

THE STRUCTURE OF CATALYTIC COMPUTATION

CAPTURING RANDOMNESS & TIME VIA COMPRESSION

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CATALYTIC COMPUTING

SPACE $\left(\begin{matrix} \text{COMPUTE } f \\ + \\ \text{REMEMBER } z \end{matrix} \right)$

CATALYTIC COMPUTING

SPACE (COMPUTE f)
+
SPACE (REMEMBER \mathcal{Z})

VS

SPACE (COMPUTE f)
+
SPACE (REMEMBER \mathcal{Z})

CATALYTIC COMPUTING

input



\cap

work



$\log n$

L

CATALYTIC COMPUTING

input

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 1 | 0 | 0 | . | . | . | . | 1 |
|---|---|---|---|---|---|---|---|

o

work

| | | | | | |
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|--|--|---|---|---|--|

log n

CL

[BCKLS'14]

catalytic

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 1 | . | . | . | - | - | - | 0 |
|---|---|---|---|---|---|---|---|---|---|---|

poly n

CATALYTIC COMPUTING

SPACE $\left(\begin{smallmatrix} \text{COMPUTE } f \\ + \\ \text{REMEMBER } z \end{smallmatrix} \right)$

||

SPACE (COMPUTE f)

+

SPACE (REMEMBER z)

\approx

CL = L

CATALYTIC COMPUTING

SPACE (COMPUTE f)
+
SPACE (REMEMBER z)

||

SPACE (COMPUTE f)
+
SPACE (REMEMBER z)

$\approx\approx$

PROBABLY
NOT FALSE

CATALYTIC COMPUTING

[BCKLS'14]:

$$\underline{L} \subseteq CL \subseteq \text{PSPACE}$$

CATALYTIC COMPUTING

[BCKLS'14]:

$$\begin{matrix} \text{BPL} \\ \subseteq \\ \text{NL} \end{matrix} \quad \begin{matrix} \subseteq \\ \text{CL} \end{matrix} \quad \begin{matrix} \subseteq \\ \text{ZPP} \end{matrix}$$

CATALYTIC COMPUTING

[BCKLS'14]:

$$\text{BPL} \subseteq \text{CL} \subseteq \text{ZPP}$$
$$\text{NL}$$

ZP* : zero-sided error

BP* : two-sided error

CATALYTIC COMPUTING

structural theory

BPCL

[DGJST'20]

NCL

[BKLS'18]

non-uniformity

catalytic branching programs

[GKM'15, P'17, RZ'22, CM'22, CM'24]

techniques

compress-
or-random

[D'15, M'23,
P'23, DPT'23]

register
programs

[BCKLS'14,
CM'20, CM'24]

applications

derandomization TEP

[DT'23, P'23,
DPT'23]

[CM'20, CM'24]

CATALYTIC COMPUTING

QUESTIONS [M'23]:

CATALYTIC COMPUTING

QUESTIONS [M'23]:

1) Is CL contained in P?

CATALYTIC COMPUTING

QUESTIONS [M'23]:

1) Is CL contained in P?

2) Which resources can further strengthen the power of CL?

CATALYTIC COMPUTING

QUESTIONS [M'23]:

1) Is CL contained in P?

new progress!

2) Which resources can further strengthen the power of CL?

CATALYTIC COMPUTING

QUESTIONS [M'23]:

1) Is CL contained in P?

new progress!

2) Which resources can further strengthen the power of CL?

randomness does not help!

CATALYTIC COMPUTING

1) Is CL contained in P?

$CLP := \text{poly time } CL$

CATALYTIC COMPUTING

1) Is CL contained in P?

$CLP := \text{poly time } CL$

Observation:

$$CL = CLP \rightarrow CL \subseteq P$$

CATALYTIC COMPUTING

1) Is CL contained in P?

$CLP := \text{poly time CL}$

Observation: converse not known!

$CL = CLP \rightarrow CL \subseteq P$

CATALYTIC COMPUTING

1) Is CL contained in P?

Theorem 1: $CLP = CL \cap P$

CATALYTIC COMPUTING

2) Which resources can further strengthen the power of CL?

BPCL := randomized CL

CATALYTIC COMPUTING

2) Which resources can further strengthen the power of CL?

BPCL := randomized CL

[DGJST'20]:

$BPCL \subseteq ZPP$

CATALYTIC COMPUTING

2) Which resources can further strengthen the power of CL?

BPCL := randomized CL

[DGJST'20]:

BPCL = CL

assuming some
derandomization
hypothesis

CATALYTIC COMPUTING

2) Which resources can further strengthen the power of CL?

Theorem 2: $\text{BPCL} = \text{CL}$

CATALYTIC COMPUTING

2) Which resources can further strengthen the power of CL?

Theorem 2: $\text{BPCL} = \text{CL}$

A rare unconditional uniform derandomization result!

CATALYTIC COMPUTING

$$L \subseteq CL \quad (\subseteq) \quad P \subseteq PSPACE$$

in in in in

$$BPL \subseteq BPCL \subseteq BPP \subseteq BPPSPACE$$

(all derandomizations believed)

CATALYTIC COMPUTING

$$L \subseteq CL \quad (\subseteq) \quad P \subseteq PSPACE$$

in in in in

$$BPL \subseteq BPCL \subseteq BPP \subseteq BPPSPACE$$

equal

CATALYTIC COMPUTING

$$L \subseteq CL \quad (\subseteq) \quad P \subseteq PSPACE$$

in in in in

$$BPL \subseteq BPCL \subseteq BPP \subseteq BPPSPACE$$

open

equal

CATALYTIC COMPUTING

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in in in in

$$BPL \subseteq BPCL \subseteq BPP \subseteq BPPSPACE$$

open wide open equal

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in in in in

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open equal wide open equal

CATALYTIC COMPUTING

BPCL := randomized CL

CATALYTIC COMPUTING

$\text{BPCl} := \text{randomized CL}$

Abstract

In the catalytic logspace (CL) model of (Buhrman et. al. STOC 2013), we are given a small work tape, and a larger catalytic tape that has an arbitrary initial configuration. We may edit this tape, but it must be exactly restored to its initial configuration at the completion of the computation. This model is of interest from a complexity-theoretic perspective as it gains surprising power over traditional space. However, many fundamental structural questions remain open.

We substantially advance the understanding of the structure of CL , addressing several questions raised in prior work. Our main results are as follows:

1. We unconditionally derandomize catalytic logspace $\text{CBPL} \subseteq \text{CL}$.
2. We show time and catalytic space bounds can be achieved separately if and only if they can be achieved simultaneously: any problem in $\text{CL} \cap \text{P}$ can be solved in polynomial time-bounded CL .
3. We characterize deterministic catalytic space by the intersection of randomness and time: CL is equivalent to polytime-bounded, zero-error randomized CL .

Our results center around the *compress-or-random* framework. For the second result, we introduce a simple yet novel *compress-or-compute* algorithm which, for any catalytic tape, either compresses the tape or quickly and successfully computes the function at hand. For our first result, we further introduce a *compress-or-compress-or-random* algorithm that combines runtime compression with a second compress-or-random algorithm, building on recent work on distinguish-to-predict transformations and pseudorandom generators with small-space deterministic reconstruction.

CATALYTIC COMPUTING

$\mathcal{BPCl} := \text{randomized CL}$

⁶While all published works on the subject of randomized catalytic space [DGJ⁺20, Mer23, Pyn23, DPT24] put C before e.g. BP in **CBPSPACE** [s], they first appear in an older, yet unpublished, work by Dulek, which reverses the order.

CATALYTIC COMPUTING

$\mathcal{BPCl} := \text{randomized CL}$

⁶While all published works on the subject of randomized catalytic space [DGJ⁺20, Mer23, Pyn23, DPT24] put C before e.g. BP in **CBPSpace** [s], they first appear in an older, yet unpublished, work by Dulek, which reverses the order. Theorem 1.1, thankfully, all but obviates the need to solve this nomenclature issue.

CATALYTIC COMPUTING

Theorem 1: $CLP = CL \cap P$

Theorem 2: $BPCl = CL$

CATALYTIC COMPUTING

Theorem 1: $CLP = CL \cap P$

Theorem 2: $BPCl = CL$

Theorem 3: $ZPCLP = CL$

CATALYTIC COMPUTING

Theorem 1: $\text{CLP} = \text{CL} \cap \text{P}$

Theorem 2: $\text{BPCL} = \text{CL}$

Theorem 3: $\exists \underset{\text{randomness}}{\overset{\curvearrowleft}{\text{PCLP}}} = \text{CL}$

CATALYTIC COMPUTING

Theorem 3: $\mathcal{ZPCLP} = \mathcal{CL}$

CATALYTIC COMPUTING

Theorem 3: $\mathcal{ZPCLP} = \mathcal{CL}$

Observation: $\mathcal{CL} = \mathcal{CLP} \rightarrow \mathcal{CL} \subseteq \mathcal{P}$

CATALYTIC COMPUTING

Theorem 3: $\mathcal{ZPCLP} = CL$

Corollary: $\mathcal{ZPCL} = \mathcal{ZPCLP}$

Observation: $CL = CLP \rightarrow CL \subseteq P$

CATALYTIC COMPUTING

Theorem 3: $ZPCLP = CL$

Observation: $ZPP = P \rightarrow CL \subseteq P$

CATALYTIC COMPUTING

Theorem 3: $ZPCLP = CL$

Corollary: $ZPP = P \rightarrow$
 $ZPCLP = CLP$

Observation: $ZPP = P \rightarrow CL \subseteq P$

CATALYTIC COMPUTING

Theorem 1: $CLP = CL \cap P$

Theorem 2: $BPCl = CL$

CATALYTIC COMPUTING

Theorem 1: $CLP = CL \cap P$

Theorem 2: $BPCl = CL$

Proof: a completely new twist
on an old technique

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$



$BPL \rightarrow$



CL

randomness

0 1 1 0 1 1 0 0 0 1 ...

catalytic

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 1 | . | . | . | - | 0 |
|---|---|---|---|---|---|---|---|---|

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$

If catalytic tape is random enough
for L , then done!

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$

If catalytic tape is random enough
for L , then done!

[N'94]: sufficient (and efficient) test

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$

If catalytic tape is not random
enough for $L \dots$

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$

If catalytic tape is not random
enough for L , compress it!

