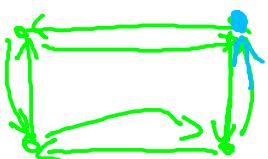


- 1) Lemma 6.5 [MR] 3 electrical sets
 2) approximating permanent overview

L 6.5 [MR] (134) Let G be a graph, then $E(G)$
 $\ell_{uv} + \ell_{vu} \leq 2m$ (u, v) is an edge & G is not bipartite
 G is connected



the random walk is a MC.

another MC. states are oriented edges

states in the new MC. = $2m = 2 \cdot |E(G)|$
 ⇒ the transition matrix is doubly stochastic

$$P_{x_j} = x_{j+1}$$

all columns & all rows sum to 1
 a distribution... $\sum = 1$

$$P \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} =$$



3rd column of P

state is (u, v) transition to (v, w) for $w \in \Gamma(v)$
 with uniform prob. neighbors of v

$$P_{(u,v)}((u,v) \rightarrow (v,w)) = \frac{1}{\deg(v)}$$

where $(v,w) \in E(G)$

$$P_{(u,v)}(v,w) = P_{(u,v)}((u,v) \rightarrow (v,w))$$

$$\sum_{w \in \Gamma(v)} P_{(u,v)}(v,w) = \sum_{w \in \Gamma(v)} \frac{1}{\deg(v)} = 1$$

$\pi_{(u,v)}$
 (u,v) is an edge
 $\Leftrightarrow (u,v) \in E(G)$

$$P$$

$$\begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} = \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} \right\}_{2m}$$

⇒ doubly stochastic ⇒ uniform distribution is stationary

$$P\pi = \pi$$

$$\pi = \begin{pmatrix} 1/2m \\ 1/2m \\ \vdots \end{pmatrix}$$

$$\mathbb{E}[\text{returning to } (u,v)] = \frac{1}{\pi_{(u,v)}} = 2m$$

HOBIT

$$\ell_{uv} + \ell_{vu} \leq 2m$$

Term 6.5 (3)



Theorem 6.2 (Fundamental Thm of M.C.)

Any irreducible, finite, aperiodic M.C. has the following properties:

1) all states are ergodic

2) $\exists!$ stationary distribution with $\pi_i > 0$

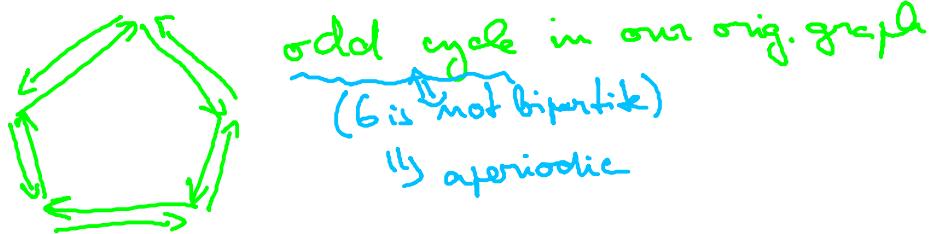
3) $\sum_{j \neq i} p_{ij} = 1 = P_i[\text{that when starting in } i \text{ we return}]$

$$\pi_{ii} = \frac{1}{\pi_i}$$

4) $N(i,t) = \# \text{ of visits to } i \text{ in } t \text{ steps}$

$$\text{Hence } \lim_{t \rightarrow \infty} \frac{N(i,t)}{t} = \pi_i$$

irreducible if the original undirected graph G is connected

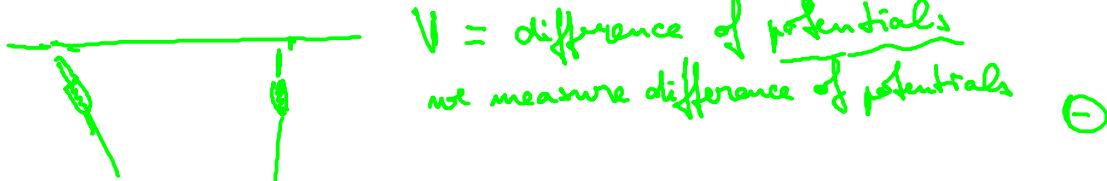


Electrical networks & random walks

can be stated without
but it is very nice

current I [Amp] "how many electrons are moving across an intersection of a wire"

voltage V [Volt] ... energy to move a particle/electron from one place to another



resistance R [Ω] "how hard it is to move for an electron"

$$\text{Ohm law} \quad I = \frac{V}{R} \quad R = I \cdot V$$

Kirchhoff law what goes in goes out

1)



$$V_{dc} = 0 \quad (\text{ideal wire})$$

I always measure the sign, hopefully consistently

$$V_{ac} = \Phi_a - \Phi_c = \Phi_d - \Phi_a - \Phi_c + \Phi_d = V_{ab} + V_{bc}$$

$$V_{ab} = 1 \cdot 1 = 1 \text{ Volt}$$

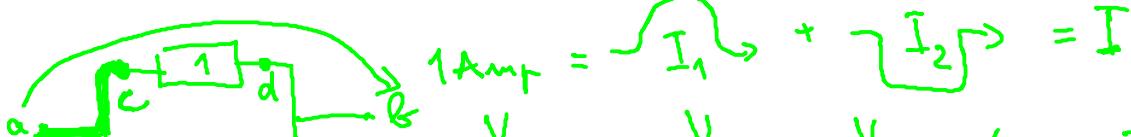
$$V_{bc} = 1 \text{ Volt}$$

$$V_{ac} = 2 \text{ Volts}$$

$$R = 1 \cdot 2 = 2 \Omega$$

"in series" $R = R_1 + R_2$

2)



$$\frac{V}{R} = \frac{V}{R_1} + \frac{V}{R_2} \quad / :V \quad I = \frac{V}{R}$$

$V \neq 0$

$$\boxed{\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2}}$$

"in parallel"

