Approximating Edit Distance Within Constant Factor in Truly Sub-Quadratic Time

DIPTARKA CHAKRABORTY, School of Computing, National University of Singapore DEBARATI DAS, University of Copenhagen ELAZAR GOLDENBERG, The Academic College of Tel-Aviv-Yaffo MICHAL KOUCKÝ, Charles University MICHAEL SAKS, Department of Mathematics, Rutgers University

Edit distance is a measure of similarity of two strings based on the minimum number of character insertions, deletions, and substitutions required to transform one string into the other. The edit distance can be computed exactly using a dynamic programming algorithm that runs in quadratic time. Andoni, Krauthgamer and Onak (2010) gave a nearly linear time algorithm that approximates edit distance within approximation factor poly($\log n$).

In this paper, we provide an algorithm with running time $\widetilde{O}(n^{2-2/7})$ that approximates the edit distance within a constant factor.

CCS Concepts: •Theory of computation →Approximation algorithms analysis;

Additional Key Words and Phrases: Edit distance, Approximation algorithm, Sub-quadratic time algorithm, Randomized algorithm

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1 INTRODUCTION

Exact computation of edit distance. The *edit distance* (aka *Levenshtein distance*) [22] between strings x, y, denoted by $d_{\text{edit}}(x, y)$, is the minimum number of character insertions, deletions, and substitutions needed to convert x into y. It is a widely used distance measure between strings that finds applications in fields such as computational biology, pattern recognition, text processing, and information retrieval. The problems of efficiently computing $d_{\text{edit}}(x, y)$, and of constructing an optimal alignment (sequence of operations that converts x to y), are of significant interest.

Edit distance can be evaluated exactly in quadratic time via dynamic programming (Wagner and Fischer [27]). Landau *et al.* [21] gave an algorithm that finds an optimal alignment in time $O(n + d_{\text{edit}}(x, y)^2)$, improving on a previous $O(n \cdot d_{\text{edit}}(x, y))$ algorithm of Ukkonen [26]. Masek and Paterson[23] obtained the first (slightly) sub-quadratic $O(n^2/\log n)$ time algorithm, and the current asymptotically fastest algorithm (Grabowski [19]) runs in time $O(n^2\log\log n/\log^2 n)$. Backurs and

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Indyk [9] showed that a *truly sub-quadratic algorithm* $(O(n^{2-\delta}))$ for some $\delta > 0$) would imply a $2^{(1-\gamma)n}$ time algorithm for CNF-satisfiability, contradicting the Strong Exponential Time Hypothesis (SETH). Abboud et al. [3] showed that even shaving an arbitrarily large polylog factor from n^2 would have the plausible, but apparently hard-to-prove, consequence that NEXP does not have non-uniform NC^1 circuits. For further "barrier" results, see [2, 16].

Approximation algorithms. There is a long line of work on *approximating* edit distance. The exact $O(n+d_{\operatorname{edit}}(x,y)^2)$ time algorithm of Landau *et al.* [18, 21, 25] yields a linear time \sqrt{n} -factor approximation. This approximation factor was improved, first to $n^{3/7}$ [10], then to $n^{1/3+o(1)}$ [12] and later to $2^{\widetilde{O}(\sqrt{\log n})}$ [8], all with slightly superlinear running time. Batu *et al.* [11] provided an $O(n^{1-\alpha})$ -approximation algorithm with running time $O(n^{\max\{\frac{\alpha}{2},2\alpha-1\}})$. The strongest result of this type is the $(\log n)^{O(1/\epsilon)}$ -factor approximation (for every $\epsilon>0$) with running time $n^{1+\epsilon}$ of Andoni *et al.* [5]. Abboud and Backurs [1] showed that a truly sub-quadratic deterministic time 1+o(1)-factor approximation algorithm for edit distance would imply new circuit lower bounds.

Independent of our work, Boroujeni *et al.* [13] obtained a truly sub-quadratic *quantum* algorithm that provides a constant factor approximation. Their latest results [14] are a $(3 + \epsilon)$ -factor with running time $\widetilde{O}(n^{2-4/21}/\epsilon^{O(1)})$ and a faster $\widetilde{O}(n^{1.708})$ -time with a larger constant factor approximation.

And oni and Nguyen [6] found a randomized algorithm that approximates Ulam distance of two permutations of $\{1,\ldots,n\}$ (edit distance with only insertions and deletions) within a (large) constant factor in time $\widetilde{O}(\sqrt{n}+n/d_{\rm Ulam}(x,y))$, where $d_{\rm Ulam}(x,y)$ is the Ulam distance of the input; this was improved by Naumovitz *et al.* [24] to a $(1+\varepsilon)$ -factor approximation (for any $\varepsilon>0$) with similar running time.

Our results. We present the first truly sub-quadratic time *classical* algorithm that approximates edit distance within a constant factor.

THEOREM 1.1. There is a randomized algorithm **ED-UB** that on input strings x, y of length n over any alphabet Σ outputs an upper bound on $d_{edit}(x, y)$ in time $\widetilde{O}(n^{12/7})$ that, with probability at least $1 - n^{-5}$, is at most a fixed constant multiple of $d_{edit}(x, y)$.

If the output is U, then the algorithm has implicitly found an alignment of cost at most U. The algorithm can be modified to explicitly output such an alignment.

The approximation factor proved in this preliminary version is 1680, can be greatly improved by tweaking parameters. We believe, but have not proved, that with sufficient care the algorithm can be modified (with no significant increase in the running time) to get $(3 + \epsilon)$ -approximation.

Theorem 1.1 follows from:

THEOREM 1.2. For every $\theta \in [n^{-1/5}, 1]$, there is a randomized algorithm **GAP-UB** $_{\theta}$ that on input strings x, y of length n outputs $u = \mathbf{GAP-UB}_{\theta}(x, y)$ such that: (1) $d_{edit}(x, y) \leq u$ and (2) on any input with $d_{edit}(x, y) \leq \theta n$, $u \leq 840\theta n$ with probability at least $1 - n^{-7}$. The running time of **GAP-UB** $_{\theta}$ is $\tilde{O}(n^{2-2/7}\theta^{4/7})$.

The name **GAP-UB** $_{\theta}$ reflects that this is a "gap algorithm", which distinguishes inputs with $d_{\text{edit}}(x,y) \leq \theta n$ (where the output is at most $840\theta n$), and those with $d_{\text{edit}}(x,y) > 840\theta n$ (where the output is greater than $840\theta n$).

Theorem 1.1 follows via a routine construction of **ED-UB** from **GAP-UB** $_{\theta}$, presented in Section 5. The rest of the paper is devoted to proving Theorem 1.2.

Further developments. Since the initial circulation of our paper, improved algorithms for approximating edit distance have been obtained building on our techniques. For every $\epsilon > 0$, Andoni [4] presents an algorithms that computes a constant factor approximation to edit distance in time $O(n^{\frac{3}{2}+\epsilon})$. Brakensiek and Rubinstein [15] and independently Koucký and Saks [20] give for each

 $\epsilon > 0$, an algorithm running in time $O(n^{1+\epsilon})$ that computes a constant factor approximation to edit distance with additive error $n^{1-\beta}$, for some $\beta > 0$. Eventually, Andoni and Nosatzki [7] give for each $\epsilon > 0$, an algorithm running in time $O(n^{1+\epsilon})$ that computes a constant factor approximation to edit distance of any two strings.

The framework of the algorithm. We use a standard two-dimensional representation of edit distance. Visualize x as lying on a horizontal axis and y as lying on a vertical axis, with horizontal coordinate $i \in \{1, \ldots, n\}$ corresponding to x_i and vertical component j corresponding to y_j . The width $\mu(I)$ of interval $I \subseteq \{0, 1, \ldots, n\}$ is $\max(I) - \min(I) = |I| - 1$. Also, x_I denotes the substring of x indexed by $I \setminus \{\min(I)\}$. (Note: $x_{\min(I)}$ is not part of x_I , e.g., $x_{\{0, \ldots, n\}} = x$. This convention is motivated by Proposition 1.3.) We refer to I as an x-interval to indicate that it indexes a substring of x, and x as a x-interval to indicate that it indexes a substring of x, and x as a x-interval and x is a x-interval x-in

Associated to x, y is a directed graph $G_{x,y}$ with edge costs called a $grid\ graph$ with vertex set $\{0,\ldots,n\}\times\{0,\ldots,n\}$ and all edges of the form $(i-1,j)\to(i,j)$ $(H\text{-steps}), (i,j-1)\to(i,j)$ (V-steps) and $(i-1,j-1)\to(i,j)$ (D-steps). Every H-step or V-step costs 1, and D-steps cost 1 if $x_i\neq y_j$ and 0 otherwise. There is a 1-1 correspondence that maps a path from (0,0) to (n,n) (source-sink path) to an alignment from x to y, i.e. a sequence of character deletions, insertions and substitutions that changes x to y, where an H-step $(i-1,j)\to(i,j)$ means "delete x_i ", a V-step $(i,j-1)\to(i,j)$ means "insert y_j between x_i and x_{i+1} " and a D-step $(i-1,j-1)\to(i,j)$ means replace x_i by y_j , unless they are already equal. We have:

PROPOSITION 1.3. The cost of an alignment is the sum of edge costs of its associated path τ , $cost(\tau)$, and $d_{edit}(x, y)$ is equal to $cost(G_{x, y})$, the minimal cost of a path from (0, 0) to (n, n).

For $I,J\subseteq\{0,\ldots,n\}$, $G_{x,y}(I\times J)\cong G_{x_I,y_J}$ is the grid graph induced on $I\times J$, and $d_{\mathrm{edit}}(I,J)=\mathrm{cost}(G_{x,y}(I\times J))$. The natural high-level idea of **GAP-UB** $_{\theta}$ appears (explicitly or implicitly) in previous work. The algorithm has two phases. First, the *covering phase* identifies a set $\mathcal R$ of *certified boxes* which are pairs $(I\times J,\kappa)$, where κ is an upper bound on the *normalized edit distance* $\Delta_{\mathrm{edit}}(x_I,y_J)=d_{\mathrm{edit}}(x_I,y_J)/\mu(I)$. ($\Delta_{\mathrm{edit}}(I,J)$ is more convenient than $d_{\mathrm{edit}}(I,J)$ for the covering phase.) Second, the *min-cost path phase*, takes input $\mathcal R$ and uses a straightforward customized variant of dynamic programming to find an upper bound $U(\mathcal R)$ on $d_{\mathrm{edit}}(x,y)$ in time quasilinear in $|\mathcal R|$. The central issue is to ensure that the covering phase outputs $\mathcal R$ that is sufficiently informative so that $U(\mathcal R) \leq c \cdot d_{\mathrm{edit}}(x,y)$ for constant c, while running in sub-quadratic time.

Simplifying assumptions. The input strings x,y have equal length n. (It is easy to reduce to this case: pad the shorter string to the length of the longer using a new symbol. The edit distance of the new pair is between the original edit distance and twice the original edit distance. This factor 2 increase in approximation factor can be avoided by generalizing our algorithm to the case $|x| \neq |y|$, but we won't do this here.) We assume n is a power of 2 (by padding both strings with a new symbol, which leaves edit distance unchanged). We assume that θ is a (negative) integral power of 2. The algorithm involves integer parameters w_1, w_2, d , all of which are chosen to be powers of 2. **Organization of the paper.** Section 2 is a detailed overview of the covering phase algorithm and its analysis. Section 3 presents the pseudo-code and analysis for the covering phase. Section 4 presents the min-cost path phase algorithm. Section 5 summarizes the full algorithm and discusses improvements in running time via recursion.

2 COVERING ALGORITHM: DETAILED OVERVIEW

We give a detailed overview of the covering phase and its time analysis and proof of correctness, ignoring minor technical details. The pseudo-code in Section 3 corresponds to the overview, with technical differences mainly to improve running time. We will illustrate the sub-quadratic time analysis with threshold parameter $\theta = n^{-1/50}$ and algorithm parameters $w_1 = n^{1/10}$, $w_2 = n^{3/10}$ and $d = n^{1/5}$.