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$



$BPL \rightarrow$



CL

randomness

0 1 1 0 1 1 0 0 0 1 ..

catalytic

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 1 | . | . | . | - | 0 |
|---|---|---|---|---|---|---|---|---|

\uparrow
[N'94] fails

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$



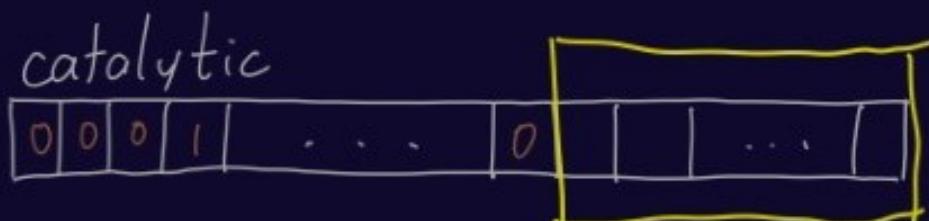
$BPL \rightarrow$



CL

randomness

0 1 1 0 1 1 0 0 0 1 ...



COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$



$BPL \rightarrow$

randomness

0 1 1 0 1 1 0 0 0 1 ...



~~CL~~

catalytic

0 0 0 1 . . . 0

P

| | | | | |
|--|--|---|---|---|
| | | . | . | 1 |
|--|--|---|---|---|

P

COMPRESS - OR - RANDOM

[D'IS, BCKLS'14]: $BPL \subseteq CL$

Algorithm:

- run Nisan's test on the catalytic tape

- if (pass): random (use to simulate BPL)

- if (fail): compress (use to brute force, then decompress)

COMPRESS - OR - RANDOM

$CL \cap P \subseteq CLP?$ $BPCL \subseteq CL?$

COMPRESS - OR - RANDOM

$CL \cap P \subseteq CLP?$ $BPCL \subseteq CL?$

- randomness doesn't help us with $CL \cap P$
- compress case takes too long for CLP

COMPRESS - OR - RANDOM

$CL \cap P \subseteq CLP?$

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$BPCL \subseteq CL?$

- Nisan's test doesn't work against $BPCL$

- configuration graph can become very large

COMPRESS - OR - RANDOM

$CL \cap P \subseteq CLP?$

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- compress case takes too long for CLP
use P algorithm

$BPCL \subseteq CL?$

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$CL \cap P \subseteq CLP?$

- randomness doesn't help us with $CL \cap P$

- compress case takes too long for CLP
use P algorithm

$BPCL \subseteq CL?$

- more sophisticated tools
- Nisan's test doesn't work against BPCL

- configuration graph can become very large

COMPRESS - OR - RANDOM

KEY IDEA:

a compression argument which fails

exactly when

we can efficiently simulate
a catalytic computation

COMPRESS - OR - RANDOM

$CL \cap P \subseteq CLP?$

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use P algorithm

$BPCL \subseteq CL?$

- more sophisticated tools
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COMPRESS - OR - RANDOM

$CL \cap P \subseteq CLP?$

"random" \rightarrow CLP simulation

- randomness doesn't help us with $CL \cap P$

- compress case takes too long for CLP
use P algorithm

$BPCL \subseteq CL?$

more sophisticated tools

- Nisan's test doesn't work against BPCL

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COMPRESS - OR - RANDOM

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use P algorithm

$BPCL \subseteq CL?$

more sophisticated tools

- Nisan's test doesn't work against BPCL

- configuration graph can become very large
"random" \rightarrow small graph case

COMPRESS - OR - RANDOM

$$CL \cap P \subseteq CLP \quad BPCL \subseteq CL$$

COMPRESS - OR - RANDOM

$$CL \cap P \subseteq CLP$$

$$BPCL \subseteq CL$$

compress-or-compute

compression succeeds:

run P algorithm

compression fails:

simulate CL machine
in poly time

COMPRESS - OR - RANDOM

$$CL \cap P \subseteq CLP$$

$$BPCL \subseteq CL$$

compress - or -
compress-or-random

compression succeeds:
solve w/ brute force

compression fails:
run "standard" CoR on
small configuration graph

COMPRESS - OR - RANDOM

$$CL \cap P \subseteq CLP$$

compress-or-compute

compression succeeds:

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compression fails:

simulate CL machine
in poly time

$$BPCL \subseteq CL$$

compress - or -
compress-or-random

compression succeeds:

solve w/ brute force

compression fails:

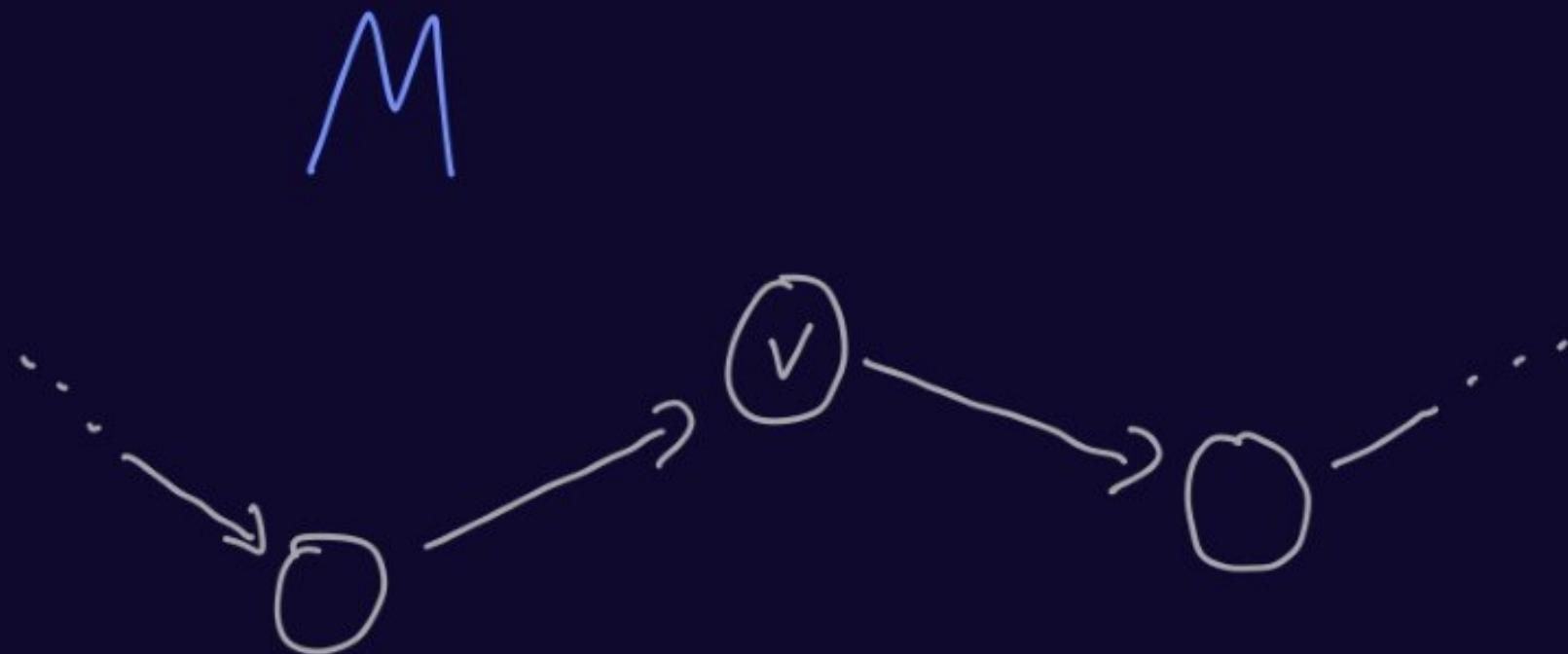
run "standard" CoR on
small configuration graph