3)

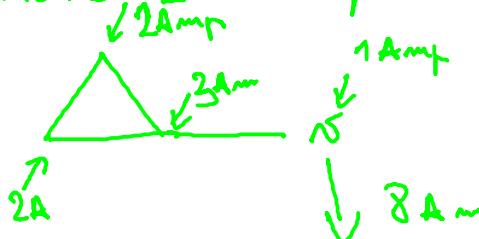


$$\frac{1}{R} = \frac{1}{1+1} + \frac{1}{2} = 1 \Omega$$

then G not bipartite & connected $\forall u, v \in V(G)$

$$C_{uv} = l_{uv} + l_{vu} = 2m R_{uv}$$

$\forall w \in V$ inject $d(w)$ Amp from w remove $2m$ Amps



$$\text{want } l_{uv} = V_{uv}$$

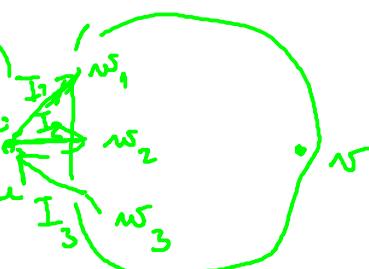
$$d(u) = \sum_{w \in \Gamma(u)} (V_{uw} - V_{vw})$$

$$\text{all edges } R_e = 1$$

$$d(u) = I_{uv} = \sum_{w \in \Gamma(u)} I_{uw} = (*)$$

↑
we are pushing
 $d(u) \wedge$

$$(*) = \sum_{w \in \Gamma(u)} V_{uw} = \sum_{w \in \Gamma(u)} (V_{uw} - V_{vw})$$

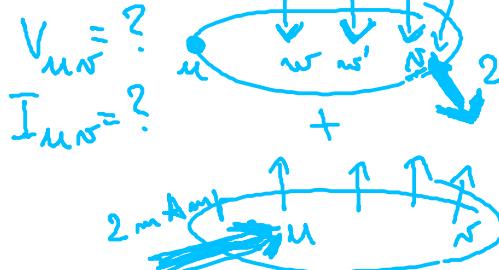


$$l_{uv} = V_{uv}$$

$$l_{uv} = \sum_{w \in \Gamma(u)} \frac{1}{d(u)} (1 + l_{vw})$$



$$R_{uv}, V_{uv}, V_{vu}, I_{uv}$$

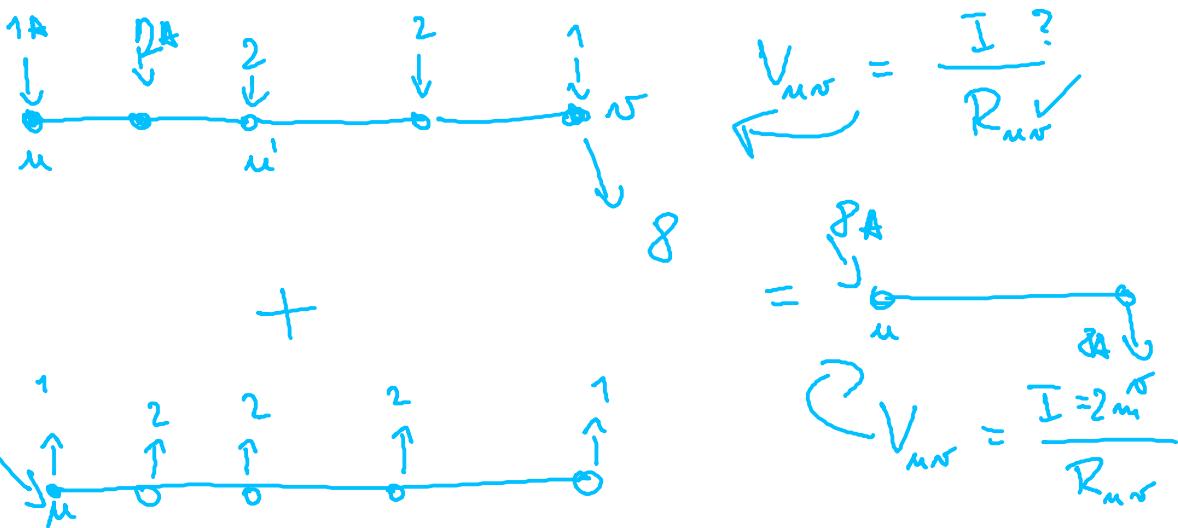


current
= we push to u & pull
from v
no other vertices receive
anything

$$V_{uv} + V_{vu} = 2m \cdot R_{uv}$$

$$\begin{aligned} Ax &= \vec{0} \\ Ay &= \vec{0} \end{aligned}$$

$$A(x+y) = \vec{0}$$



? what happens with voltages when we sum two networks?

$$\begin{array}{l} V \xrightarrow{\text{---} 1\Omega \text{---}} 1 \text{Amp} \\ \parallel + \\ V \xleftarrow{\text{---} 1\Omega \text{---}} -1 \text{Amp} \end{array} = \begin{array}{l} V = 0 \\ V = I \cdot R \end{array}$$

the tricky part is to realize V_{mn} and V_{mn} are the same
(up to signs)