The covering phase outputs a set \mathcal{R} of certified boxes. The goal is that \mathcal{R} includes an *adequate* approximating sequence for some min-cost path τ in $G_{x,y}$, which is a sequence σ of certified boxes $(I_1 \times J_1, \kappa_1), \ldots, (I_\ell \times J_\ell, \kappa_\ell)$ that satisfies:

- (1) I_1, \ldots, I_ℓ is a decomposition of $\{0, \ldots, n\}$.
- (2) $I_i \times J_i$ is an adequate cover of τ_i , where $\tau_i = \tau_{I_i}$ denotes the minimal subpath of τ whose projection to the x-axis is I_i , and adequate cover means that the (vertical) distance from the start vertex (resp. final vertex) of τ_i and the lower left (resp. upper right) corner of $G_{x,y}(I_i \times J_i)$, is at most a constant multiple of $\cos(\tau_i) + \theta \mu(I_i)$.
- (3) The sequence σ is adequately bounded, i.e., $\sum_i \mu(I_i) \kappa_i \leq c(\cos(\tau) + \theta n)$, for a constant c.

This is a slight oversimplification of Definition 3.8. (See Figure 1 for an illustration.)

The intuition for the second condition is that τ_i is "almost" a path between the lower left and upper right corners of $I_i \times J_i$. Now τ_i might have a vertical extent J' that is much larger than its horizontal extent I_i , in which case it is impossible to place a square $I_i \times J_i$ with corners close to both endpoints of τ_i . But in that case, τ_i has a very high cost (at least $|\mu(J') - \mu(I_i)|$). The closeness required is adjusted based on $cost(\tau_i)$, with relaxed requirements if $cost(\tau_i)$ is large.

The output of the min-cost path phase should satisfy the requirements of **GAP-UB** $_{\theta}$. Roughly speaking, Lemma 4.1 shows that if the min-cost path phase receives \mathcal{R} that contains an adequate approximating sequence to some min-cost path τ , then it will output an upper bound to $d_{\text{edit}}(x,y)$ that is at most $c(d_{\text{edit}}(x,y)+\theta n)$ for some c. So that on input x,y with $d_{\text{edit}}(x,y) \leq \theta n$, the output is at most $2c\theta n$, satisfying the requirements of **GAP-UB** $_{\theta}$. This formalizes the intuition that an adequate approximating sequence captures enough information to deduce a good bound on $\cos(\tau)$.

Once and for all, we fix a min-cost path τ . Our task for the covering phase is that, with high probability, \mathcal{R} includes an adequate approximating sequence for τ .

A τ -match for an x-interval I is a y-interval J such that $I \times J$ is an adequate cover of τ_I . It is easy to show (Proposition 3.4) that this implies $d_{\text{edit}}(I,J) \leq O(\cos(\tau_I) + \theta \mu(I))$. A box $I \times J$ is said to be τ -compatible if J is a τ -match for I and a box sequence is τ -compatible if every box is τ -compatible. A τ -compatible certified box sequence whose distance upper bounds are (on average) within a constant factor of the actual cost, satisfies the requirements for an adequate approximating sequence. Our cover algorithm will ensure that $\mathcal R$ contains such a sequence.

A natural decomposition of $\{0,1,\ldots,n\}$ is I_{w_1} , with all parts of width w_1 (think of w_1 as a power of 2 that is roughly $n^{1/10}$) so $\ell=n/w_1$ and $I_j=\{(j-1)w_1,\cdots,jw_1\}$. An interval of width w_1 is θ -aligned if its upper and lower endpoints are both multiples of θw_1 (which we require to be an integral power of 2). We restrict attention to x-intervals in I_{w_1} , called x-candidates and θ -aligned y-intervals of width w_1 called y-candidates. It can be shown (see Proposition 3.5) that an x-interval I always has a τ -match I that is θ -aligned. For each I-candidate I, designate one such I-match as the canonical I-match, I (I) for I, and I is the canonical I-compatible box for I.

The naïve approach to building \mathcal{R} is to include certified boxes for all choices of J to guarantee a τ -match for each I_j , i.e., to consider each (x-candidate, y-candidate)-pair (I, J), compute its edit distance in time $O(w_1^2)$, and include the certified box ($I \times J$, $\Delta_{\text{edit}}(I, J)$) in \mathcal{R} . There are $\frac{n}{w_1} \cdot \frac{n}{\theta w_1}$ boxes, so the time for all edit distance computations is $O(\frac{n^2}{\theta})$, which is worse than quadratic. (The factor

 $\frac{1}{\theta}$ can be avoided by standard techniques, but this is not significant to the quest for a sub-quadratic algorithm, so we defer this until the next section.) Note that $|\mathcal{R}|$ is $\frac{n^2}{\theta(w_1)^2}$ (which is $n^{1.82}$ for our parameters) so at least the min-cost path phase (which runs in time quasi-linear in \mathcal{R}) is truly sub-quadratic.

Two natural goals that will improve the running time are: (1) Reduce the amortized time per box needed to certify boxes significantly below $(w_1)^2$ and (2) Reduce the total number of certified boxes created significantly below $\frac{n^2}{\theta(w_1)^2}$. Neither goal is always achievable, and our covering algorithm combines them. In independent work [13, 14], versions of these two goals are combined, where the second goal is accomplished via Grover search, thus yielding a constant factor sub-quadratic time quantum approximation algorithm. (1) builds on ideas from [17] exploiting periodicity of the strings.

Reducing amortized time for certifying boxes: the *dense case* algorithm. We aim to reduce the amortized time per certified box to be much smaller than $(w_1)^2$. We divide our search for certified boxes into iterations $i \in \{0, \ldots, \log n\}$. For iteration i, with $\epsilon_i = 2^{-i}$, our goal is that for all candidate pairs I, J with $\Delta_{\text{edit}}(I, J) \leq \epsilon_i$, we include the certified box $(I \times J, c\epsilon_i)$ for a fixed constant c. If we succeed, then for each I_j and its canonical τ -match $J^{\tau}(I_j)$, and for the largest index i for which $\Delta_{\text{edit}}(I_j, J^{\tau}(I_j)) \leq \epsilon_i$, iteration i will certify $(I_j \times J^{\tau}(I_j), \kappa_j)$ with $\kappa_j \leq c\epsilon_i \leq 2c\Delta_{\text{edit}}(I_j, J^{\tau}(I_j))$, as needed.

For a string z of size w_1 , let $\mathcal{H}(z,\rho)$ be the set of x-candidates I with $\Delta_{\mathrm{edit}}(z,x_I) \leq \rho$ and $\mathcal{V}(z,\rho)$ be the set of y-candidates J with $\Delta_{\mathrm{edit}}(z,y_J) \leq \rho$. In iteration i, for each x-candidate I, we will specify a set $Q_i(I)$ of y-candidates that includes $\mathcal{V}(x_I,\epsilon_i)$ and is contained in $\mathcal{V}(x_I,5\epsilon_i)$. The set of certified boxes $(I\times J,5\epsilon_i)$ for all x-candidates I and $J\in Q_i(I)$ satisfies the goal of iteration i.

Iteration i proceeds in rounds. At the beginning of the i-th iteration we mark all x-candidates as unfulfilled. In each round we select an x-candidate I, called the pivot, which is unfulfilled. Compute $\Delta_{\mathrm{edit}}(x_I,y_J)$ for all y-candidates J and $\Delta_{\mathrm{edit}}(x_I,x_{I'})$ for all x-candidates I'; these determine $\mathcal{H}(x_I,\rho)$ and $\mathcal{V}(x_I,\rho)$ for any ρ . For all $I' \in \mathcal{H}(x_I,2\epsilon_i)$, set $Q_i(I') = \mathcal{V}(x_I,3\epsilon_i)$. By the triangle inequality, for each $I' \in \mathcal{H}(x_I,2\epsilon_i)$, $\mathcal{V}(x_I,3\epsilon_i)$ includes $\mathcal{V}(x_{I'},\epsilon_i)$ and is contained in $\mathcal{V}(x_{I'},5\epsilon_i)$ so we can certify all the boxes with upper bound $5\epsilon_i$. Mark intervals in $\mathcal{H}(x_I,2\epsilon_i)$ as fulfilled and proceed to the next round, choosing a new pivot from among the unfulfilled x-candidates.

The number of certified boxes produced in a round is $|\mathcal{H}(x_I, 2\epsilon_i)| \times |\mathcal{V}(x_I, 3\epsilon_i)|$. If this is much larger than $O(\frac{n}{\theta w_1})$, the number of edit distance computations, then we have significantly reduced amortized time per certified box. (For example, in the trivial case i = 0, every candidate box will be certified in a single round.) But in worst case, there are $\frac{n}{w_1}$ rounds each requiring $\Omega(\frac{nw_1}{\theta})$ time, for an unacceptable total time $\Theta(n^2/\theta)$.

Here is a situation where the number of rounds is much less than $\frac{n}{w_1}$. Since any two pivots are necessarily greater than $2\epsilon_i$ apart, the sets $\mathcal{V}(x_I,\epsilon_i)$ for distinct pivots are disjoint. Now for some parameter d (think of $d=n^{1/5}$) an x-candidate is d-dense for ϵ_i if $|\mathcal{V}(x_I,\epsilon_i)| \geq d$, i.e., x_I is ϵ_i -close in edit distance to at least d y-candidates; it is d-sparse otherwise. If we manage to select a d-dense pivot I in each round, then the number of rounds is $O(\frac{n}{w_1 d\theta})$ and the overall time will be $\Theta(\frac{n^2}{d\theta^2})$. For our parameters this is $\Theta(n^{1.84})$. But there's no reason to expect that we'll only choose dense pivots; indeed there need not be any dense pivot.

Let's modify the process a bit. When choosing potential pivot I, first test whether or not it is (approximately) d-dense. This can be done with high probability, by randomly sampling $\tilde{\Theta}(\frac{n}{\theta w_1 d})$ y-candidates and finding the fraction of the sample that are within ϵ_i of x_I . If this fraction is less than $\frac{\theta w_1 d}{2n}$ then I is declared sparse and abandoned as a pivot; otherwise I is declared dense, and used as a pivot. With high probability, all d-dense intervals that are tested are declared dense, and

all tested intervals that are not d/4-dense are declared sparse, so we assume this is the case. Then all pivots are processed (as above) in time $O(\frac{n^2}{d\theta^2})$ (under our sample parameters: $O(n^{1.84})$). We pay $\tilde{O}(\frac{n}{w_1 d\theta})(w_1)^2$ to test each potential pivot (at most $\frac{n}{w_1}$ of them) so the overall time to test potential pivots is $\tilde{O}(\frac{n^2}{d\theta})$ (with our parameters: $\tilde{O}(n^{1.82})$).

Each iteration i (with different ϵ_i) splits x-candidates into two sets, S_i of intervals that are declared sparse, and all of the rest for which we have found the desired set $Q_i(I)$. With high probability every interval in S_i is indeed d-sparse, but a sparse interval need not belong to S_i , since it may belong to $\mathcal{H}(x_I, 2\epsilon_i)$ for some selected pivot I.

For every *x*-candidate $I \notin S_i$ we have met the goal for the iteration. If S_i is very small for all iterations (with respect to ϵ_i), then the set of certified boxes will suffice for the min-cost path algorithm to output a good approximation. But if S_i is not small, another approach is needed.

Reducing the number of candidates explored: the diagonal extension algorithm. For each x-candidate I, although it suffices to certify the single box $(I, J^{\tau}(I))$ with a good upper bound, since τ is unknown, the exhaustive and dense case approaches both include certified boxes for all y-candidates J. The potential savings in the dense case approach comes from certifying many boxes simultaneously using a relatively small number of edit distance computations.

Here's another approach: for each x-candidate I try to quickly identify a relatively small subset $\mathcal{Y}(I)$ of y-candidates that is guaranteed to include $J^{\tau}(I)$. If we succeed, then the number of boxes we certify is significantly reduced, and even paying quadratic time per certified box, we will have a sub-quadratic algorithm.