ASIDE: REVERSIBILITY

[LMT'00]: space is reversible

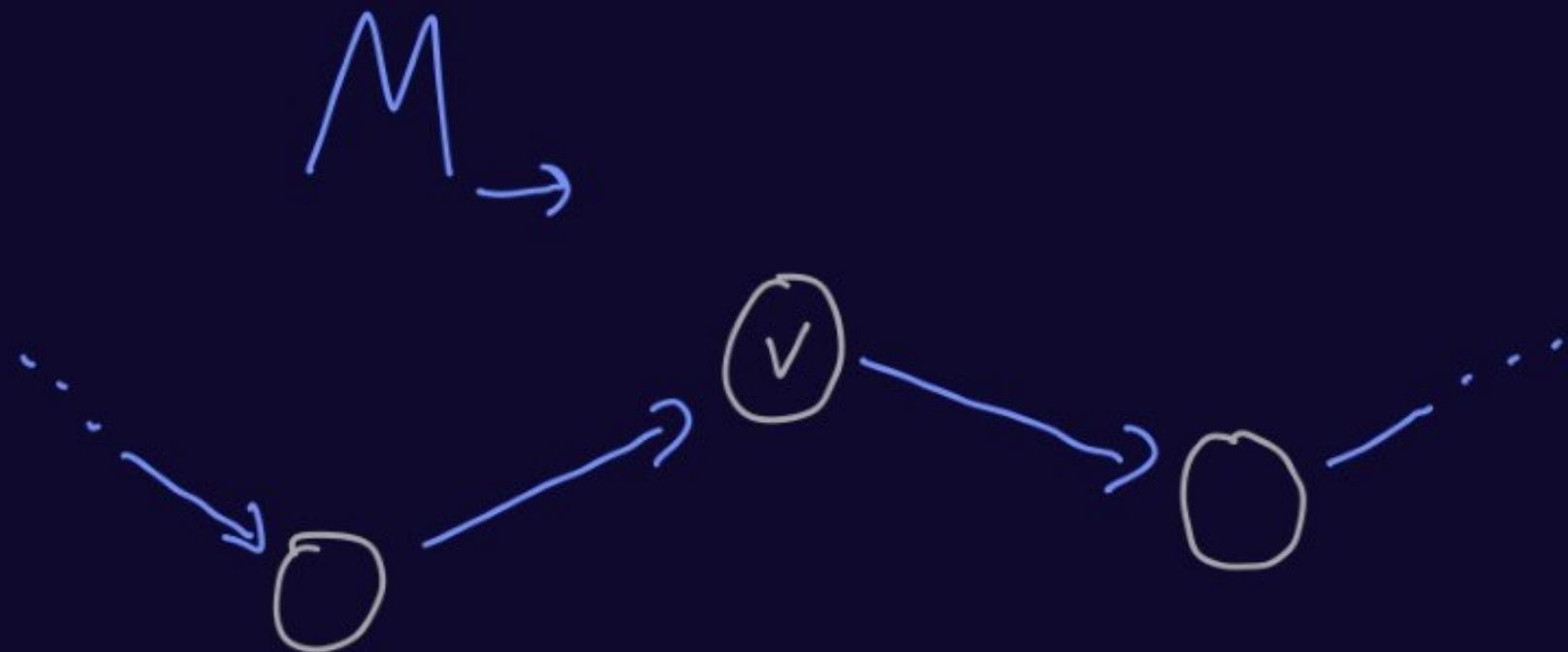
ASIDE: REVERSIBILITY

[LMT'00]: space is reversible



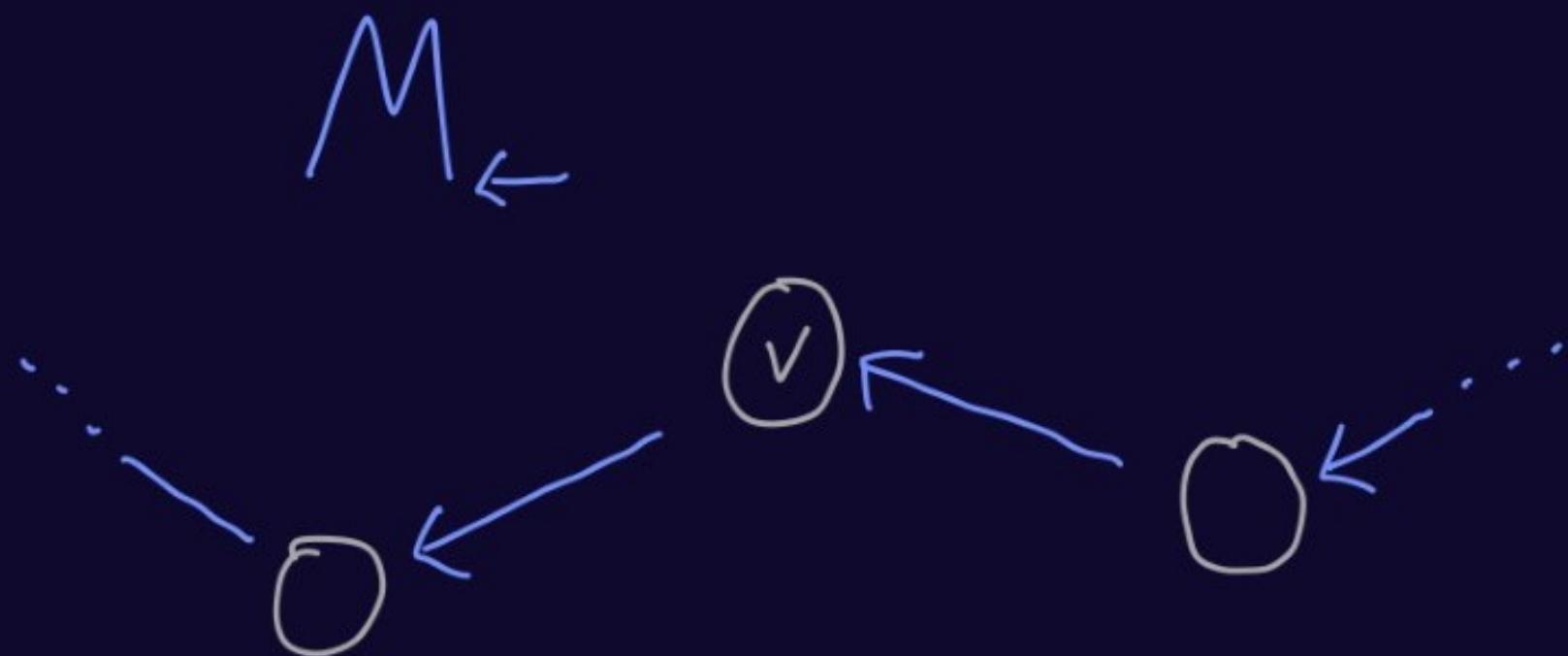
ASIDE: REVERSIBILITY

[LMT'00]: space is reversible



ASIDE: REVERSIBILITY

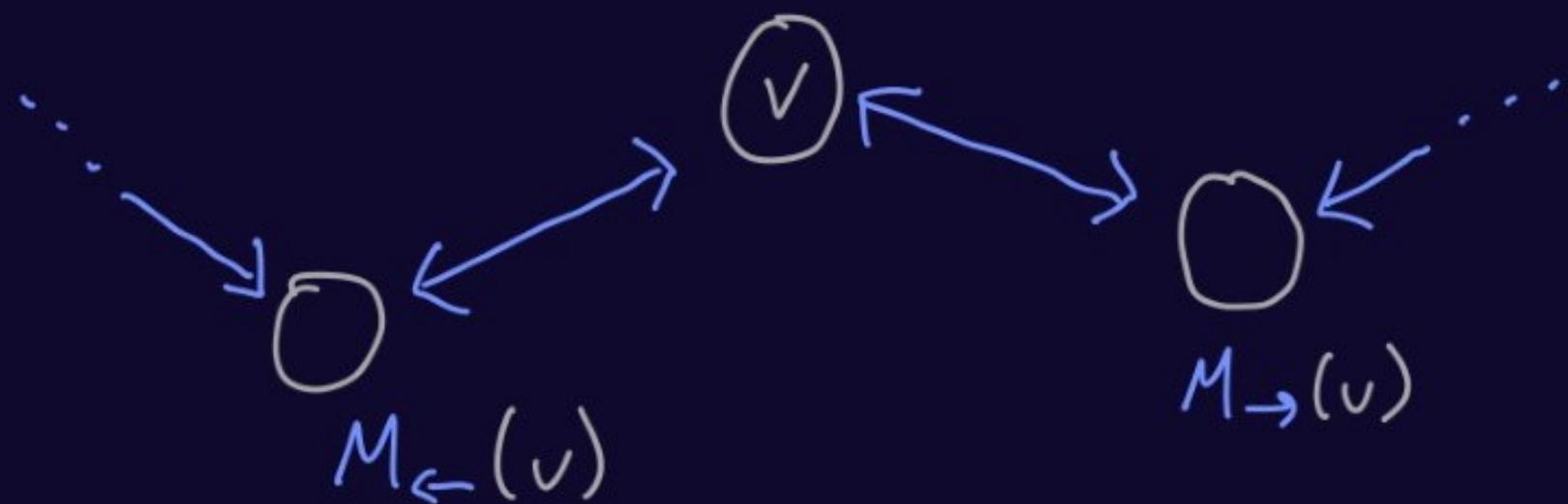
[LMT'00]: space is reversible



ASIDE: REVERSIBILITY

[LMT'00]: space is reversible

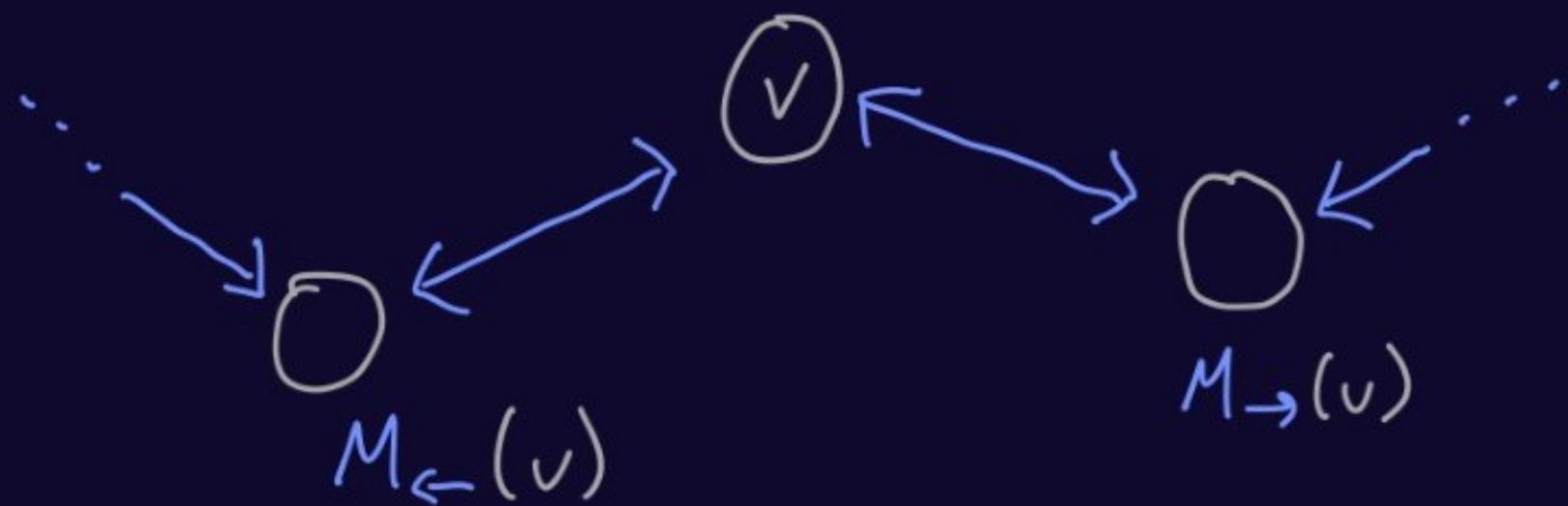
$$M_{\rightarrow}(M_{\leftarrow}(v)) = v = M_{\leftarrow}(M_{\rightarrow}(v))$$



