Systems of equations, Analytic geometry

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Systems of equations

One variable, one equation

Types of equations:

► Linear:

$$6x + 3 = 0.$$

Quadratic:

$$2x^2 + 3x + 1 = 0.$$

Cubic:

$$x^3 - 5x^2 - 2x + 24 = 0.$$

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Solving linear equations

Linear equations can have either:

zero solutions

$$7x + 3 = 7x + 2,$$

one solution

$$6x + 9 = x - 6,$$

infinitely many solutions

$$5x + 3 - 4x = 3 + x$$
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Solving quadratic equations

General form

$$ax^2 + bx + c = 0,$$

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where $b, c \in \mathbb{R}$ and $a \in \mathbb{R} \setminus \{0\}$.

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Example

Given $2x^2 + 3x + 1 = 0$, we have a = 2, b = 3, c = 1.

Solving quadratic equations: quadratic formula

Quadratic formula

$$x_{1,2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

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Task Solve $2x^2 + 3x + 1 = 0$ using the quadratic formula.

Solving polynomial equations: by factoring

Rational zero test

Each **rational solution** x of a polynomial equation is of the form $\frac{p}{a}$ where

- p is a factor of the constant term, and
- q is a factor of the leading term.

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Tasks

Solve the following by factoring:

•
$$x^2 + 2x - 15 = 0$$
,
• $x^3 - 7x + 6 = 0$.

Multivariate equations

One equation

Over reals ℝ has generally infinitely many solutions.
Over integers ℤ may be extremely difficult to solve.

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E.g., Fermat's last theorem.

Two equations, two variables Number of solutions



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And the solution is the intersection of those lines.

Two equations, two variables Method of substitution

1. Solve

$$x^2 + 4x - y = 7$$
$$2x - y = -1$$

. 2. Solve

$$-x + y = 4$$
$$x^2 + y = 3$$

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Two equations, two variables Method of elimination

1. Solve

$$5x + 3y = 9$$
$$2x - 4y = 14$$

2. Solve

$$\begin{aligned} x - 2y &= 3\\ -2x + 4y &= 1 \end{aligned}$$

3. Solve

$$2x - y = 1$$
$$4x - 2y = 2$$

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Analytic geometry

Study of geometry using a coordinate system.





Vector: geometric object with *direction* and *magnitude*.

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Vectors

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Example

Suppose we are in the Euclidean plane \mathbb{R}^2 . Consider points p = (4, -7) and q = (-1, 5). Draw the vector from p to q.

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Example

Consider the vector \vec{pq} from the previous example. What is its angle?

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Suppose we have vectors $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$, and real numbers $\alpha, \beta \in \mathbb{R}$.

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• Addition:
$$\vec{u} + \vec{v} = (u_1 + v_1, u_2 + v_2 + \dots + u_n + v_n)$$
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Properties of above operations:

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• Distributivity over addition: $\alpha(\vec{u} + \vec{v}) = \alpha \vec{u} + \alpha \vec{v}$.

Computing the length

$$\|\vec{u}\| = \sqrt{u_1^2 + u_2^2 + \dots + u_n^2}$$

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Computing the length

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Is it true that $\|\alpha \vec{u}\| = \alpha \|\vec{u}\|$? No, but $\|\alpha \vec{u}\| = |\alpha| \|\vec{u}\|$. Computing the unit vector

$$\frac{\vec{u}}{\|\vec{u}\|}.$$

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An airplane is descending at 200 km/hr at an angle of 30 degrees below the horizon. Find the component form of its velocity vector.

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Definition

Suppose we have $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$. The *dot product*¹ of \vec{u} and \vec{v} is defined as

$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n = \sum_{i=1}^n u_i v_i.$$

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- $\blacktriangleright \vec{v} \cdot \vec{v} = \|\vec{v}\|^2.$
- Triangle inequality: $\|\vec{u} + \vec{v}\| \le \|\vec{u}\| + \|\vec{v}\|$.

Dot product in the plane

Let $\vec{u}, \vec{v} \in \mathbb{R}^2$, and θ be the angle between \vec{u} and \vec{v} . Then $\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$.