We need the notion of diagonal extension of a box. The main diagonal of box $I \times J$, is the segment joining the lower left and upper right corners. The square box $I' \times J'$ is a diagonal extension of a square subbox $I \times J$ if the main diagonal of $I \times J$ is a subsegment of the main diagonal of $I' \times J'$ (see Definition 3.6). Given square box $I \times J$ and $I \subset I'$ the diagonal extension of $I \times J$ with respect to I' is the unique diagonal extension of $I \times J$ having x-interval I'. The key observation (Proposition 3.7) is: if $I \times J$ is an adequate cover of τ_I then any diagonal extension $I' \times J'$ is an adequate cover of $\tau_{I'}$.

Now let w_1, w_2 be two numbers with $w_1|w_2$ and $w_2|n$. (Think of $w_1=n^{1/10}$ and $w_2=n^{3/10}$.) We use the decomposition I_{w_2} of $\{0,\ldots,n\}$ into intervals of width w_2 . The set of y-candidates consists of θ -aligned vertical intervals of width w_2 and has size $\frac{n}{\theta w_2}$. To identify a small set of potential matches for $I' \in I_{w_2}$, we will identify a set (of size much smaller than $\frac{n}{w_2}$) of w_1 -boxes $\mathcal{B}(I')$ having x-interval in $I_{w_1}(I')$ (the decomposition of I' into width w_1 intervals). For each box in $\mathcal{B}(I')$ we determine the diagonal extension $I' \times J'$ with respect to I', compute $\kappa = \Delta_{\text{edit}}(I', J')$ and certify $(I' \times J', \kappa)$. Our hope is that $\mathcal{B}(I')$ includes a τ -compatible w_1 -box $I'' \times J^{\tau}(I'')$. If so then the observation above implies that its diagonal extension provides an adequate cover for $\tau_{I'}$.

Here's how to build $\mathcal{B}(I')$: Randomly select a polylog(n) size set $\mathcal{H}(I')$ of width w_1 intervals from $I_{w_1}(I')$. For each $I'' \in \mathcal{H}(I')$ compute $\Delta_{\text{edit}}(I'', J'')$ for each y-candidate J'', and let $\mathcal{J}(I'')$ consist of the d candidates J'' with smallest edit distance to I''. Here d is a parameter; think of $d = n^{1/5}$ as before. $\mathcal{B}(I')$ consists of all $I'' \times J''$ where $I'' \in \mathcal{H}(I')$ and $J'' \in \mathcal{J}(I'')$.

To bound running time: Each $I' \in I_{w_2}$ requires $\tilde{O}(\frac{n}{\theta w_1})$ width- $w_1 \Delta_{\text{edit}}()$ computations, taking time $\tilde{O}(\frac{n w_1}{\theta})$. Diagonal extension step requires $\tilde{O}(d)$ width- $w_2 \Delta_{\text{edit}}()$ computations, for time $\tilde{O}(dw_2^2)$. Summing over $\frac{n}{w_2}$ choices for I' gives time $\tilde{O}(n^2 \frac{w_1}{\theta w_2} + n dw_2)$ (with our parameters: $\tilde{O}(n^{1.82})$).

Why should $\mathcal{B}(I')$ include a box that is an adequate approximation to $\tau_{I'}$? The intuition behind the choice of $\mathcal{B}(I')$ is that an adequate cover for $\tau_{I'}$ should typically be among the cheapest boxes of the form $I' \times J'$, and if $I' \times J'$ is cheap then for a randomly chosen w_1 -subinterval I'', we should also have $I'' \times J^{\tau}(I'')$ is among the cheapest boxes for I''.

Clearly this intuition is faulty: I' may have many inexpensive matches J' such that $I' \times J'$ is far from $\tau_{I'}$, which may all be much cheaper than the match we are looking for. In this bad situation, there are many y-intervals J' such that $\Delta_{\text{edit}}(I',J')$ is smaller than the match we are looking for, and this is reminiscent of the good situation for the dense case algorithm, where we hope that I' has lots of close matches. This suggests combining the two approaches, and leads to our full covering algorithm.

The full covering algorithm. Given the dense case and diagonal extension algorithms, the full covering algorithm is easy to describe. The parameters w_1, w_2, d are as above. We iterate over $i \in \{0, \ldots, \log n\}$ with $\epsilon_i = 2^{-i}$. In iteration i, we first run the dense case algorithm, and let S_i be the set of intervals declared sparse. Then run the diagonal extension algorithm described earlier (with small modifications): For each width w_2 interval I', select $\mathcal{H}(I') = \mathcal{H}_i(I')$ to consist of $\theta(\log^2 n)$ independent random selections from S_i . For each $I'' \in \mathcal{H}_i(I')$, find the set of vertical candidates I'' for which $\Delta_{\text{edit}}(I'', J'') \leq \epsilon_i$. Since I'' is (almost certainly) d-sparse, the number of such I'' is at most d. Proceeding as in the diagonal extension algorithm, we produce a set $\mathcal{P}_i(I')$ of $\tilde{O}(d)$ certified w_2 -boxes with x-interval I'. Let \mathcal{R}_D (resp. \mathcal{R}_E) be the set of all certified boxes produced by the dense case iterations, resp. diagonal extension iterations. The output is $\mathcal{R} = \mathcal{R}_D \cup \mathcal{R}_E$. (See Figure 1 for an illustration of the output \mathcal{R} .)

The running time is the sum of the running times of the dense case and diagonal extension algorithms, as analyzed above. Later, we will give a more precise analysis of the running time for the pseudo-code.

To finish this extended overview, we sketch the argument that $\mathcal R$ satisfies the covering phase requirements.

CLAIM 2.1. Let I' be an interval in the w_2 -decomposition. Either (1) the output of the dense case algorithm includes a sequence of certified w_1 -boxes that adequately approximates the subpath $\tau_{I'}$, or (2) with high probability the output of the sparse case algorithm includes a single w_2 -box that adequately approximates $\tau_{I'}$.

(This claim is formalized in Claim 3.16.) Stitching together the subpaths for all I' implies that \mathcal{R} contains a sequence of certified boxes that adequately approximates τ .

To prove the claim, we establish a sufficient condition for each of the two conclusions and show that if the sufficient condition for the second conclusion fails, then the sufficient condition for the first holds.

Let I' denote the w_1 -decomposition $I_{w_1}(I')$ of I'. Every interval $I'' \in I'$ has a θ -aligned τ -match $J^\tau(I'')$. It will be shown (see Proposition 3.5), that $\Delta_{\operatorname{edit}}(I'',J^\tau(I'')) \leq 2\frac{\cos(\tau_{I''})}{\mu(I'')} + \theta$. Let u(I'') denote this upper bound. Consider the first alternative in the claim. During the dense case iteration i=0, every interval is declared dense, and $(I''\times J^\tau(I''),5)$ is in \mathcal{R}_D for all I''. To get an adequate approximation, we try to show that later iterations provide much better upper bounds on these boxes, i.e., $(I''\times J^\tau(I''),\gamma(I''))\in\mathcal{R}_D$ for a small enough value of $\gamma(I'')$. By definition of adequate approximation, it is enough that $\sum_{I''\in I'}\gamma(I'')\leq c\sum_{I''\in I'}u(I'')$, for some c. Let t(I'') be the last (largest) iteration for which $\epsilon_{t(I'')}\geq u(I'')$ and $I''\notin\mathcal{S}_{t(I'')}$ (which is well defined since $\mathcal{S}_0=\emptyset$). Let $b(I'')=\epsilon_{t(I'')}$. Since $b(I'')\geq u(I'')\geq \Delta_{\operatorname{edit}}(I'',J^\tau(I''))$, the box $(I''\times J^\tau(I''),5b(I''))$ is certified. The collection $\{(I''\times J^\tau(I''),5b(I''))\}$ is a sequence of certified boxes that satisfies the first two conditions for an adequate approximation of τ . The third condition will follow if:

$$\sum_{I'' \in I'} 5b(I'') \le c \sum_{I'' \in I'} u(I'') \tag{1}$$

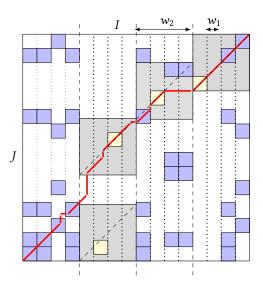


Fig. 1. Illustration of the Covering Algorithm: Blue boxes are low cost boxes in dense w_1 -strips, while the yellow ones are in sparse w_1 -strips. The red line corresponds to the path τ that we are trying to cover. In each w_2 -strip, τ is covered by either a collection of many w_1 -boxes or it is covered by a diagonal extension of a low cost w_1 -box. The various boxes might overlap vertically which is not shown in the picture.

so this is sufficient to imply the first condition of the claim.

Next consider what we need for the second alternative to hold. Let $S_i(I')$ be the set of intervals declared sparse in iteration i. An interval $I'' \in S_i(I')$ is a winner (for iteration i) if $\Delta_{\text{edit}}(I'', J^\tau(I'')) \le \epsilon_i$, and $W_i(I')$ is the set of winners. In iteration i of the diagonal extension algorithm, we sample $\theta(\log^2 n)$ elements of $S_i(I')$. If for at least one iteration i our sample includes a winner I'' then the second condition of the claim will hold: $I'' \times J^\tau(I'')$ is extended diagonally to a w_2 -box, and by the diagonal extension property, the extension is an adequate cover of $\tau_{I'}$, which we will certify with its exact edit distance.

Observe that if there exists i such that $|W_i(I')| \ge |S_i(I') - W_i(I')|$ then, except with negligible probability, during the i-th iteration our sample includes a winner I'' (as for each sample the probability of being a winner is at least 1/2). Thus for the second alternative to fail with nonnegligible probability:

For all
$$i$$
, $|\mathcal{W}_i(I')| < |\mathcal{S}_i(I') - \mathcal{W}_i(I')|$. (2)

We argue next that if the failure condition (2) holds, then the success condition (1) holds. Multiply (2) by ϵ_i and sum on i to get:

$$\sum_{I'' \in I'} \sum_{i:I'' \in \mathcal{W}_i(I')} \epsilon_i < \sum_{I'' \in I'} \sum_{i:I'' \in \mathcal{S}_i(I') - \mathcal{W}_i(I')} \epsilon_i. \tag{3}$$

For a given interval $I'' \in I_{w_1}(I')$, consider the iterations i for which $I'' \in W_i(I')$ and those for which $I'' \in S_i(I') - W_i(I')$. First of all if $\epsilon_i \geq u(I'')$ and $I'' \in S_i(I')$ then since $\Delta_{\text{edit}}(I'', J^{\tau}(I'')) \leq u(I'') \leq \epsilon_i$ we conclude $I'' \in W_i(I')$. So $I'' \in S_i(I') - W_i(I')$ implies that $\epsilon_i < u(I'')$, so the inner sum of the right side of (3) is at most 2u(I'') (by summing a geometric series).

Furthermore, for i with $u(I'') \le \epsilon_i < b(I'')$, $I'' \in S_i$ by the choice of t(I''). Either $b(I'')/2 \le u(I'')$ or u(I'') < b(I'')/2. The latter implies $I'' \in W_{t(I'')+1}(I')$, and then b(I'')/2 is upper bounded by the inner sum on the left of (3). Therefore:

$$\sum_{I''} b(I'') \leq \sum_{I''} \left(2u(I'') + \sum_{i:I'' \in \mathcal{W}_i(I')} 2\epsilon_i \right)$$

$$< \sum_{I''} \left(2u(I'') + 2 \sum_{i:I'' \in \mathcal{S}_i(I') - \mathcal{W}_i(I')} \epsilon_i \right)$$

$$\leq 6 \sum_{I''} u(I''),$$

as required for (1).

This completes the overview of the covering algorithm.