ASIDE: REVERSIBILITY

[D'15]: catalytic space is reversible

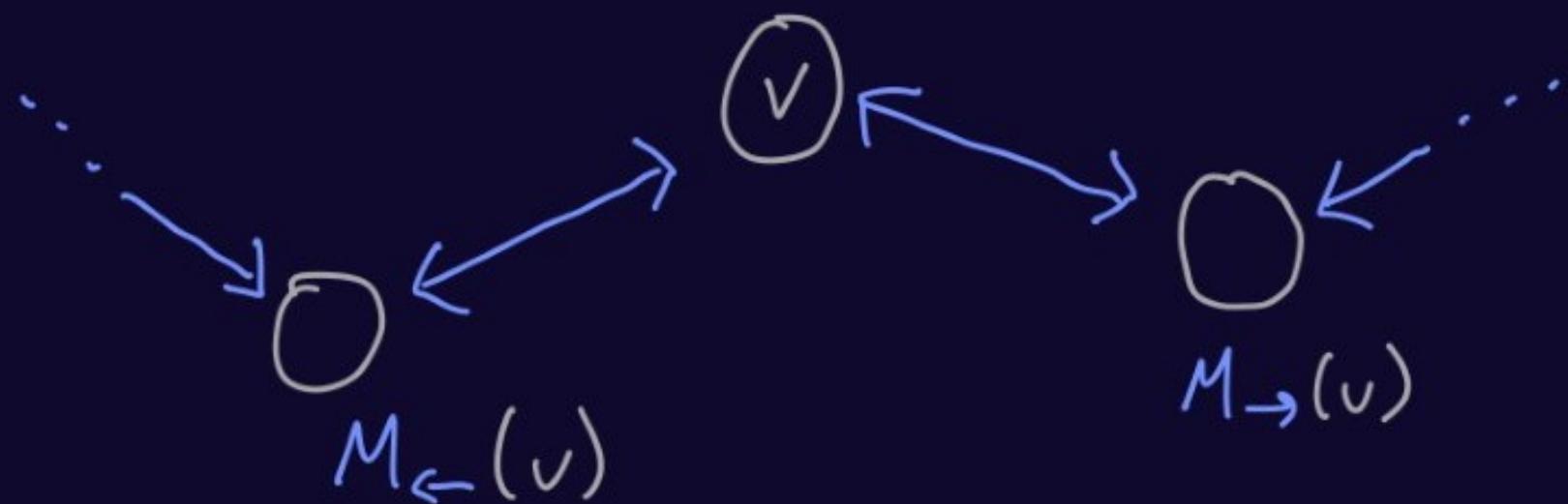
$$M_{\rightarrow}(M_{\leftarrow}(\nu)) = \nu = M_{\leftarrow}(M_{\rightarrow}(\nu))$$



ASIDE: REVERSIBILITY

[CLMP]: catalytic space is reversible **
randomized

$$M_{\rightarrow}(M_{\leftarrow}(v)) = v = M_{\leftarrow}(M_{\rightarrow}(v))$$



ASIDE: REVERSIBILITY

[CLMP]: catalytic space is reversible**
randomized

[D'15]: catalytic space is reversible**

ASIDE: REVERSIBILITY

[CLMP]: catalytic space is reversible**
randomized

[D'15]: catalytic space is reversible**

**: for any state (τ', v) reached by
 M_\rightarrow on start state $(\tau, 0)$,

ASIDE: REVERSIBILITY

[CLMP]: catalytic space is reversible**
randomized

[D'15]: catalytic space is reversible**

**: for any state (τ', v) reached by

M_\rightarrow on start state $(\tau, 0)$,

M_\leftarrow on (τ', v) can only ever
reach start state $(\tau, 0)$

TIMESTEP COMPRESSION

CL machine M , starting tape $\tau \in \{0, 1\}^c$



TIMESTEP COMPRESSION

$(\tau, 0)$

input

\cap

work

M

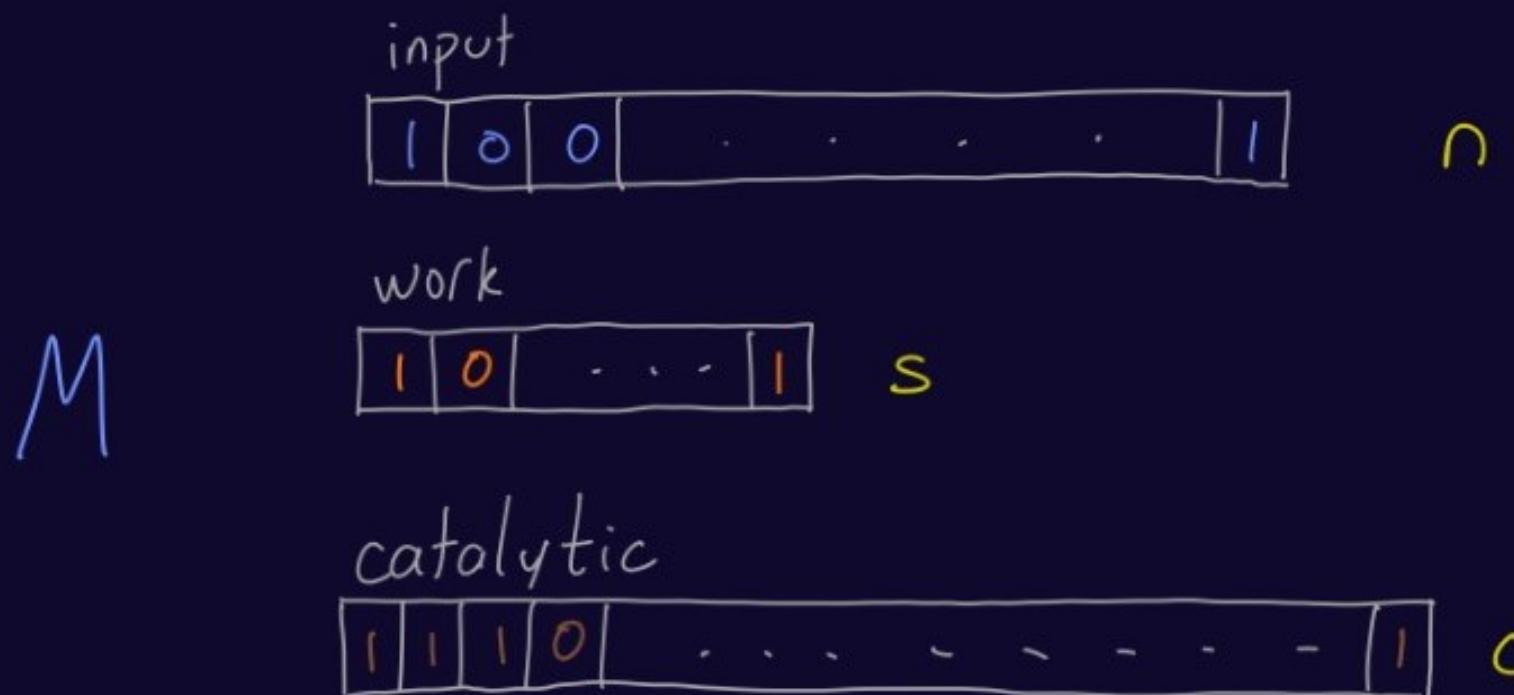
s

catalytic

c

TIMESTEP COMPRESSION

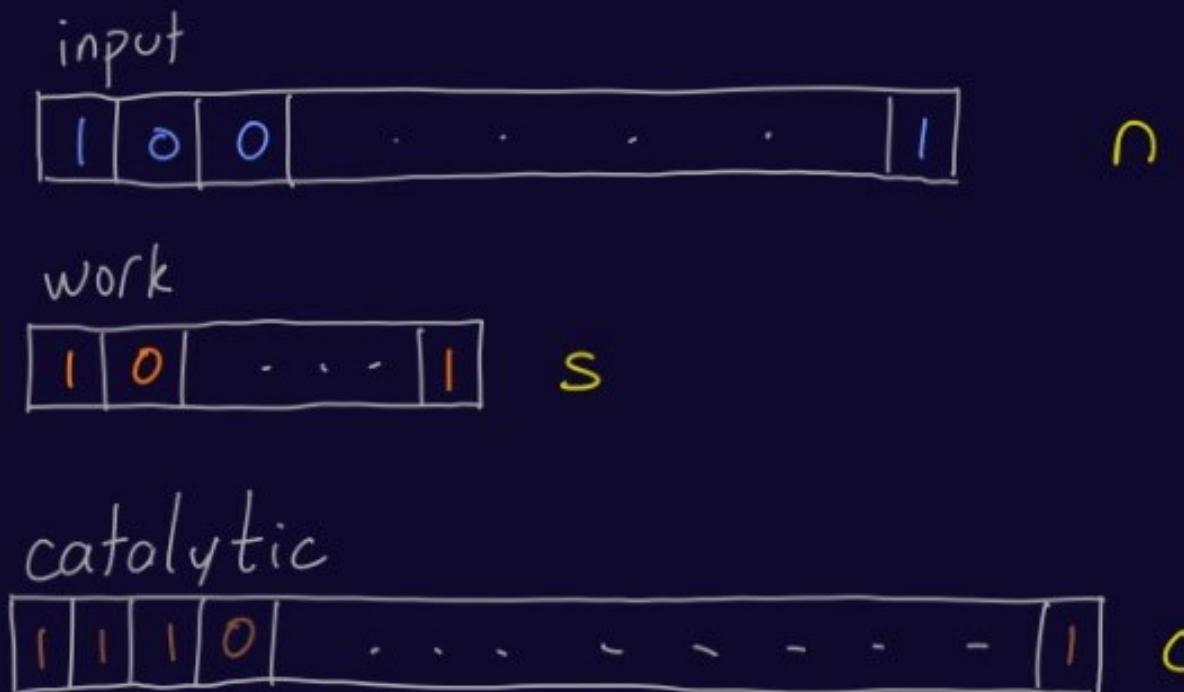
$$(\tau, 0) \xrightarrow{i \text{ steps}} (\tau_i, v_i)$$