Dot product in the plane

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$$\vec{u}\cdot\vec{v}=\|\vec{u}\|\|\vec{v}\|\cos\theta.$$

θ in degrees	θ in radians	$\vec{u} \cdot \vec{v}$
90°	$\frac{\pi}{2}$ rad	0
0°	0 rad	$\ \vec{u}\ \ \vec{v}\ $
180°	π rad	$-\ \vec{u}\ \ \vec{v}\ $

Projection

Definition

Projection of vector \vec{u} on vector v is the vector

$$\operatorname{proj}_{v}(u) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|} \cdot \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \cdot \vec{v}.$$

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Circles

Definition

A *circle* is a set of equidistant points from a fixed point (h, k) called the *center*. The distance from the center to any of the circle points is called the *radius*.

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Standard form of the equation of a circle

$$(x-h)^2 + (y-k)^2 = r^2$$

1. A circle has center (2,3) and includes the point (1,4). Find its standard equation.

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- 2. Find the center and the radius of a circle

$$x^2 - 6x + y^2 - 2y + 6 = 0.$$

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Some terminology:

• *Center* is the midpoint of the foci.

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• The minor axis intersects the ellipse at *co-vertices*.

Consider an ellipse with center at (h, k), foci at (h ± c, k), vertices at (h ± a, k), and co-vertices at (h, k ± b).

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Sum of distance to foci is (a + c) + (a - c) = 2a.

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- Sum of distance to foci is (a + c) + (a c) = 2a.
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 $\Rightarrow c^2 = a^2 - b^2.$

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Standard equation

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$

1. Find the equation of an ellipse with foci at (0,1) and (4,1) and major axis of length 6.

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2. Find the center and vertices of an ellipse $x^2 + 4y^2 + 6x - 8y + 9 = 0$.

Only defined in three dimensional spaces.

Definition

The cross product of $\vec{u}, \vec{v} \in \mathbb{R}^3$ is defined as

$$\vec{u} \times \vec{v} = (u_2 v_3 - u_3 v_2, u_3 v_1 - u_1 v_3, u_1 v_2 - u_2 v_1).$$

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Let $\vec{u}, \vec{v} \in \mathbb{R}^3$, and θ be the angle between them.

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Let $\vec{u}, \vec{v} \in \mathbb{R}^3$, and θ be the angle between them.

- $\vec{u} \times \vec{v}$ is orthogonal to both \vec{u} and \vec{v} .
 - The "orthogonal direction" is determined by convention.

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- $\vec{u} \times \vec{v} = \|\vec{u}\| \|\vec{v}\| \sin(\theta) \vec{n}$ where \vec{n} is the unit vector orthogonal to \vec{u} and \vec{v} .

Let $\vec{u}, \vec{v} \in \mathbb{R}^3$, and θ be the angle between them.

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• $\|\vec{u} \times \vec{v}\|$ is the area of the parallelogram between \vec{u} and \vec{v} .

Parametric equation of a line Let $t \in \mathbb{R}$ be a parameter.

$$x = x_1 + at; y = y_1 + bt; z = z_1 + bt$$

Symmetric equation of a line

$$\frac{x-x_1}{a}=\frac{y-y_1}{b}=\frac{z-z_1}{c}.$$

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Exercise

Find the parametric and the symmetric equation of a line passing through points (-2, 1, 0) and (1, 3, 5).

Consider a plane that passes through the point (x₁, y₁, z₁) and has a normal vector (a, b, c).

- Consider a plane that passes through the point (x₁, y₁, z₁) and has a normal vector (a, b, c).
- Then for any point (x, y, z) in the plane we have

$$(a, b, c) \cdot (x - x_1, y - y_1, z - z_1) = 0.$$

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 \Rightarrow Standard equation of a plane

$$a(x - x_1) + b(y - y_1) + c(z - z_1) = 0.$$

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 \Rightarrow Standard equation of a plane

$$a(x - x_1) + b(y - y_1) + c(z - z_1) = 0.$$

General form of the equation of a plane

$$ax + by + cz + d = 0.$$

1. Find the general equation of the plane passing through (2, 1, 1), (0, 4, 1), and (-2, 1, 4).

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- 1. Find the general equation of the plane passing through (2, 1, 1), (0, 4, 1), and (-2, 1, 4).
- 2. Find the intersection of planes x 2y + z = 0and 2x + 3y - 2z = 0.

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