3 COVERING ALGORITHM: PSEUDO-CODE AND ANALYSIS

The pseudo-code consists of *CoveringAlgorithm* which calls procedures *DenseStripRemoval* (the dense case algorithm) and *SparseStripExtensionSampling* (the diagonal extension algorithm). The technical differences between the pseudo-code and the informal description, are mainly to improve analysis of the running time.

3.1 Pseudo-code

The parameters of *CoveringAlgorithm* are as described in the overview: x, y are input strings of length n, θ comes from **GAP-UB** $_{\theta}$, $w_1 < w_2 < n$ and d < n are integral powers of 2, as are the auxiliary input parameters. The output is a set \mathcal{R} of certified boxes. The algorithm uses global constants $c_0 \ge 0$ and $c_1 \ge 640$, where the former one is needed for Proposition 3.12.

We use a subroutine **SMALL-ED** which takes strings z_1, z_2 of length w and parameter κ and outputs ∞ if $\Delta_{\text{edit}}(z_1, z_2) > \kappa$ and otherwise outputs $\Delta_{\text{edit}}(z_1, z_2)$. The algorithm of [26] implements **SMALL-ED** in time $O(\kappa w^2)$.

One technical difference from the overview, is that the pseudo-code saves time by restricting the search for certified boxes to a portion of the grid close to the main diagonal. Recall that **GAP-UB** $_{\theta}$ has two requirements, that the output upper bounds $d_{\text{edit}}(x,y)$ (which will be guaranteed by the requirement that \mathcal{R} contains no falsely certified boxes), and that if $d_{\text{edit}}(x,y) \leq \theta n$, the output is at most $c\theta n$ for some constant c. We therefore design our algorithm assuming $d_{\text{edit}}(x,y) \leq \theta n$, in which case every min-cost $G_{x,y}$ -path τ consists entirely of points (i,j) within $\frac{\theta}{2}n$ steps from the main diagonal, i.e. $|i-j| \leq \frac{\theta}{2}n$. So we restrict our search for certified boxes as follows: set $m = \frac{1}{4}\theta n$, and consider the $\frac{n}{m}$ overlapping equally spaced boxes of width $8m = 2\theta n$ lying along the main diagonal. Together these boxes cover all points within θn of the main diagonal.

The algorithm of the overview is executed separately on each of these n/m boxes. Within each of these executions, we iterate over $i \in \{0, \dots, \log \frac{1}{\theta}\}$ (rather than $\{0, \dots, \log n\}$ as in the overview). In each iteration we apply the dense case algorithm and the diagonal extension algorithm as in the overview. The output is the union over all n/m boxes and all iterations, of the boxes produced.

In the procedures DenseStripRemoval and SparseStripExtensionSampling, the input G is an induced grid graph corresponding to a box $I_G \times J_G$, as described in the "framework" part of Section 1. The procedure DenseStripRemoval on input G, sets $\mathcal T$ to be the w_1 -decomposition of I_G (the x-candidates) and $\mathcal B$ to be the set of $\frac{\epsilon_i}{8}$ -aligned y-candidates. As in the overview, the dense case algorithm

produces a set of certified boxes (called \mathcal{R}_1 in the pseudo-code) and a set \mathcal{S} of intervals declared sparse. SparseStripExtensionSampling is invoked if $\mathcal{S} \neq \emptyset$ and iterates over all x-intervals I' in the decomposition $\mathcal{I}_{w_2}(I_G)$. The algorithm skips I' if \mathcal{S} contains no subset of I', and otherwise selects a sample \mathcal{H} of $\theta(\log^2 n)$ subintervals of I' from \mathcal{S} . For each sample interval I'' it finds the vertical candidates J'' for which $\Delta_{\text{edit}}(I'', J'') \leq \epsilon_i$, does a diagonal extension to I' and certifies each box with an exact edit distance computation.

There are a few parameter changes from the overview that provide some improvement in the time analysis: During each iteration i, rather than taking our vertical candidates to be from a θ -aligned grid, we can afford a grid that is $\epsilon_i/8$ -aligned which is coarser for $\epsilon_i \gg \theta$. Also, the local parameter d in DenseStripRemoval and SparseStripExtensionSampling is set to d/ϵ_i during iteration i.

There is one counterintuitive quirk in SparseStripExtensionSampling: each certified box is replicated $O(\log n)$ times with higher distance bounds. This is permissible (increasing the distance bound cannot decertify a box), but seems silly (why add the same box with a higher distance bound?). This is just a convenient technical device to ensure that the second phase min-cost path algorithm gives a good approximation (using adjacent boxes that overlap vertically).

ALGORITHM 1: Covering Algorithm $(x, y, n, w_1, w_2, d, \theta)$

Input :Strings x, y of length $n, w_1, w_2, d \in [n], w_1 < w_2 < \theta n/4$, and $\theta \in [0, 1]$. n, w_1, w_2, θ are powers of 2. **Output** :A set \mathcal{R} of certified boxes in G.

```
Initialization: G = G_{x,y}, \mathcal{R}_D = \mathcal{R}_E = \emptyset.

Let m = \frac{\theta n}{4}

for k = 0, \dots, \frac{4}{\theta} - 8 do

Let I = J = \{km, km + 1, \dots, (k + 8)m\}.

for i = \log 1/\theta, \dots, 0 do

\begin{cases}
\text{Set } \epsilon_i = 2^{-i}. \\
\text{Invoke } DenseStripRemoval(G(I \times J), n, w_1, \frac{d}{\epsilon_i}, \frac{\epsilon_i}{8}, \epsilon_i) \text{ to get } \mathcal{S} \text{ and } \mathcal{R}_1. \\
\text{if } \mathcal{S} \neq \emptyset \text{ then} \\
\text{Invoke } SparseStripExtensionSampling(G(I \times J), \mathcal{S}, n, w_1, w_2, \frac{d}{\epsilon_i}, \frac{\epsilon_i}{8}, \epsilon_i, \theta) \text{ to get } \mathcal{R}_2. \\
\text{end} \\
\text{else} \\
\text{l} \mathcal{R}_2 = \emptyset. \\
\text{end} \\
\text{Add items from } \mathcal{R}_1 \text{ to } \mathcal{R}_D \text{ and from } \mathcal{R}_2 \text{ to } \mathcal{R}_E. \\
\text{end} \\
\text{end} \\
\text{Output } \mathcal{R} = \mathcal{R}_D \cup \mathcal{R}_E.
```

For the analysis we must prove that \mathcal{R} contains an "adequate approximation" of some min-cost alignment path τ . To state this precisely, we start with definitions and observations that formalize intuitive notions from the overview.

Cost and normalized cost. The *cost* of a path τ , $cost(\tau)$, from (u_1, u_2) to (v_1, v_2) in a grid-graph (see Section 1), is the sum of the edge costs, and the *normalized cost* is $ncost(\tau) = \frac{cost(\tau)}{v_1 - u_1}$. $cost(G(I \times J))$ (or simply $cost(I \times J)$), the *cost of subgraph* $G(I \times J)$, is the min-cost of a path from the lower left to the upper right corner. The *normalized cost* is $ncost(I \times J) = \frac{1}{u(I)} \cdot cost(I \times J)$.

We note the following simple fact without proof:

```
ALGORITHM 2: DenseStripRemoval(G, n, w, d, \delta, \epsilon)
            :G = G_{x,y}(I_G \times J_G) for some I_G, J_G \subseteq \{0, 1, \dots, n\}, w, d \in [n], the endpoints of I_G and J_G are
              multiples of w and \delta, \epsilon \in [0, 1].
Output: Set S which is a subset of the w-decomposition of I_G and a set R of \delta-aligned certified w-boxes all
              with distance bound 5\epsilon_i.
Initialization: S = \mathcal{R} = \emptyset. T = I_w(I_G).
\mathcal{B}, the set of y-candidates, is the set of width w \delta-aligned subintervals of J_G (having endpoints a multiple of
  \delta w.)
while \mathcal{T} is non-empty do
     Pick I \in \mathcal{T}
      Sample c_0|\mathcal{B}|\frac{1}{d}\log n intervals J\in\mathcal{B} uniformly at random and for each test if \Delta_{\text{edit}}(x_I,y_I)\leq\epsilon.
      if for at most \frac{c_0}{2} \log n sampled J's, SMALL-ED(x_I, y_I, \epsilon) < \infty then
      S = S \cup \{\tilde{I}\}; \mathcal{T} = \mathcal{T} - \{I\}. (I is declared sparse)
      end
     else
            (I is declared dense and used as a pivot)
            Compute:
            \mathcal{Y} = \{ J \in \mathcal{B}; \mathbf{SMALL}\text{-}\mathbf{ED}(x_I, y_I, 3\epsilon) < \infty \}.
            X = \{I' \in \mathcal{T}; \text{ SMALL-ED}(x_I, x_{I'}, 2\epsilon) < \infty\}.
            Add (I' \times J', 5\epsilon) to \mathcal{R} for all pairs (I', J') \in \mathcal{X} \times \mathcal{Y}.
            \mathcal{T} = \mathcal{T} - \mathcal{X}.
      end
end
Output S and R.
```

ALGORITHM 3: SparseStripExtensionSampling $(G, S, n, w_1, w_2, d, \delta, \epsilon, \theta)$

```
Input : G = G_{x,y}(I_G, J_G) with I_G, J_G \subseteq \{0, 1, ..., n\}, w_1, w_2, d, n are powers of 2, with w_1, w_2, d < n and w_1 < w_2. Endpoints of I_G and J_G are multiples of w_2, S is a subset of the w_1-decomposition of I_G and \delta, \epsilon, \theta are non-positive integral powers of 2.
```

Output: A set \mathcal{R} of certified w_2 -boxes in G.

```
Initialization: \mathcal{R} = \emptyset.
```

 \mathcal{B} , the set of y-candidates, is the set of width w δ -aligned subintervals of J_G (endpoints are multiples of δw .) for $I' \in I_{w_2}(I_G)$ do

```
if S includes a subset of I' then

Select c_1 \log^2 n intervals I independently and uniformly at random from I_{w_1}(I') \cap S, to obtain \mathcal{H}.

for each I \in \mathcal{H} and each J \in \mathcal{B} do

if SMALL-ED(x_I, y_J, \epsilon) < \infty then

Let J' be such that I' \times J' is the adjusted diagonal extension of I \times J in I' \times J_G.

Let p = \text{SMALL-ED}(x_{I'}, y_{J'}, 3\epsilon)

if p < \infty then

For k = 0, \dots, \log n, add (I' \times J', p + \theta + 2^{-k}) to \mathcal{R}.

end

end

end

Output \mathcal{R}.
```

PROPOSITION 3.1. For $I, J, J' \subseteq \{0, ..., n\}$, $|cost(I \times J) - cost(I \times J')| \le |J\Delta J'|$, where Δ denotes symmetric difference.

Projections and subpaths. The *horizontal projection* of a path $\tau = (i_1, j_1), \ldots, (i_\ell, j_\ell)$ is the set of $\{i_1, \ldots, i_\ell\}$. We say that τ *crosses box* $I \times J$ if the vertices of τ belong to $I \times J$ and its horizontal projection is I. If the horizontal projection of τ contains I', $\tau_{I'}$ denotes the (unique) minimal subpath of τ whose projection is I'.

PROPOSITION 3.2. Let τ be a path with horizontal projection I, and let I_1, \ldots, I_ℓ be a decomposition of I. Then the τ_{I_i} are edge-disjoint and so:

$$\begin{aligned} & cost(\tau) & \geq & \sum_{i=1}^{\ell} cost(\tau_{I_i}) \\ & ncost(\tau) & \geq & \sum_{i=1}^{\ell} \frac{\mu(I_i)}{\mu(I)} ncost(\tau_{I_i}). \end{aligned}$$

Definition 3.3. $(1 - \delta)$ -cover. Let τ be a path with horizontal projection I and let $I' \times J'$ be a (not necessarily square) box with $I' \subseteq I$. For $\delta \ge 0$ the box $I' \times J'$ $(1 - \delta)$ -covers τ if the initial, resp. final, vertex of the subpath $\tau_{I'}$ is within $\delta \mu(I')$ vertical units of $(\min(I'), \min(J'))$, resp. $(\max(I'), \max(J'))$.