TIMESTEP COMPRESSION

$$(\tau, 0) \xleftarrow{i \text{ steps}} (\tau_i, v_i)$$

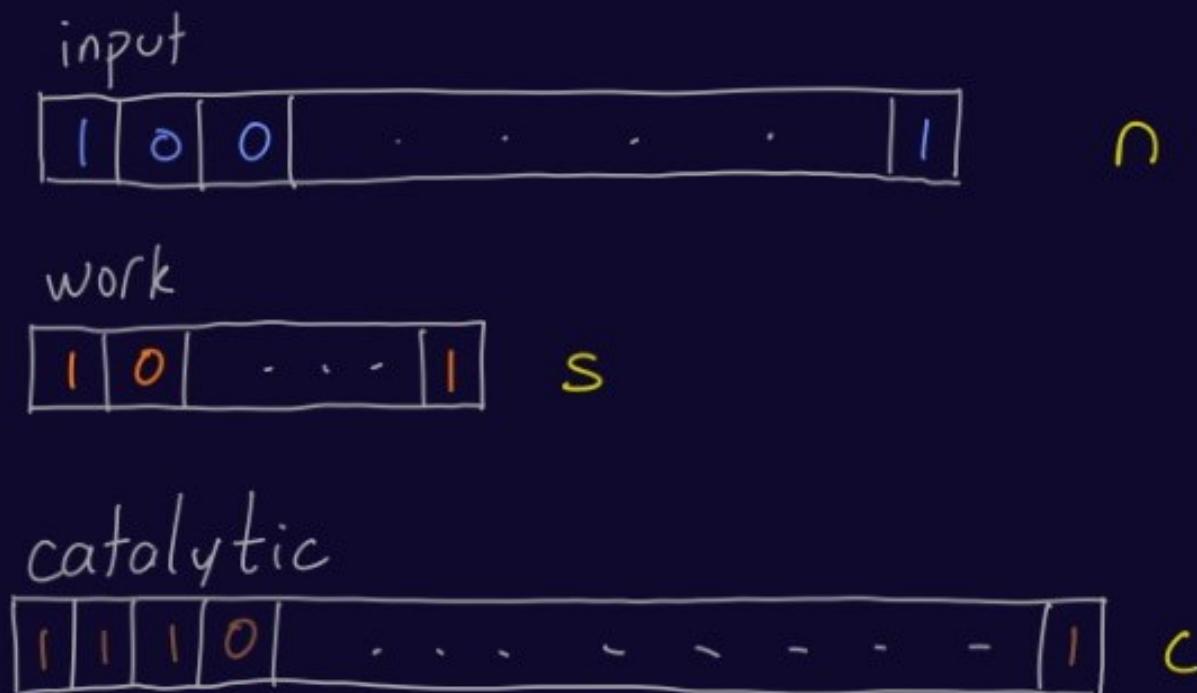
M_{\rightarrow}
 M_{\leftarrow}



TIMESTEP COMPRESSION

$$\langle \tau, i \rangle \xrightarrow{M_\rightarrow} \langle \tau_i, v_i \rangle \quad \xleftarrow{M_\leftarrow}$$

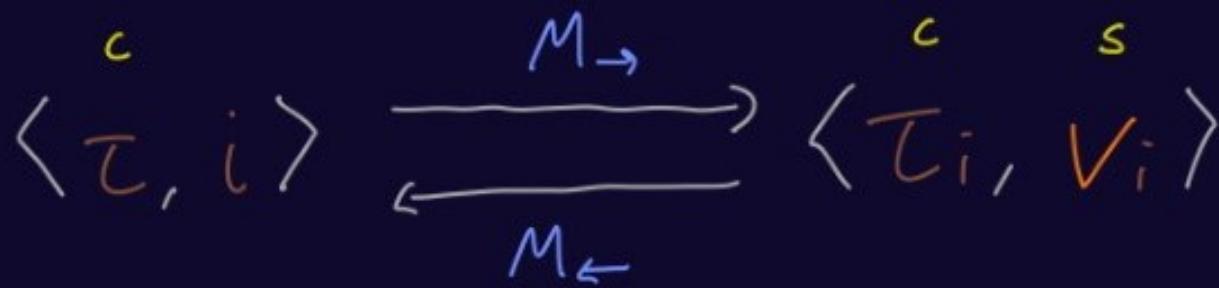
$$M_\rightarrow \\ M_\leftarrow$$



TIMESTEP COMPRESSION

compression:

$M_{\rightarrow}(\tau, O)$ for i steps



M_{\rightarrow}
 M_{\leftarrow}

input

| | | | | | | |
|---|---|---|---|---|---|---|
| 1 | 0 | 0 | . | . | . | 1 |
|---|---|---|---|---|---|---|

\cap

work

| | | | | |
|---|---|---|---|---|
| 1 | 0 | . | . | 1 |
|---|---|---|---|---|

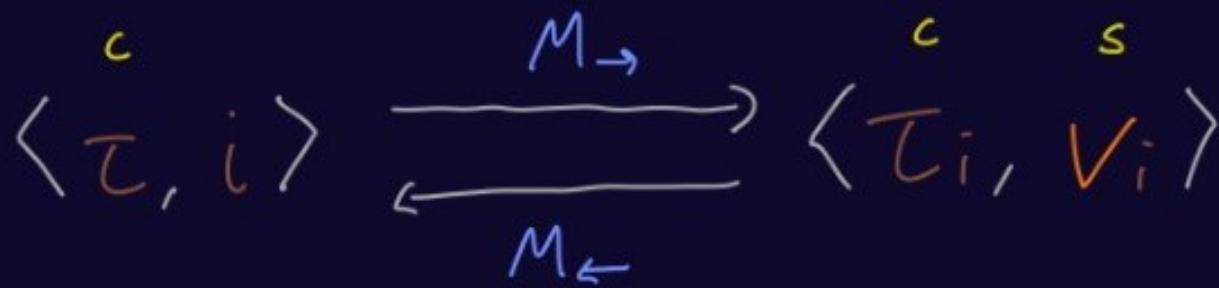
s

catalytic

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|---|---|---|---|---|---|---|---|---|---|---|---|
| 1 | 1 | 1 | 0 | . | . | . | . | . | . | . | 1 |
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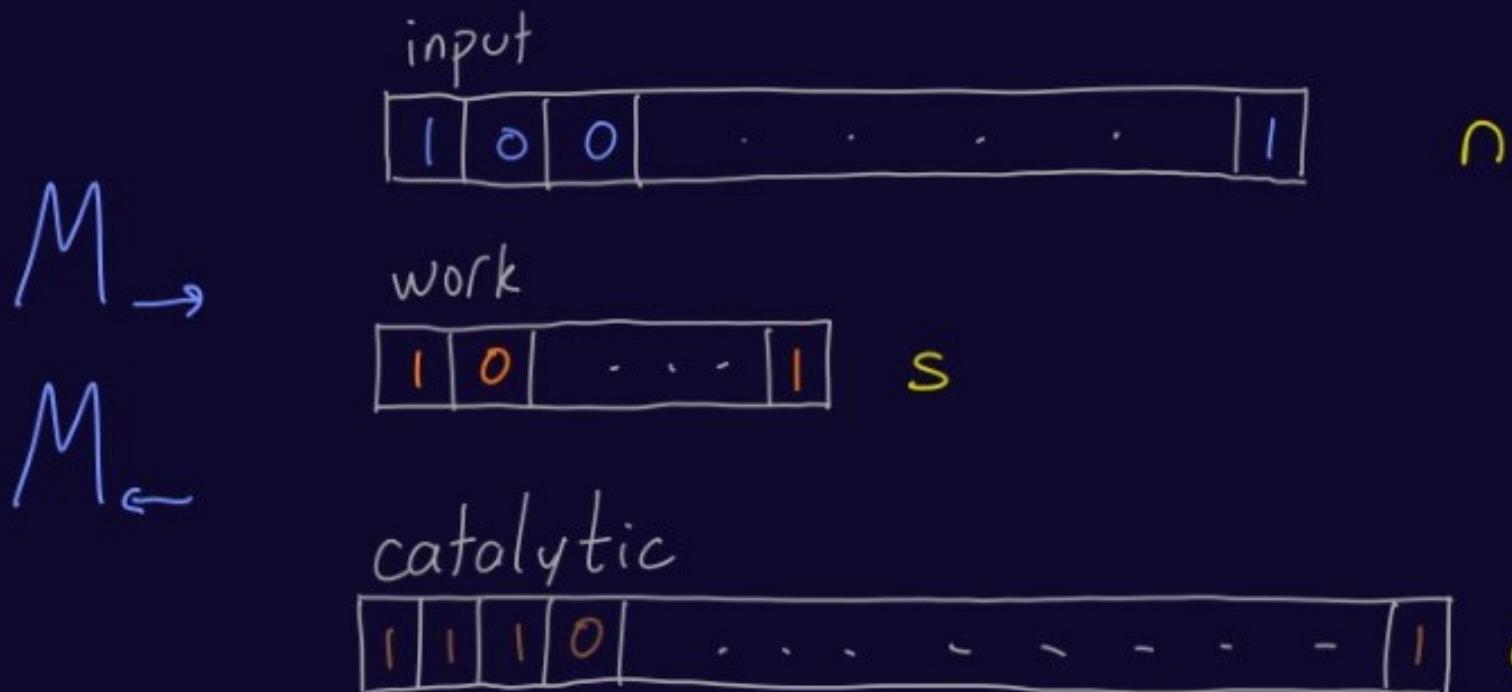
c

