *transient* otherwise.

Definition 2. A communicating class C is *closed* if for all $i \in C$ it holds that if j is accessible from i, then j is in C as well.

Definition 3. A communicating class C is *recurrent* if it contains a recurrent state. HW problem: If $i \in C$ is recurrent, then every $j \in C$ is recurrent.

- 1. Let $\{X_i\}_{i=0}^{\infty}$ be a (homogeneous) Markov chain with the transition matrix P. Prove the following.
 - (a) A state *i* is transient if and only if $\sum_{n\geq 0} P_{i,i}^n < \infty$. That is, *i* is recurrent if and only if $\sum_{n\geq 0} P_{i,i}^n = \infty$.
 - (b) A state *i* is recurrent if and only if $Pr[X_n = i \text{ for infinitely many } n | X_0 = i] = 1$.
- 2. Let i be a recurrent state and assume that j is accessible from i, then i is accessible from j. In particular recurrent communicating classes are closed.
- 3. Every finite closed communicating class is recurrent.