We will be interested in $(1 - \delta)$ -cover when $\delta \le 1/2$ but for simplicity we allow $\delta > 1/2$.

PROPOSITION 3.4. Let $I' \times J'$ be a (not necessarily square) box that $(1 - \delta)$ -covers path τ .

- (1) $ncost(I' \times J') \leq ncost(\tau_{I'}) + 2\delta$.
- (2) If J'' is any vertical interval such that $J' \cap J'' \neq \emptyset$, then $I' \times J'' (1 \delta |J'\Delta J''|/\mu(I'))$ -covers τ .

PROOF. For the first part, let J^0 be the vertical projection of $\tau_{I'}$. Then $\operatorname{ncost}(I' \times J^0) \leq \operatorname{ncost}(\tau_{I'})$ since $\tau_{I'}$ joins the lower left corner of $I' \times J^0$ to the upper right corner. Since $I' \times J'$ $(1 - \delta)$ -covers τ , $|J'\Delta J^0| \leq 2\delta \mu(I')$, and by Proposition 3.1, $\operatorname{ncost}(I' \times J') \leq \operatorname{ncost}(\tau_{I'}) + 2\delta$.

For the second part, observe that the vertical distance between the lower (resp. upper) corners of $I' \times J'$ and $I' \times J''$ is at most $|J' \Delta J''|$.

 δ -aligned boxes. A y-interval J of width w is δ -aligned for $\delta \in (0, 1]$ if its endpoints are multiples of δw (which we require to be an integer).

Proposition 3.5. Let τ be a path that crosses $I \times J$. Suppose that $I' \subseteq I$ has width w, and $\mu(J) \ge w$.

- (1) There is an interval J^1 with $\mu(J^1) = \mu(I')$ so that $ncost(I' \times J^1) \leq 2ncost(\tau_{I'})$ and $I' \times J^1 = (1 ncost(\tau_{I'}))$ -covers τ .
- (2) There is a δ -aligned interval J' of width w so that $ncost(I' \times J') \leq 2ncost(\tau_{I'}) + \delta$ and $I' \times J'$ $(1 ncost(\tau_{I'}) \delta)$ -covers τ . Moreover, if J is δ -aligned and $w|\mu(J)$ then $J' \subseteq J$.

 (J^1, J') are " τ -matches" for I', in the sense of the overview.)

PROOF. Let $\tau' = \tau_{I'}$ be the min-cost subpath of τ that projects to I'. Let J^0 be the vertical projection of τ' . Note that $|\mu(J^0) - \mu(I')| \le \cos(\tau')$. Arbitrarily choose an interval J^1 of width $\mu(I')$ that either contains or is contained in J^0 . Then $|J^0\Delta J^1| = |\mu(J^0) - \mu(I')| \le \cos(\tau')$, so by Proposition 3.1 $\operatorname{ncost}(I' \times J^1) \le \operatorname{2ncost}(\tau')$. Furthermore $I' \times J^1$ (1 $-\operatorname{ncost}(\tau')$)-covers τ' . Let J' be the closest δ -aligned interval to J^1 , so $|J'\Delta J^1| \le \delta \mu(I')$ and so $\operatorname{ncost}(I' \times J') \le \operatorname{ncost}(I' \times J^1) + \delta \le \operatorname{2ncost}(\tau') + \delta$. Finally since $I' \times J'$ is a vertical shift of $I' \times J^1$ of normalized length at most δ , we have $I' \times J'$ (1 $-\operatorname{ncost}(\tau') - \delta$)-covers τ' .

- Definition 3.6. (1) The main diagonal of a box is the segment joining the lower left and upper right corners.
 - (2) For a square box $I' \times J'$, and $I' \subseteq I$, the *true diagonal extension* of $I' \times J'$ to I is the square box $I \times \hat{J}$ whose main diagonal contains the main diagonal of $I' \times J'$ (in the infinite grid graph on $\mathbb{Z} \times \mathbb{Z}$).
 - (3) For a w-box $I' \times J'$ contained in strip $I \times J$, the *adjusted diagonal extension of* $I' \times J'$ *within* $I \times J$ is the box $I \times J''$ obtained from the true diagonal extension of $I' \times J'$ to I by the minimal vertical shift so that it is a subset of $I \times J$. (The adjusted diagonal extension is the true diagonal extension if the true diagonal extension is contained in $I \times J$; otherwise it's lower edge is $\min(J)$ or its upper edge is $\max(J)$.)

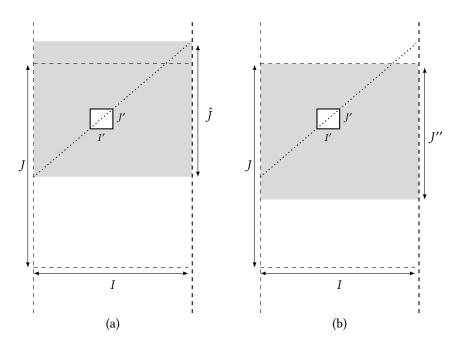


Fig. 2. Illustration of diagonal extension: Given a square box $I' \times J'$, the true diagonal extension is the grey box $I \times \hat{J}$ in (a) and the adjusted diagonal extension is the grey box $I \times J''$ in (b).

Proposition 3.7. Suppose path τ crosses $I \times J$ and $ncost(\tau_I) \leq \epsilon$. Let $w = \mu(I)$. Let $I' \times J'$ be a w'-box that $(1 - \delta)$ -covers $\tau_{I'}$ and $I' \subseteq I$. Then the adjusted diagonal extension $I \times J''$ of $I' \times J'$ within $I \times J$ $(1 - (\epsilon + \delta \frac{w'}{w}))$ -covers τ and satisfies $ncost(I \times J'') \leq 3\epsilon + 2\delta \frac{w'}{w}$.

Proof. It suffices to show that $I \times J''$ $(1 - (\epsilon + \delta w'/w))$ -covers τ , since then Proposition 3.4 gives us the needed upper bound on $\operatorname{ncost}(I \times J'')$.

Case 1. $I \times J''$ is equal to the true diagonal extension. Let τ_I , $\tau_{I'}$ be the min-cost subpath of τ that projects on I and I' respectively.

We will give an upper bound on the vertical distance from the final vertex of τ_I to the upper right corner of $I \times J''$. Let τ_u be the subpath of τ that starts at the final vertex of $\tau_{I'}$ and ends at the final vertex of τ_I . Let I_u and I_u be the horizontal and vertical projections of I_u . The start vertex

of τ_u has vertical distance at most $\delta w'$ from the main diagonal of $I \times J''$. The final vertex of τ_u therefore has vertical distance at most $\delta w' + |\mu(I_u) - \mu(J_u)|$ from the upper corner of $I \times J''$, and this is at most $\delta w' + \epsilon w$, since $\cot(\tau) \ge |\mu(I_u) - \mu(J_u)|$. A similar argument gives the same upper bound on the vertical distance between the start vertex of τ_I and the lower left corner of $I \times J''$, so $G''(I \times J'')$ $(1 - (\epsilon + \delta w'/w))$ -covers τ .

Case 2. $I \times J''$ is not the true diagonal extension. Extend the set J to \bar{J} by adding $\mu(I)$ elements before and after. (It is possible that \bar{J} is not a subset of $\{0,\ldots,n\}$; in this case we imagine that y is extended to a sequence y^* by adding $\mu(I)$ new symbols to the beginning and end of y and that we are in the grid graph G_{x,y^*} .) Let $I \times J'''$ be the adjusted diagonal extension of $I' \times J'$ to $I \times \bar{J}$. This is equal to the true diagonal extension, and so by Case 1, $I \times J'''$ (1 – $(\epsilon + \delta w'/w)$)-covers τ . We claim that $I \times J''$ does also. Assume J''' falls below min(J) (the case that J''' is above max(J) is similar). Then $I \times J''$ is obtained by shifting $I \times J'''$ up until the lower edge coincides with min(J). The lower vertex of τ_I has y-coordinate at least min(J).

If the *y*-coordinate of the upper vertex of τ_I is at most $\max(J'')$, then J'' contains vertical projection of τ_I , and $I \times J''$ $(1 - \epsilon)$ -covers τ . If the *y*-coordinate of the upper vertex of τ_I is greater than $\max(J'')$, shifting $I \times J'''$ up to $I \times J''$ can only decrease the vertical distance from the the lower left corner to the start of τ_I and from the upper corner to the end of τ_I , so $I \times J''$ $(1 - (\epsilon + \delta w'/w))$ -covers τ .

 (k, ζ) -approximation of a path. This formalizes the notion of adequate approximation of a path by a certified box sequence.

Definition 3.8. Let *G* be the grid graph on $I \times J$. Let $\zeta \in [0, 1]$. Let τ be a path that crosses *G*. A sequence of certified boxes $\sigma = \{(I_1 \times J_1, \epsilon_1), (I_2 \times J_2, \epsilon_2), \dots, (I_\ell \times J_\ell, \epsilon_\ell)\}$ (k, ζ) -approximates τ provided that:

- (1) I_1, \ldots, I_ℓ is a decomposition of I.
- (2) For each $i \in [\ell]$, $I_i \times J_i$ $(1 \epsilon_i)$ -covers τ .
- (3) $\sum_{i \in [\ell]} \epsilon_i \mu(I_i) \leq (k \cdot \operatorname{ncost}(\tau) + \zeta) \mu(I)$.

PROPOSITION 3.9. Suppose path τ crosses $I \times J$ and I_1, \ldots, I_m is a decomposition of I, and for $i \in [m]$, σ_i is a certified box sequence that (k, ζ) -approximates τ_{I_i} . Then $\sigma_1, \ldots, \sigma_m$ (k, ζ) -approximates τ .

PROOF. It is obvious that $\sigma_1, \ldots, \sigma_m$ is a sequence of certified boxes, that the horizontal projections of all the boxes form a decomposition of I and that each box (I_i', J_i', ϵ_i) $(1 - \epsilon_i)$ -covers τ . The final condition is verified by splitting the sum on the left into m sums where the jth sum includes terms for $I_i' \subseteq I_j$, and is bounded above by $(k \cdot \text{ncost}(\tau_{I_j}) + \zeta)\mu(I_j)$. Summing the latter sum over j and using Proposition 3.2 we get that $\sigma_1, \ldots, \sigma_m$ (k, ζ) -approximates the path τ .

 (d, δ, ϵ) -dense and -sparse. Fix a box $I \times J$. An interval $I' \subseteq I$ of width w is (d, δ, ϵ) -sparse (wrt $I \times J$) for integer d and $\epsilon, \delta \in (0, 1]$ if there are at most d δ -aligned w-boxes in $I' \times J$ of ncost at most ϵ , and is (d, δ, ϵ) -dense otherwise.

The sets S_i and $S_i(I')$. For fixed k in the outer loop of *CoveringAlgorithm*, the set S created in iteration i of *CoveringAlgorithm* is denoted by S_i . For any interval I', $S_i(I')$ is the set of subintervals of I' belonging to S_i .

Successful Sampling. The algorithm uses random sampling in two places: in *DenseStripRemoval* to test density of width w_1 intervals I, and in *SparseStripExtensionSampling* to sample sparse intervals $I \in I_{w_1}(I')$.

We now specify what we need from the random sampling.