TIMESTEP COMPRESSION

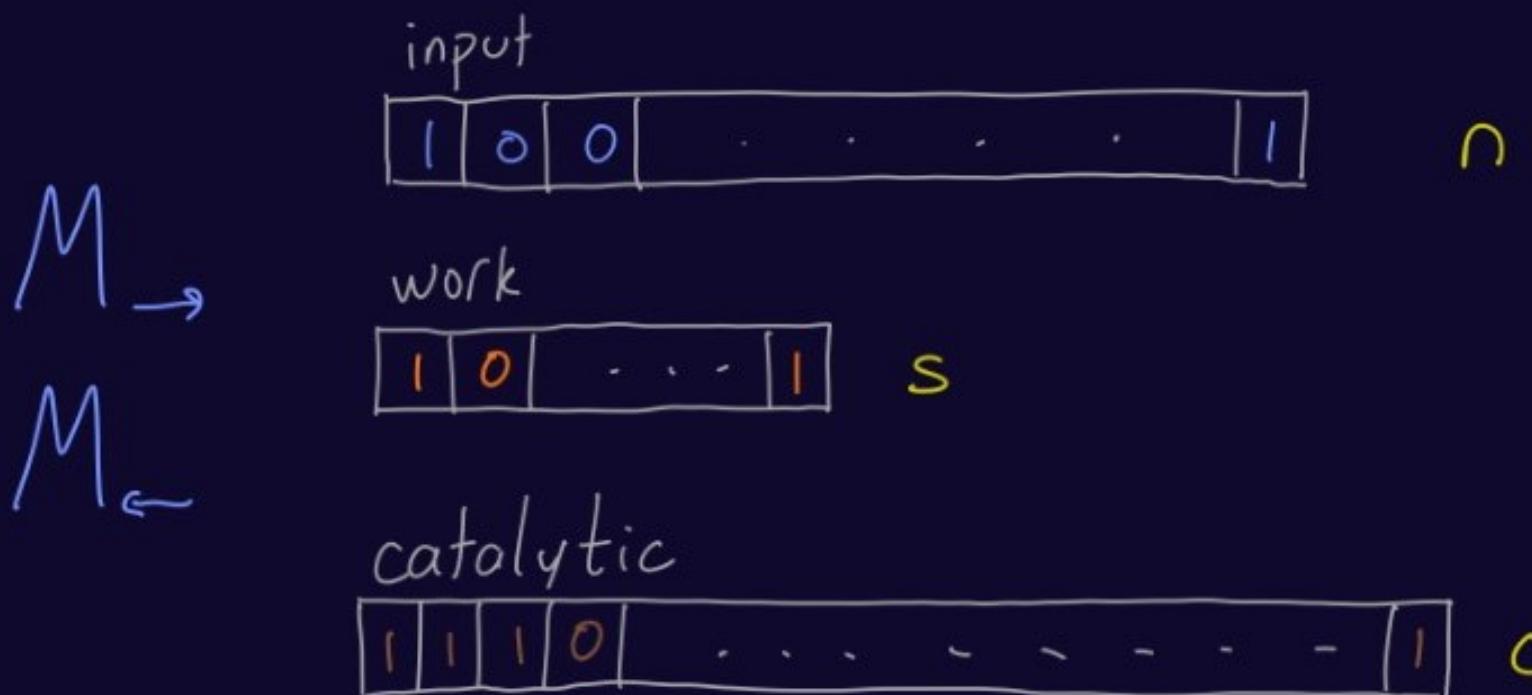
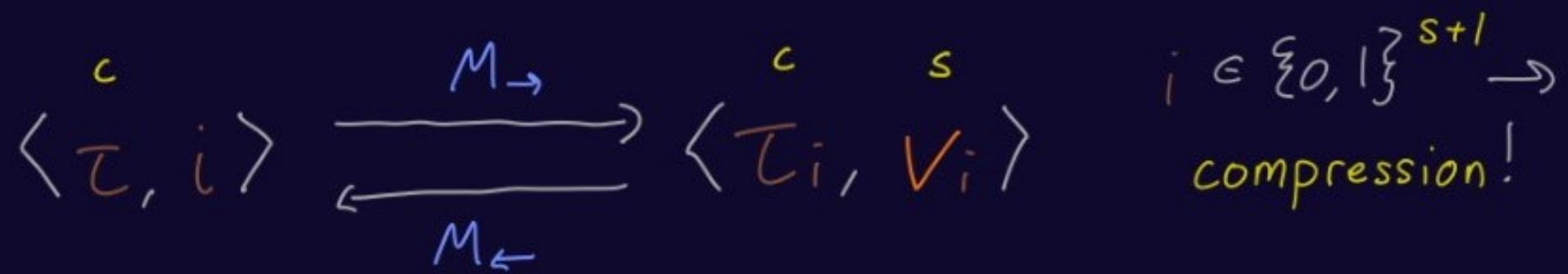


compression:
 $M_{\rightarrow}(\tau, O)$ for i steps

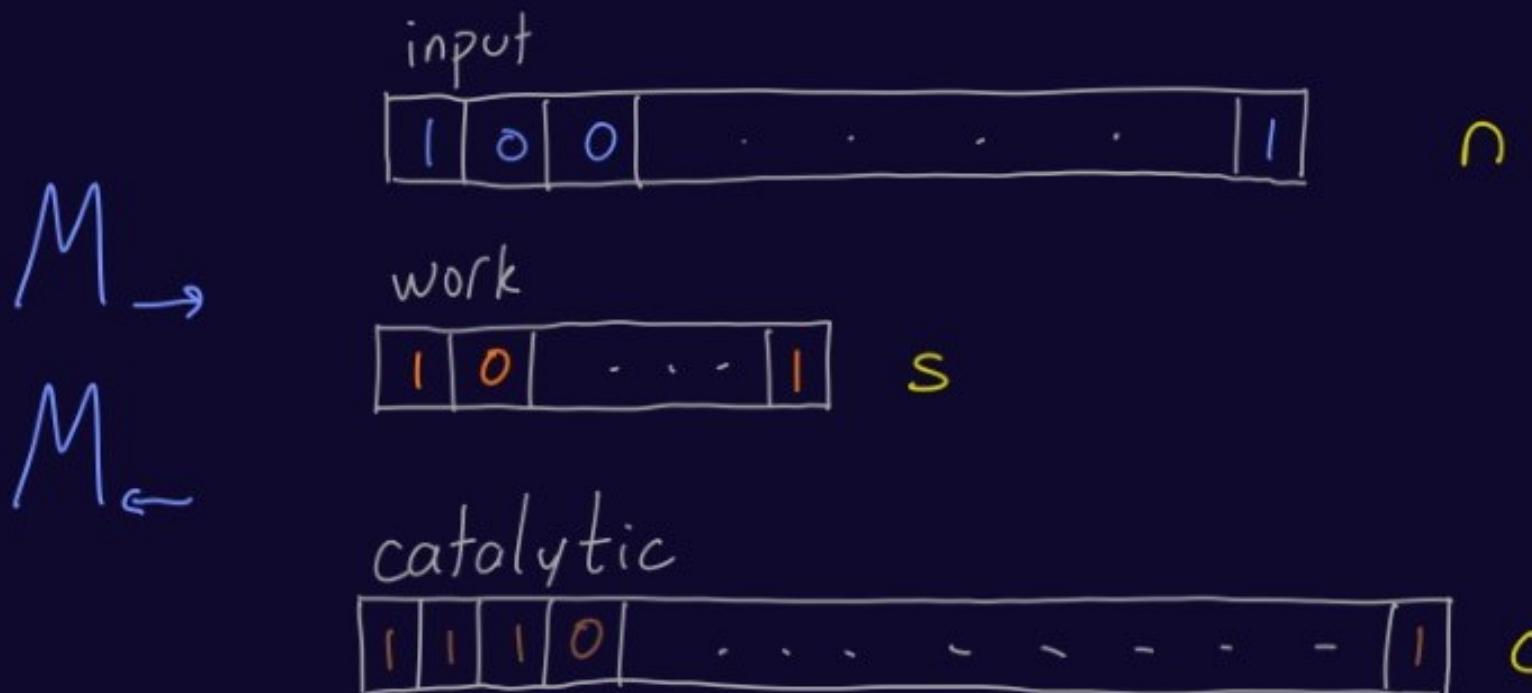
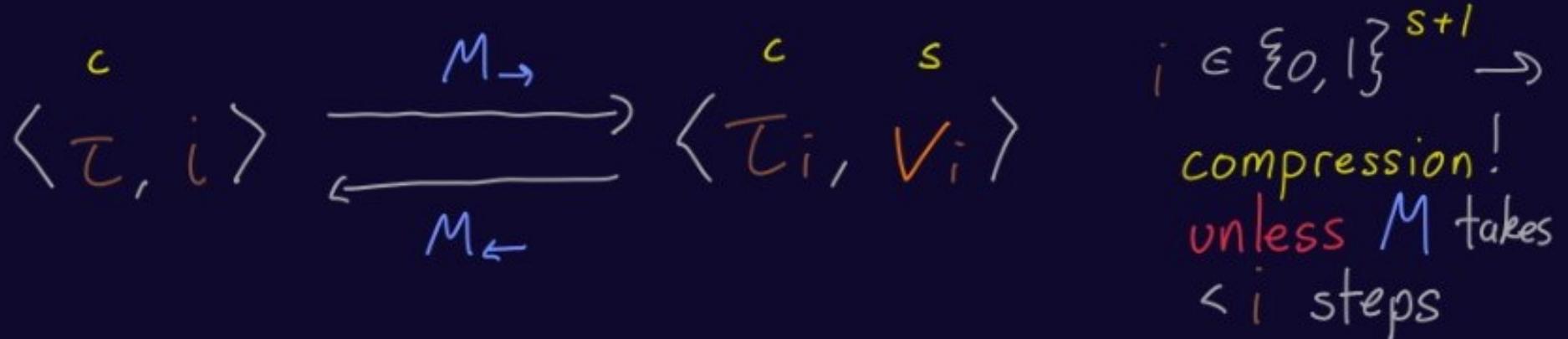
decompression:
 $M_{\leftarrow}(\tau_i, v_i)$ until we hit
 start state, count # steps