Definition 3.10. We define two events where the latter depends on the former:

- A run of the algorithm has successful classification sampling provided that for all $k \in \{0, \ldots, 4/\theta 8\}$ and $i \in \{0, \ldots, \log \frac{1}{\theta}\}$ in the nested CoveringAlgorithm loops, in each call to DenseStripRemoval(), for every width w_1 interval I with endpoints a multiple of w_1 , if I is $(\frac{d}{\epsilon_i}, \frac{\epsilon_i}{8}, \epsilon_i)$ -dense interval (in terms of global CoveringAlgorithm's parameters with respect to CoveringAlgorithm's $I \times J$), DenseStripRemoval does not assign I to S and if I is $(\frac{d}{4\epsilon_i}, \frac{\epsilon_i}{8}, \epsilon_i)$ -sparse and DenseStripRemoval() picks it from T, DenseStripRemoval places I in S.
- Let τ be a source-sink path in $G_{x,y}$. For each $I' \in I_{w_2}$, for $I = J = \{km, km+1, \ldots, (k+8)m\}$, where $k \in \{0, \ldots, \frac{4}{\theta} 8\}$ is the largest integer such that $km \leq \min(I') \frac{\theta n}{2}$ or 0 if $\min(I') < \frac{\theta n}{2}$, define set $S_i(I')$ to be $S \cap I_{w_1}(I')$ where S is returned by the invocation of $DenseStripRemoval(G(I \times J), n, w_1, \frac{d}{\epsilon_i}, \frac{\epsilon_i}{8}, \epsilon_i)$. Furthermore, define the set of winners $W_i(I') = \{I'' \in S_i(I'), \epsilon_i \geq 3 \operatorname{ncost}(\tau_{I''}) + \operatorname{ncost}(\tau_{I'}) + \theta\}$.

We say a run of the algorithm has successful extension sampling for τ provided that: for each $i \in \{0, \dots, \log \frac{1}{\theta}\}$ and $I' \in I_{w_2}$, if $|\mathcal{W}_i(I')| \geq \frac{1}{64}|\mathcal{S}_i(I')|$ and both are non-empty then at least one interval from $\mathcal{W}_i(I')$ will be included in the set \mathcal{H} sampled in iteration I' of the outer loop during invocation of SparseStripExtensionSampling($G(I \times I)$, S, n, w_1 , w_2 , $\frac{d}{\epsilon_i}$, $\frac{\epsilon_i}{\theta}$, ϵ_i , θ).

We say a run of the algorithm has *successful sampling* for τ if it has successful classification sampling and successful extension sampling for τ .

We will need the following variant of the Chernoff bound.

PROPOSITION 3.11 (CHERNOFF BOUND). There is a constant c_0 such that the following is true. Let $1 \le d \le n$ be integers, B be a set and $E \subseteq B$. Let us sample $c_0 \frac{|B|}{d} \log n$ samples from B independently at random with replacement.

- (1) If $|E| \ge d$ then the probability that less than $\frac{c_0}{2} \log n$ samples are from E is at most $1/n^{10}$.
- (2) If $|E| \le d/4$ then the probability that at least $\frac{c_0}{2} \log n$ samples are from E is at most $1/n^{10}$.

PROPOSITION 3.12. For large enough n and any source-sink path in $G_{x,y}$, a run of CoveringAlgorithm has successful sampling for τ with probability at least $1 - n^{-7}$.

PROOF. By Proposition 3.11, the probability that the condition of successful classification sampling fails for a particular k, i, I is at most n^{-10} . The number of choices for k, i, I is at most $\frac{4}{\theta} \cdot (1 + \log \frac{1}{\theta}) \frac{n}{w_1} \le n^2$ (for large enough n) so the overall probability that (1) fails is at most n^{-8} .

The probability that the condition of successful extension sampling for τ fails for a particular i,I' is $(1-\frac{1}{64})^{c_1\log^2 n} \le n^{-10}$. The number of i,I' is less than n^2 (for large enough n), so the overall failure probability is at most n^{-8} .

We assume that coins are fixed in a way that gives successful sampling for some shortest source-sink path in $G_{x,y}$.

3.2 Properties of the covering algorithm

The main property of *CoveringAlgorithm* to be proved is:

Theorem 3.13. Let x, y be strings of length $n, 1/n \le \theta \le 1$ be a real. Let w_1, w_2, d satisfy $w_1 \le \theta w_2, w_2 \le \frac{\theta n}{4}$ and $1 \le d \le \frac{\theta n}{w_1}$. Assume n, w_1, w_2, d, θ are powers of 2. Let \mathcal{R} be the set of weighted boxes obtained by running CoveringAlgorithm $(x, y, n, w_1, w_2, d, \theta)$ with $c_1 > 640$. Then

(1) Every $(I \times J, \epsilon) \in \mathcal{R}$ is correctly certified, i.e., $\Delta_{edit}(x_I, y_I) \leq \epsilon$, and

(2) For every source-sink path τ in $G = G_{x,y}$ of normalized cost at most θ , in a run that satisfies successful sampling for τ , there is a subset of \mathcal{R} that $(45, 15\theta)$ -approximates τ .

PROOF. All boxes output are correctly certified: Each box in \mathcal{R}_E comes from SparseStripExtension-Sampling which only certifies boxes with at least their exact edit distance. For $(I \times J, \epsilon) \in \mathcal{R}_D$, there must be an I' such that $\Delta_{\mathrm{edit}}(x_{I'}, y_J) \leq \frac{3}{5} \cdot \epsilon$ and $\Delta_{\mathrm{edit}}(x_{I'}, x_I) \leq \frac{2}{5} \cdot \epsilon$ and so by triangle inequality $\Delta_{\mathrm{edit}}(x_I, y_J) \leq \epsilon$.

It remains to establish (2). Fix a source-sink path τ of normalized cost $\leq \theta$. By Proposition 3.9 it is enough to show that for each $I' \in I_{w_2}$, \mathcal{R} contains a box sequence that (45, 15 θ)-approximates $\tau_{I'}$. So we fix $I' \in I_{w_2}$.

The main loop (on k) of *CoveringAlgorithm* processes G in overlapping boxes. Since $ncost(\tau) \le \theta$, one of these boxes, which we'll call $I \times J$, must contain $\tau_{I'}$:

CLAIM 3.14. Let $I' \in I_{w_2}$. There exist intervals $I, J \subseteq \mathbb{N}$, I = J that are enumerated in the main loop of CoveringAlgorithm such that $I' \subseteq I$ and $\tau_{I'}$ crosses $G(I' \times J)$.

PROOF. Since τ is of cost at most θ , it cannot use more than $\theta n/2$ horizontal edges as for each horizontal edge of cost 1, it must use one vertical edge of cost 1. Similarly for vertical edges. So τ is confined to diagonals $\{-\theta n/2,\ldots,0,\ldots,\theta n/2\}$ of G. By the choice of m in CoveringAlgorithm, there will be I and J considered in the main loop of the algorithm such that $I'\subseteq I$ and $\tau_{I'}$ crosses $G(I\times J)$. In particular, $I=J=\{km,km+1,\ldots,(k+8)m\}$, where $k\in\{0,\ldots,\frac{4}{\theta}-8\}$ is the largest integer such that $km\leq \min(I')-\frac{\theta n}{2}$ or 0 if $\min(I')<\frac{\theta n}{2}$, has the desired property. \square

Let I, J be as provided by the claim. Let I' be the w_1 -decomposition of I'. We will show one of the following must hold: (1) \mathcal{R}_D contains a sequence of certified w_1 -boxes that (45, 15 θ)-approximates $\tau_{I'}$, or (2) There is a single certified w_2 -box in \mathcal{R}_E that (45, 15 θ)-approximates $\tau_{I'}$.

Let $t = \log \frac{1}{\theta}$. For i = t, ..., 0, let $\epsilon_i = 2^{-i}$ and let S_i be the set S obtained at the iteration i of CoveringAlgorithm $(x, y, n, w_1, w_2, d, \theta)$.

We note:

CLAIM 3.15. Let $i \in \{0, ..., \log 1/\theta\}$. Suppose $I'' \in I_{w_1}(I)$ and $J'' \subseteq J$ is $\epsilon_i/8$ -aligned. If $I'' \notin S_i$ and $ncost(I'' \times J'') \le \epsilon_i$ then $(I'' \times J'', 5\epsilon_i) \in \mathcal{R}_D$.

PROOF. If $I'' \notin S_i$ then in the call to $DenseStripRemoval(G(I \times J), n, w_1, d/\epsilon_i, \epsilon_i/8, \epsilon_i)$ there is an iteration of the main loop, where the selected interval \tilde{I} from \mathcal{T} is declared dense and $\Delta_{\text{edit}}(x_{\tilde{I}}, x_{I''}) \leq 2\epsilon_i$. Since $\Delta_{\text{edit}}(x_{I''}, y_{J''}) \leq \epsilon_i$, $\Delta_{\text{edit}}(x_{\tilde{I}}, y_{J''}) \leq 3\epsilon_i$ and so $I'' \in \mathcal{X}$ and $J'' \in \mathcal{Y}$. Thus, DenseStripRemoval certifies $(I'' \times J'', 5\epsilon_i)$, which is added to \mathcal{R}_D .

The theorem follows from:

CLAIM 3.16. For the interval $I' \in I_{w_2}$, assuming successful sampling for τ , \mathcal{R}_E or \mathcal{R}_D contains a (45, 15 θ)-approximation of $\tau_{I'}$.

The proof is similar to that of Claim 2.1, with adjustments for some technicalities.

PROOF. Let $T' = \tau_{I'}$ and $\kappa = \operatorname{ncost}(\tau')$. Let $I' = I_{w_1}(I')$. For $I'' \in I'$, let $\kappa_{I''} = \operatorname{ncost}(\tau_{I''})$. By Proposition 3.5, for all $I'' \in I'$ and $\epsilon_i \geq \kappa_{I''}$ there is an $\epsilon_i/8$ -aligned vertical interval $J_i^{\tau}(I'') \subseteq J$, such that $\operatorname{ncost}(I'' \times J_i^{\tau}(I'')) \leq 2\kappa_{I''} + \epsilon_i/8$ and $I'' \times J_i^{\tau}(I'')$ $(1 - \kappa_{I''} - \epsilon_i/8)$ -covers $\tau_{I'}$.

Let s(I'') be the largest integer such that $\epsilon_{s(I'')} \geq 3\kappa_{I''} + \kappa + \theta$. Let $t(I'') \leq s(I'')$ be the largest integer such that $I'' \notin \mathcal{S}_{t(I'')}$. (Since $\theta n/w_1 \geq d$, $\mathcal{S}_0 = \emptyset$, so t(I'') is well-defined.) Let $a(I'') = \epsilon_{s(I'')}$ (this plays a similar role to u(I'') in Section 2) and $b(I'') = \epsilon_{t(I'')}$.

For all $\epsilon_i \in [a(I''), b(I'')]$, $\operatorname{ncost}(I'' \times J_i^{\tau}(I'')) \leq \epsilon_i$ and $I'' \times J_i^{\tau}(I'')$ $(1 - \epsilon_i)$ -covers τ' . By the definition of b(I'') and Claim 3.15, \mathcal{R}_D contains the certified box $(I'' \times J_{t(I'')}^{\tau}(I''), 5b_{I''})$. So \mathcal{R}_D contains a $(45, 15\theta)$ -approximation of τ' if it happens that:

$$\sum_{I'' \in I'} 5b(I'') \le \frac{45}{8} \sum_{I'' \in I'} a(I''). \tag{4}$$

Indeed, since $a(I'') = \epsilon_{s(I'')} \le 2(3\kappa_{I''} + \kappa + \theta)$, $\sum_{I'' \in I'} \mu(I'') = \mu(I')$, $\sum_{I'' \in I'} \kappa_{I''} \mu(I'') \le \kappa \mu(I')$ (by Proposition 3.2), under Equation 4 being true:

$$\sum_{I'' \in I'} 5b(I'')\mu(I'') \le \frac{45}{8} \sum_{I'' \in I'} (6\kappa_{I''} + 2\kappa + 2\theta)\mu(I'') \le (45\kappa + 15\theta)\mu(I').$$

Next we determine a sufficient condition that \mathcal{R}_E contains a box sequence (consisting of a single box) that $(5, 4\theta)$ -approximates τ' . We will show that if this condition does not hold then Equation 4 is true. Let $S_i(I') = S_i \cap I'$. Interval $I'' \in S_i(I')$ is a winner for iteration i if $\epsilon_i \geq a(I'')$. This set of winners is denoted by $W_i(I')$. It suffices that during iteration i, the set of $c_1 \log^2 n$ samples taken in SparseStripExtensionSampling includes a winner I''; then since $\Delta_{\text{edit}}(I'', J_i^{\tau}(I'')) \leq \epsilon_i$, the (adjusted) diagonal extension $I' \times \tilde{J}$ of $I'' \times J_i^{\tau}(I'')$ will be certified. By Proposition 3.7, $I' \times \tilde{J}$ has normalized cost at most $3\kappa + 2\epsilon_i w_1/w_2 \leq 3\kappa + 2\theta \leq 3\epsilon_i$ and it $(1 - (\kappa + \theta))$ -covers τ' . If $\kappa = 0$ then $(I' \times \tilde{J}, \operatorname{ncost}(I' \times \tilde{J}) + \theta + 2^{-\log n})$ is in \mathcal{R}_E by the behavior of SparseStripExtensionSampling and it $(5, 4\theta)$ -approximates τ' . Otherwise $\kappa \geq 1/n$; so set $k = \lfloor \log 1/\kappa \rfloor$. Thus, $k \leq \log n$ and $2^{-k} \in [\kappa, 2\kappa)$. Then $(I' \times \tilde{J}, \operatorname{ncost}(I' \times \tilde{J}) + \theta + 2^{-k})$ is in \mathcal{R}_E and it $(5, 4\theta)$ -approximates τ' .

Under successful sampling of extensions for τ if $|W_i(I')| \ge \frac{1}{64}|S_i(I')|$, at least one interval from $W_i(I')$ will be included in our $c_1 \log^2 n$ samples during *SparseStripExtensionSampling* and \mathcal{R}_E will contain a $(5,4\theta)$ -approximation of τ' as above. So suppose this condition is not met, i.e., for all i, $|W_i(I')| < \frac{1}{64}|S_i(I')|$. This implies:

For all
$$i$$
, $|W_i(I')| < \frac{1}{32} |S_i(I') - W_i(I')|$. (5)

We show that this in turn implies (4). Multiplying (5) by ϵ_i and summing on i yields:

$$\sum_{I'' \in I'} \sum_{i:I'' \in \mathcal{W}_i(I')} \epsilon_i < \frac{1}{32} \sum_{I'' \in I'} \sum_{i:I'' \in \mathcal{S}_i(I') - \mathcal{W}_i(I')} \epsilon_i. \tag{6}$$

 $I'' \in S_i(I') - W_i(I')$ implies $\epsilon_i < a(I'')$. Summing the geometric series:

$$\sum_{i:I''\in\mathcal{S}_i(I')-\mathcal{W}_i(I')}\epsilon_i\leq 2a(I''). \tag{7}$$

Either a(I'') = b(I'') or a(I'') < b(I''). If the latter, then $I'' \in \mathcal{W}_i(I')$ for $\epsilon_i = b(I'')/2$. So:

$$\begin{split} \sum_{I'' \in \mathcal{I}'} b(I'') &\leq \sum_{I''} \left(a(I'') + \sum_{i:I'' \in \mathcal{W}_i(I')} 2\epsilon_i \right) \\ &< \sum_{I''} \left(a(I'') + \frac{1}{16} \sum_{i:I'' \in \mathcal{S}_i(I') - \mathcal{W}_i(I')} \epsilon_i \right) \\ &\leq \frac{9}{8} \sum_{I'' \in \mathcal{I}'} a(I'') \end{split}$$

which implies Equation 4. (The second inequality follows from (6) and the last inequality from (7).)

3.3 Time complexity of CoveringAlgorithm

We write $t(w, \epsilon)$ for the time of **SMALL-ED**(z_1, z_2, ϵ) on strings of length w. We assume $t(w, \epsilon) \ge w$, and that for $k \ge 1$, there is a constant c(k) such that for all $\epsilon \in [0, 1]$ and all w > 1, $t(w, k\epsilon) \le c(k) \cdot t(w, \epsilon) + c(k)$. As mentioned earlier, by [26], we can use $t(w, \epsilon) = O(w^2 \epsilon)$.

Theorem 3.17. Let n be a sufficiently large power of 2 and $\theta \in [1/n, 1]$ be a power of 2. Let x, y be strings of length n. Let $\log n \le w_1 \le w_2 \le \theta n/4$, $1 \le d \le n$ be powers of 2, where $w_1|w_2$ and $w_2|n$, and $w_1/w_2 \le \theta$. The size of the set \mathcal{R} output by CoveringAlgorithm is $O((\frac{n}{w_1})^2 \log^2 n)$ and in any run that satisfies successful classification sampling, CoveringAlgorithm runs in time:

$$O\left(|\mathcal{R}| + \sum_{i=\log 1/\theta,\ldots,0} \left(\frac{\theta n^2 \log n}{d\epsilon w_1^2} \cdot t(w_1,\epsilon) + \frac{\theta n^2 \log^2 n}{w_1 w_2 \epsilon} \cdot t(w_1,\epsilon) + \frac{n d \log^2 n}{w_2 \epsilon} \cdot t(w_2,\epsilon)\right)\right).$$

PROOF. To bound $|\mathcal{R}|$ note that for each choice of k,i in the outer and inner loops of *CoveringAlgorithm*, the set of candidate boxes of width w_1 has size $O(\frac{\theta n}{w_1} \frac{\theta n}{w_1 \epsilon_i})$. This upper bounds the number of boxes certified by *DenseStripRemoval*. The call to *SparseStripExtensionSampling* constructs at most one diagonal extension for each such candidate box, and each diagonal extension gives rise to at most $O(\log n)$ certified boxes. Thus, for each (k,i) there are $O(\frac{\theta^2 n^2 \log n}{(w_1)^2 \epsilon_i})$ certified boxes. Summing the geometric series over i, noting that $\min(\epsilon_i) = \theta$, and summing over $O(1/\theta)$ values of k gives the required bound on $|\mathcal{R}|$.

The steps in the algorithm that actually construct certified boxes cost O(1) per box giving the first term in the time bound.

We next bound the other contributions to the running time. The outer loop of *CoveringAlgorithm* has $\frac{4}{\theta} - 7$ iterations on k's. The inner loop has $1 + \log \frac{1}{\theta}$ iterations on i. Each iteration invokes *DenseStripRemoval* and *SparseStripExtensionSampling* on $I \times J$ with I and J of width at most $4\theta n$.

We bound the time of a call to DenseStripRemoval. To distinguish between local variables of DenseStripRemoval and global variables of CoveringAlgorithm, we denote local input variables as $\hat{G}, \hat{n}, \hat{w}, \hat{d}, \hat{\delta}, \hat{\epsilon}$. For \mathcal{B} and \mathcal{T} as in DenseStripRemoval, $|\mathcal{T}| \leq |\mathcal{B}| \leq \frac{\mu(I_{\hat{G}})}{\hat{\delta}\hat{w}}$, since $\mu(I_{\hat{G}}) = \mu(J_{\hat{G}})$. The main while loop of DenseStripRemoval repeatedly picks intervals $I \in \mathcal{T}$ and samples $c_0|\mathcal{B}|\frac{\log \hat{n}}{\hat{d}} \leq \frac{c_0\mu(I_{\hat{G}})\log \hat{n}}{\hat{d}\hat{\delta}\hat{w}}$ vertical intervals J and tests whether $\Delta_{\mathrm{edit}}(x_I,y_J) \leq \hat{\epsilon}$. Each such test takes time $t(\hat{w},\hat{\epsilon})$. This is done at most once for each of the $\mu(I_{\hat{G}})/\hat{w}$ horizontal candidates for a total time of $O(\frac{\mu(I_{\hat{G}})^2\log \hat{n}}{\hat{w}^2\hat{\delta}\hat{d}})t(\hat{w},\hat{\epsilon})$. We next bound the cost of processing a pivot I. This requires testing $\Delta_{\mathrm{edit}}(x_I,y_J) \leq 3\hat{\epsilon}$ for $J \in \mathcal{B}$ and $\Delta_{\mathrm{edit}}(x_I,x_{I'}) \leq 2\hat{\epsilon}$ for $I' \in \mathcal{T}$. Each test costs $O(t(\hat{w},\hat{\epsilon}))$ (by our assumption on $t(\cdot,\cdot)$), and since $|\mathcal{T}| \leq |\mathcal{B}| = \frac{\mu(I_{\hat{G}})}{\hat{w}\hat{\delta}}$, I is processed in time $O(\frac{\mu(I_{\hat{G}})}{\hat{w}\hat{\delta}}t(\hat{w},\hat{\epsilon}))$. This is multiplied by the number of intervals declared dense, which we now upper bound. If I is declared dense then at the end of processing I, \mathcal{X} is removed from \mathcal{T} . This ensures $\Delta_{\mathrm{edit}}(I, I') > 2\hat{\epsilon}$ for any two intervals I, I' declared dense. By the triangle inequality the sets $\mathcal{B}(I) = \{J \in \mathcal{B}; \Delta_{\mathrm{edit}}(x_I,y_J) \leq \hat{\epsilon}\}$ are disjoint for different pivots. By successful classification sampling, for each pivot $I, |\mathcal{B}(I)| \geq \frac{\hat{d}}{4}$, and thus at most $|\mathcal{B}|/(\hat{d}/4) = \frac{4\mu(I_{\hat{G}})}{\hat{d}\hat{\delta}\hat{w}}$ intervals are declared dense, so all intervals declared dense are processed in time $O(\frac{\mu(I_{\hat{G}})^2}{\hat{w}^2\hat{d}\hat{\delta}^2})t(\hat{w},\hat{\epsilon})$.

The time for dense/sparse classification of intervals and for processing intervals declared dense is at most $O(\frac{\mu(I_{\hat{G}})^2 \log \hat{n}}{\hat{w}^2 \hat{d} \hat{\delta}^2}) t(\hat{w}, \hat{\epsilon})$. During iteration i of the inner loop of *CoveringAlgorithm*, the local variables of *DenseStripRemoval* are set as $\hat{n} = n$, $\mu(I_{\hat{G}}) \leq 4\theta n$, $\hat{w} = w_1$, $\hat{d} = d/\epsilon_i$, $\hat{\delta} = \epsilon_i/8$.

Substituting these parameters yields time $O(\frac{\theta^2 n^2 \log n}{(w_1)^2 d\epsilon_i})t(w_1, \epsilon_i)$. Multiplying by the $O(1/\theta)$ iterations on k gives the first summand of the theorem.

Next we turn to SparseStripExtensionSampling. The local input variables $n, w_1, w_2, \mathcal{S}, \theta$ are set to their global values so we denote them without $\hat{}$. The other local input variables are denoted as $\hat{G}, \hat{d}, \hat{\delta}, \hat{\epsilon}$. The local variable \mathcal{B} has size $\frac{\mu(I_{\hat{G}})}{\hat{\delta}w_1}$. By successful classification sampling, we assume that on every call, every interval in \mathcal{S} is $(\hat{d}, \hat{\delta}, \hat{\epsilon})$ - sparse. The outer loop enumerates the $\mu(I_{\hat{G}})/w_2$ intervals I' of $I_{w_2}(I_{\hat{G}})$. We select \mathcal{H} to be $c_1 \log^2 n$ random subsets from subsets of I' belonging to \mathcal{S} . For each $I \in \mathcal{H}$ and $J \in \mathcal{B}$, we call $\mathbf{SMALL-ED}(x_I, y_J, \hat{\epsilon})$, taking time $t(w_1, \hat{\epsilon})$. The total time of all tests is $O(\frac{\mu(I_{\hat{G}})^2 \log^2 n}{\hat{\delta}w_1w_2})t(w_1, \hat{\epsilon})$. Using $\hat{d} = d/\epsilon_i, \hat{\delta} = \epsilon_i/8$ and $\hat{\epsilon} = \epsilon_i$ from the ith call to SparseStripExtensionSampling gives $O(\frac{\theta^2 n^2 \log^2 n}{\epsilon_i w_1 w_2})t(w_1, \epsilon_i)$. Multiplying by the $O(1/\theta)$ iterations on k gives the second summand in the theorem.