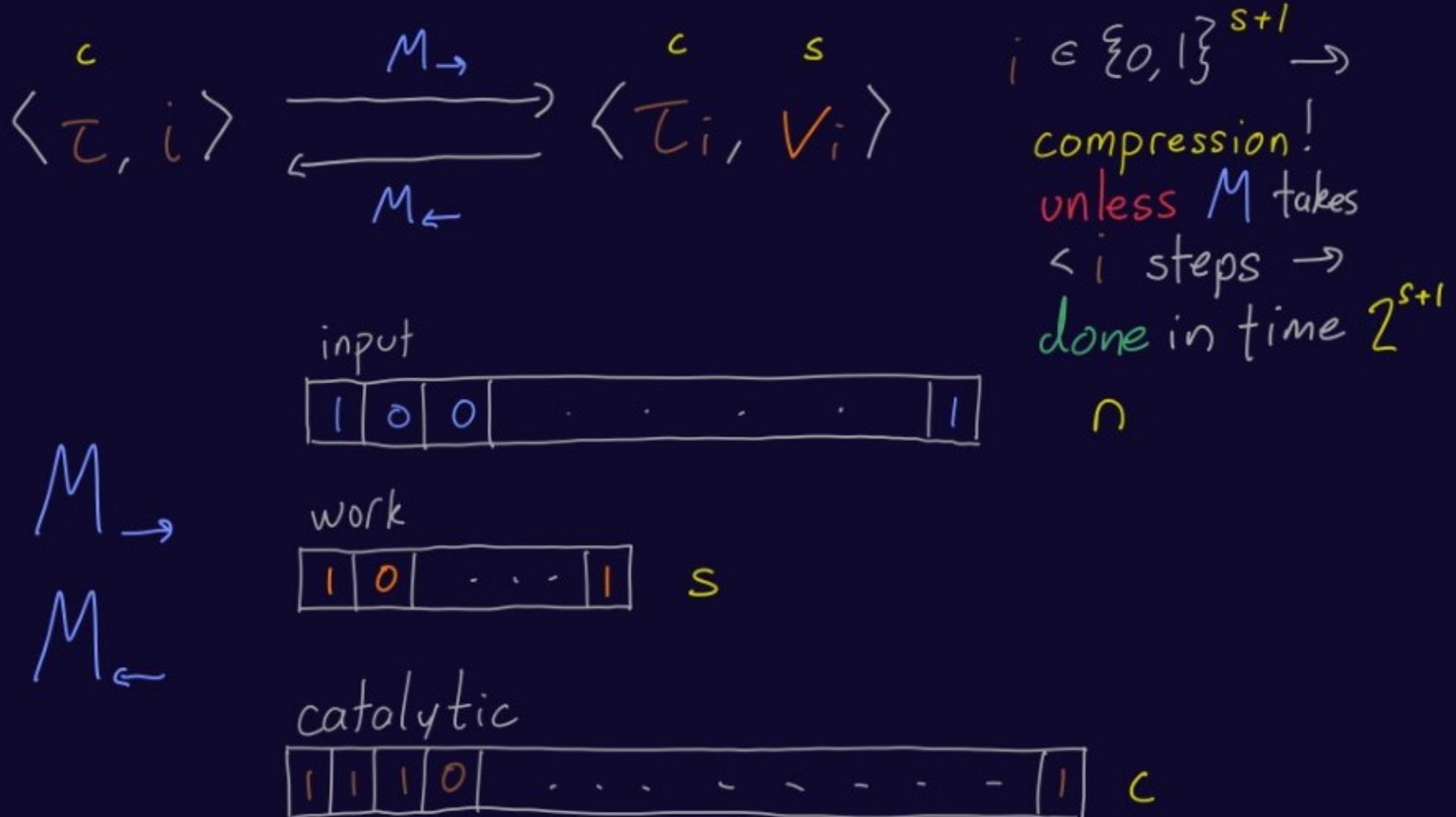
TIMESTEP COMPRESSION



TIMESTEP COMPRESSION



TIMESTEP COMPRESSION



TIMESTEP COMPRESSION

Theorem 1: $CLP = CL \cap P$

Theorem 2: $BPCL = CL$

TIMESTEP COMPRESSION

CL \cap P \subseteq CLP : compress-or-compute

TIMESTEP COMPRESSION

$CL \cap P \subseteq CLP$: compress-or-compute

M_{CLP} (assume $\exists M_{CL}, M_P$ computing f)

TIMESTEP COMPRESSION

$CL \cap P \subseteq CLP$: compress-or-compute

M_{CLP} (assume $\exists M_{CL}, M_P$ computing f)
- repeat $\text{time}(M_P)$ times:

TIMESTEP COMPRESSION

$CL \cap P \subseteq CLP$: compress-or-compute

M_{CLP} (assume $\exists M_{CL}, M_P$ computing f)

- repeat $\text{time}(M_P)$ times:

- $(\tau, i) := \text{first } c + (s + 1) \text{ bits of cat. tape}$

TIMESTEP COMPRESSION

$CL \cap P \subseteq CLP$: compress-or-compute

M_{CLP} (assume $\exists M_{CL}, M_P$ computing f)

- repeat $\text{time}(M_P)$ times:

- $(\tau, i) :=$ first $c + (s + 1)$ bits of cat. tape

- run M_{CL} on $(\tau, 0)$ for i steps

TIMESTEP COMPRESSION

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- if **halts**, save answer and revert

TIMESTEP COMPRESSION

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- repeat $\text{time}(M_P)$ times:

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- else, replace (τ, i) with $(\tau_i, v_i, 0)$

\uparrow move to end

TIMESTEP COMPRESSION

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- repeat $\text{time}(M_p)$ times:

- $(\tau, i) :=$ first $c + (s + 1)$ bits of cat. tape

- run M_{CL} on $(\tau, 0)$ for i steps

- if **halts**, save answer and revert

- else, replace (τ, i) with $(\tau_i, v_i, 0)$

- run M_p on $\vec{0}$ space, save answer, and revert

□

TIMESTEP COMPRESSION

Theorem 1: $CLP = CL \cap P$ ✓

Theorem 2: $BPCL = CL$

TIMESTEP COMPRESSION

Theorem 1: $CLP = CL \cap P$ ✓

Theorem 2: $BPCL = CL$

Theorem 3: $ZPCLP = CL$

\subseteq : Theorem 2

TIMESTEP COMPRESSION

CL \subseteq ZPCLP : compress-or-compute

TIMESTEP COMPRESSION

$CL \subseteq ZPCLP$: compress-or-compute

M_{ZPCLP} (assume $\exists M_{CC}, M_{ZPP}$ computing f)
(recall $CL \subseteq ZPP$)

TIMESTEP COMPRESSION

$CL \subseteq ZPCLP$: compress-or-compute

M_{ZPCLP} (assume $\exists M_{CC}, M_{ZPP}$ computing f)

- repeat $\text{time}(M_{ZPP})$ times: (recall $CL \subseteq ZPP$)

- $(\tau, i) :=$ first $c + (s + 1)$ bits of cat. tape

- run M_{CL} on $(\tau, 0)$ for i steps

- if halts, save answer and revert

- else, replace (τ, i) with $(\tau_i, v_i, 0)$

- run M_{ZPP} on $\vec{0}$ space, save answer, and $\stackrel{\text{move to end}}{\uparrow}$ revert

□

TIMESTEP COMPRESSION

Theorem 1: $CLP = CL \cap P$ ✓

Theorem 2: $BPCL = CL$

Theorem 3: $ZPCLP = CL$ ✓

\supseteq : done

\subseteq : Theorem 2

TIMESTEP COMPRESSION

Theorem 1: $CLP = CL \cap P$ ✓

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\subseteq : Theorem 2

DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

| input |
|-------------------|
| 1 0 0 1 |

| work |
|---------|
| |

BPCL →

| catalytic |
|-----------------------|
| 0 0 0 1 - 0 |

randomness
0 1 1 0 1 1 0 0 0 1 . . .

| input |
|-------------------|
| 1 0 0 1 |

| work |
|---------|
| |

CL

| catalytic |
|-----------------------|
| 0 0 0 1 - 0 |

| |
|-----------------------|
| 1 0 1 1 - 1 |
|-----------------------|

DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

If catalytic tape is random enough
for CL, then done!

If catalytic tape is not random
enough for CL, compress it!

DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

Issues:

- Nisan's test doesn't
work against BPCL

- configuration graph
can become very large

DERANDOMIZING BPCL

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Issues:

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more sophisticated tools available
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DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

Issues:

- Nisan's test doesn't work against BPCL

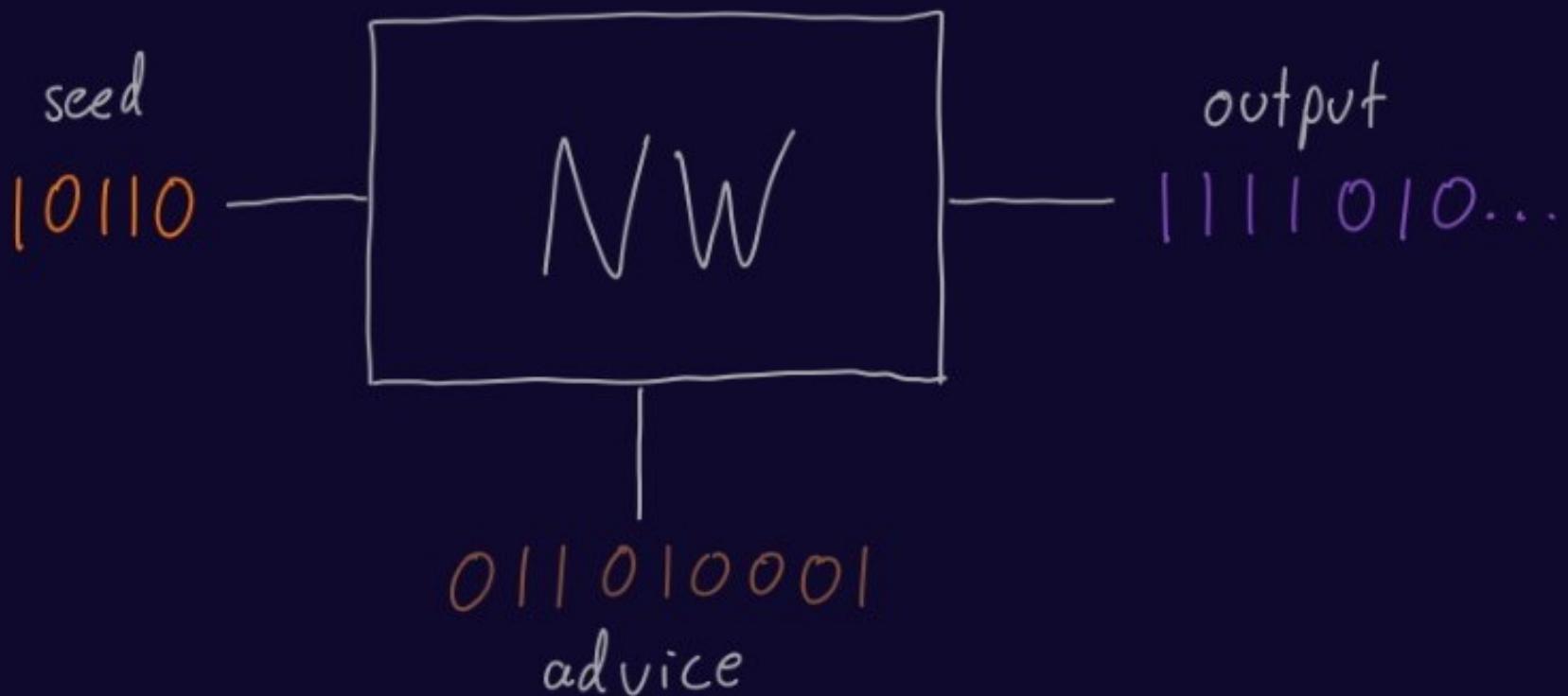
(
- configuration graph
can become very large
for later