Assuming successful classification sampling, all intervals in the set S passed from DenseS-tripRemoval to SparseStripExtensionSampling are $(\hat{d}, \hat{\delta}, \hat{\epsilon})$ -sparse. Therefore, for each sampled I, at most \hat{d} intervals J are within $\hat{\epsilon}$ of I. For each of these we do a diagonal extension of $I \times J$ to a w_2 -box $I' \times J'$, and call SMALL- $ED(x_{I'}, y_{J'}, 3\hat{\epsilon})$ at cost $O(t(w_2, \hat{\epsilon}))$ for each call. The number of such calls is $O(\frac{\mu(I_{\hat{G}})\hat{d}\log^2 n}{w_2})$. Using the parameter $\hat{d} = d/\epsilon_i$ in the ith call of the inner iteration of CoveringAlgorithm, we get a cost of $O(\frac{\theta nd \log^2 n}{\epsilon_i w_2})t(w_2, \epsilon_i)$ and multiplying by the $O(1/\theta)$ gives the third summand in the theorem.

Choosing the parameters to minimize the maximum term in the time bound, subject to the restrictions of the theorem and using $t(w, \epsilon) = O(\epsilon w^2)$ we have:

COROLLARY 3.18. For all sufficient large n, and for $\theta \ge n^{-1/5}$ (both powers of 2) choosing w_1 , w_2 , and d to be the largest powers of two satisfying: $w_1 \le \theta^{-2/7} n^{1/7}$, $w_2 \le \theta^{1/7} n^{3/7}$, and $d \le \theta^{3/7} n^{2/7}$, with probability at least $1 - n^{-1/7}$, Covering Algorithm runs in time $\tilde{O}(n^{12/7}\theta^{4/7})$, and outputs the set \mathcal{R} of size at most $\tilde{O}(n^{12/7}\theta^{4/7})$.

PROOF. Use the algorithm of [26] that gives $t(w, \epsilon) = O(\epsilon w^2)$. It is routine to check that these choices satisfy the requirements of Theorem 3.17, and also that all three terms in the time analysis, and the number of boxes are all bounded by the claimed bound.

4 MIN-COST PATHS IN SHORTCUT GRAPHS

We now describe the second phase of our algorithm, which uses the set \mathcal{R} output by CoveringAlgorithm to upper bound $d_{edit}(x,y)$. A shortcut graph on vertex set $\{0,\ldots,n\} \times \{0,\ldots,n\}$ consists of the H and V edges of cost 1, together with an arbitrary collection of shortcut edges $(i,j) \to (i',j')$ where i < i' and j < j', also denoted by $e_{I,J}$ where $I = \{i,\ldots,i'\}$ and $J = \{j,\ldots,j'\}$, along with their costs. A certified graph (for x,y) is a shortcut graph where every shortcut edge $e_{I,J}$ has cost at least $d_{edit}(x_I,y_J)$. The min-cost path from (0,0) to (n,n) in a certified graph upper bounds $d_{edit}(x,y)$. The second phase algorithm uses \mathcal{R} to construct a certified graph, and computes the min-cost path to upper bound on $d_{edit}(x,y)$.

A certified box $(I \times J, \kappa)$ corresponds to the $e_{I,J}$ with cost $\kappa\mu(I)$. (In the certified graph we use non-normalized costs.) However, the certified graph built from $\mathcal R$ in this way may not have a path of cost $O(d_{\operatorname{edit}}(x,y)+\theta n)$. We need a modified conversion of $(I\times J,\kappa)$. If $\kappa\geq 1/2$ we add no shortcut. Otherwise $(I\times J,\kappa)$ converts to the edge $e_{I,J'}$ with cost $3\kappa\mu(I)$ where J' is obtained by shrinking J: $\min(J')=\min(J)+\ell$ and $\max(J')=\max(J')-\ell$ where $\ell=\lfloor\kappa\mu(I)\rfloor$. By Proposition 3.1, this is a certified edge. Call the resulting graph \widetilde{G} . We claim:

Lemma 4.1. Let τ be a source-sink path in $G_{x,y}$. If $\mathcal R$ contains a sequence σ that (k,θ) -approximates τ then there is a source-sink path τ' in $\widetilde G$ that consists of the shortcuts corresponding to σ together with some H and V edges with $\mathrm{cost}_{\widetilde G}(\tau') \leq 5(k \cdot \mathrm{cost}_{G_{x,y}}(\tau) + \theta n)$.

PROOF. We will modify the path τ in $G_{x,y}$ to a path τ' in \widetilde{G} of comparable cost. Let $\{(I_1 \times J_1, \epsilon_1), (I_2 \times J_2, \epsilon_2), \ldots, (I_m \times J_m, \epsilon_m)\}$ be the set of certified boxes that (k, θ) -approximates τ . Let $\ell_i = \lfloor \mu(I_i) \cdot \epsilon_i \rfloor$. Let $\ell_i = \ell_{I_i, J_i'}$ be the subset of [m] for which $\epsilon_i \leq 1/2$. For $i \in L$, let $\ell_i = \ell_{I_i, J_i'}$ be the shortcut edge with weight $3\epsilon_i$. We claim (1) there is a source-sink path in \widetilde{G} that consists of $\{e_i : i \in L\}$ together with a horizontal path ℓ_i whose projection to the ℓ_i -axis is ℓ_i for each ℓ_i and a collection of (possibly empty) vertical paths ℓ_i , ℓ_i , ℓ_i , ℓ_i , ℓ_i , and 0 for ℓ_i , and (2) its cost satisfies the bound of the lemma.

For the first claim, define for $h \in [m]$, $p_h = (i_h, j_h)$ to be the first point in τ_{I_h} and define $p_{m+1} = (n, n)$. We will define τ' to pass through all of the p_h . In preparation, observe that for $h \in L$, since $I_h \times J_h$ $(1-\epsilon_h)$ -covers τ , we have $\min(J_h') = \min(J_h) + \ell_h \ge j_h$ and $\max(J_h') = \max(J) - \ell_h \le j_{h+1}$. Define the portion τ_h' between p_h and p_{h+1} by climbing vertically from p_h to $(i_h, \min(J_h'))$ and if $h \in L$ traversing $e_{I_h, J_h'}$ and climbing to p_{h+1} and if $h \notin L$ then move horizontally from $(i_h, \min(J_h'))$ to $(i_{h+1}, \min(J_h'))$ and then climb to p_{h+1} .

For the second claim, we upper bound $\cos(\tau')$. For $h \in L$, e_{I_h,J_h} costs $3\ell_h$, and for $h \notin L$, the horizontal path that projects to I_h costs $\mu(I_h) \leq 2\ell_h$; the total is at most $\sum_h 3\ell_h$. The cost of vertical edges is $n - \sum_{h \in L} \mu(J_h') = \sum_{h \in L} (\mu(J_h) - \mu(J_h')) + \sum_{h \notin L} \mu(J_h) = \sum_{h \in L} 2\ell_h + \sum_{h \notin L} \mu(J_h) \leq \sum_h 2\ell_h$, since $\sum_h \mu(J_h) = \sum_h \mu(I_h) = n$. So $\cos(\tau') \leq \sum_h 5\ell_h$. Since $\sum_{i=1}^m \ell_i \leq k \cdot \cos(t_{G_{x,y}}(\tau)) + \theta \cdot n$ by definition of (k, θ) -approximation, the lemma follows.

Computing the min-cost. We present an $O(n+m\log(mn))$ algorithm to find a min-cost source-sink path in a shortcut graph \widetilde{G} with m shortcuts. It's easier to switch to the max-benefit problem: Let \widetilde{H} be the same graph with cost c_e of $e=(i,j)\to (i',j')$ replaced by benefit $b_e=(i'-i)+(j'-j)-c_e$, (so H and V edges have benefit 0). The min-cost path of \widetilde{G} is 2n minus the max-benefit path of \widetilde{H} . To compute the max-benefit path of \widetilde{H} , we use a binary tree data structure with leaves $\{1,\ldots,n\}$, where each node v stores a number b_v , and a collection of lists L_1,\ldots,L_n , where L_i stores pairs (e,q(e)) where the head of e has x-coordinate i and q(e) is the max benefit of a path that ends with e.

We proceed in n-1 rounds. Let the set A_i consist of all the shortcuts whose tail has x-coordinate i. The preconditions for round i are: (1) for each leaf j, the stored value b_j is the max benefit path to (i,j) that includes a shortcut whose head has y-coordinate j (or 0 if there is no such path), (2) for each internal node v, $b_v = \max\{b_j: j \text{ is a leaf in the subtree of } v\}$, and (3) for every edge $e = (i',j') \rightarrow (i'',j'')$ with i' < i, the value q(e) has been computed and (e,q(e)) is in list $L_{i''}$. During round i, for each shortcut $e = (i,j) \rightarrow (i',j')$ in A_i , q(e) equals the max of $b_v + b_e$ over tree leaves v with $v \le j$. This can be computed in $O(\log n)$ time as $\max b_v + b_e$, over $\{j\}$ union the set of left children of vertices on the root-to-j path that are not themselves on the path. Add (e,q(e)) to list $L_{i'}$. After processing A_i , update the binary tree: for each $(e,q(e)) \in L_{i+1}$, let j be the y-coordinate of the head of e and for all vertices v on the root-to-j path, replace b_v by $\max(b_v,q(e))$. The tree then satisfies the precondition for round i+1. The output of the algorithm is b_n at the end of round n-1. It takes O(n) time to set up the data structure, $O(m\log m)$ time to sort the shortcuts, and $O(\log n)$ processing time per shortcut (computing q(e) and later updating the data structure).

5 SUMMING UP AND SPEEDING UP

To summarize, the algorithm $GAP-UB_{\theta}$ runs CoveringAlgorithm of Section 3, converts the output into a shortcut graph, and runs the min-cost path algorithm of Section 4. By Corollary 3.18, and

the quasilinear running time (in the number of shortcuts) of the min-cost path algorithm, the algorithm **GAP-UB** $_{\theta}$ runs in time $\tilde{O}(n^{12/7}\theta^{4/7})$. The construction of the main algorithm **ED-UB** from **GAP-UB** is standard:

PROOF OF THEOREM 1.1 FROM THEOREM 1.2. Given **GAP-UB** $_{\theta}$, we construct **ED-UB**: Run the aforementioned exact algorithm of [21] with running time $O(n+k^2)$ time on instances of edit distance k, for $O(n+n^{2-2/5})$ time. If it terminates then it outputs the exact edit distance. Otherwise, the failure to terminate implies $d_{\text{edit}}(x,y) \geq n^{4/5}$. Now run **GAP-UB** $_{\theta_j}(x,y)$ for $\theta_j = (1/2)^j$ for $j = \{0, \dots, \frac{\log n}{5}\}$ and output the minimum of all upper bounds obtained. Let j be the largest index with $\theta_j n \geq d_{\text{edit}}(x,y)$ (such an index exists since j = 0 works). The output is at most $840\theta_j n \leq 1680d_{\text{edit}}(x,y)$. We run at most $O(\log n)$ iterations, each with running time $\tilde{O}(n^{2-2/7})$. \square

Speeding up the algorithm. The running time of **ED-UB** is dominated by the cost of **SMALL-ED**(z_1, z_2, ϵ) on pairs of strings of length $w \in \{w_1, w_2\}$. We use Ukkonen's algorithm [26] with $t(w, \epsilon) = O(\epsilon w^2)$. By replacing Ukkonen's algorithm with **ED-UB** we can get a revised algorithm **ED-UB**₁. This worsens the approximation factor (roughly multiplying it by the approximation factor of **ED-UB**) but improves running time. The internal parameters w_1, w_2, d have to be adjusted to maximize savings. One can iterate this process any constant number of times to get faster algorithms with worse (but still constant) approximation factors. Because of the dependence of the analysis on θ , one does not get a faster edit distance algorithm for all $\theta \in [0, 1]$ but only for θ close to 1. This approach combined with further ideas is used in [15, 20].

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