more sophisticated tools available

space-bounded
Nisan-Wigderson generator

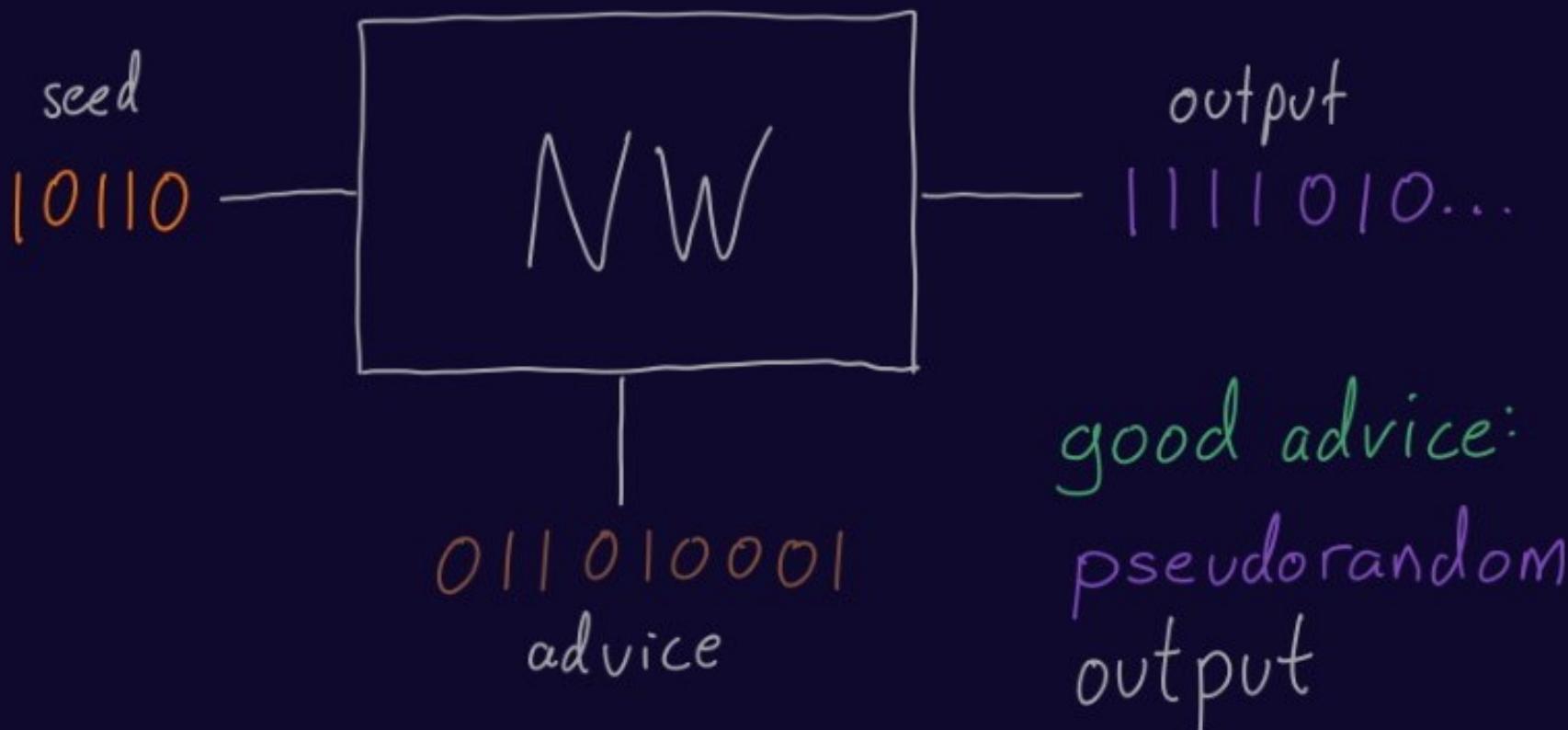
DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM



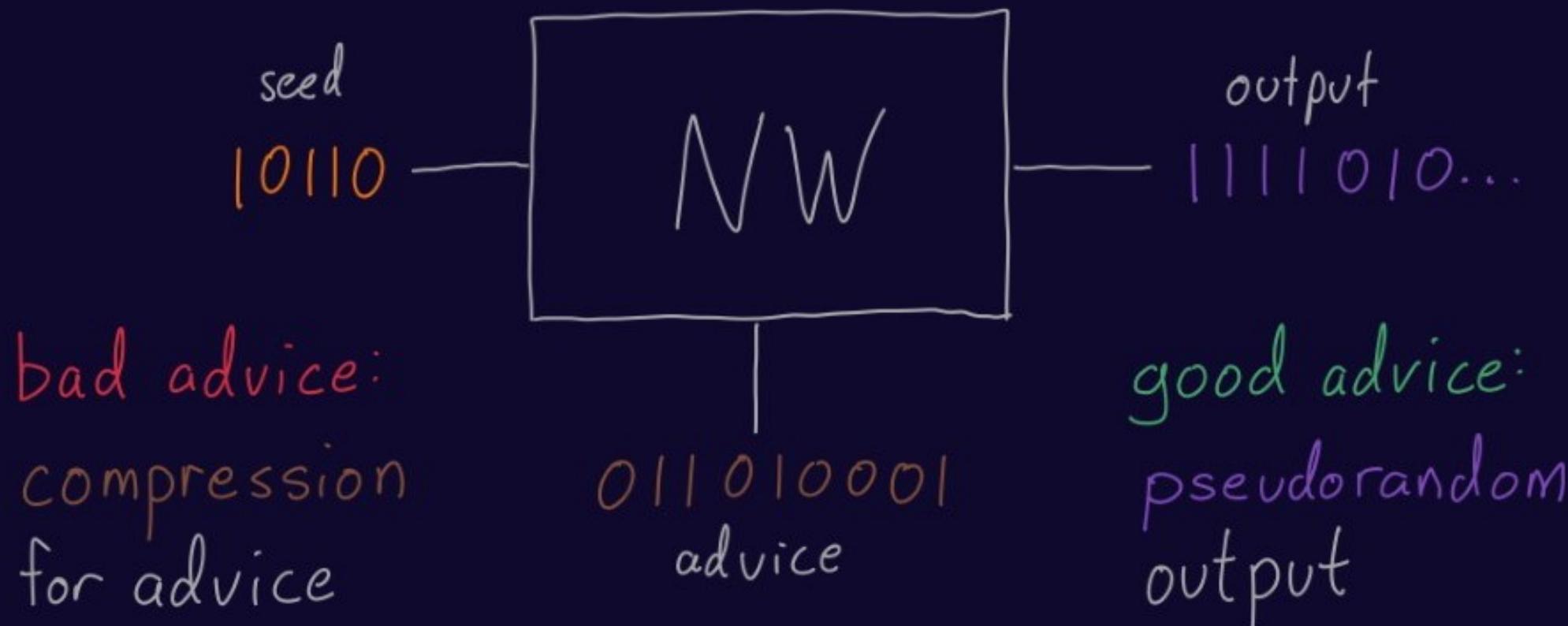
DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM



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DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

ASSUME:
only explore a
small number of
states in total



DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

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- want D s.t. $\mathbb{E}[D(u)] \neq \mathbb{E}[D(NW^m(u))]$

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- our test: do you explore the graph like NW^m ?

DERANDOMIZING BPCL

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 - if distinguishes, then compress

DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

ASSUME:

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- want D s.t. $\mathbb{E}[D(u)] \neq \mathbb{E}[D(NW^m(u))]$
- our test: do you explore the graph like NW^m ?
 - if distinguishes, then compress
 - if not, then graph restricted to NW^m is random, can take majority vote

DERANDOMIZING BPCL

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ASSUME:

only explore a
small number of
states in total

- want D s.t. $\mathbb{E}[D(u)] \neq \mathbb{E}[D(NW^m(u))]$
- our test: do you explore the graph like NW^m ?
 - if distinguishes, then compress
 - if not, then graph restricted to NW^m is random, can take majority vote
- small graph \rightarrow can be carried out in CL

DERANDOMIZING BPCL

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DERANDOMIZING BPCL

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ASSUME:

only explore a
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states in total

- repeat $\text{time}(M_p)$ times:

- $(\tau, i) :=$ first $c + (s + l)$ bits of cat. tape

- run M_{CL} on $(\tau, 0)$ for i steps

- if halts, save answer and revert

- else, replace (τ, i) with $(\tau_i, v_i, 0)$

- run M_p , save answer and revert $\xrightarrow{\text{move to end}}$

DERANDOMIZING BPCL

COMPRESS - OR - COMPRESS - OR - RANDOM

ASSUME
only explore a
small number of
states in total

- repeat space(M_{BPCL}) times:
 - $(\tau, i) :=$ first $c + (s+1)$ bits of cat. tape
 - run M_{BPCL} on $(\tau, 0)$ with randomness NW^m
 - if $< i$ states explored:
 - run D on NW^m and either compress or take a majority vote and revert
 - else, replace (τ, i) with $(\tau_i, v_i, 0)$
 - brute force M_{BPCL} , save answer and revert

□

DERANDOMIZING BPCL

The fine print:

- need to consider multiple NW^m ; for decompression-related reasons
- distinguisher \rightarrow "previous bit predictor"
- have to count and compare states, implement distinguisher(s), . . . (straightforward)

WRAPPING UP

Theorem 1: $CLP = CL \cap P$ ✓

Theorem 2: $BPCL = CL$ ✓

Theorem 3: $ZPCLP = CL$ ✓

WRAPPING UP

OPEN PROBLEMS:

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OPEN PROBLEMS:

- I) $CL \subseteq P$

WRAPPING UP

OPEN PROBLEMS:

1) $CL \subseteq P$

2) $NCL = CL$

WRAPPING UP

OPEN PROBLEMS:

1) $CL \subseteq P$

2) $NCL = CL$

3) $BPL = L$

That's all Folks!