Linear Algebra 1

Lecture #1

Systems of linear equations

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An informal introduction to fields

- An informal introduction to fields
- An introduction to matrices and vectors

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- Systems of linear equations and row reduction

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 - For now, we give a few examples of fields:
 - the field \mathbb{Q} of rational numbers;
 - the field ${\mathbb R}$ of real numbers;
 - $\bullet\,$ the field $\mathbb C$ of complex numbers;
 - the field \mathbb{Z}_p , where p is a **prime** number.
 - If $n \in \mathbb{N}$ is not prime, then \mathbb{Z}_n is **not** a field.

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- These two operations are commutative and associative, and multiplication is distributive over addition:

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$$a + b = b + a$$
 and $ab = ba$;

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 and $(ab)c = a(bc)$;

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• Every field has an "additive identity" 0 and a "multiplicative identity" 1, which satisfy

$$a + 0 = 0 + a = a$$
 and $a \cdot 1 = 1 \cdot a = a$

for all elements *a* of the field.

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- Every element *a* of a field has a corresponding "additive inverse," denoted by -a, which is a number that we can add to *a* in order to obtain 0.
- For example:
 - the additive inverse of $\sqrt{17}$ in \mathbb{R} is $-\sqrt{17}$, since $\sqrt{17} + (-\sqrt{17}) = 0$ in \mathbb{R} .
 - the additive inverse of 2 i in \mathbb{C} is -2 + i, since (2 i) + (-2 + i) = 0 in \mathbb{C} ;
 - the additive inverse of 3 in \mathbb{Z}_5 is 2 (and we write -3 = 2), since 3 + 2 = 0 in \mathbb{Z}_5 ;
 - the additive inverse of 4 in \mathbb{Z}_5 is 1 (and we write -4 = 1), since 4 + 1 = 0 in \mathbb{Z}_5 ;
 - the additive inverse of 2 in \mathbb{Z}_3 is 1 (and we write -2 = 1), since 2 + 1 = 0 in \mathbb{Z}_3 .

• Every **non-zero** element *a* of a field has a "multiplicative inverse," denoted by *a*⁻¹, which is a number we can multiply *a* by in order to obtain 1.

- Every non-zero element a of a field has a "multiplicative inverse," denoted by a⁻¹, which is a number we can multiply a by in order to obtain 1.
- For example:
 - the multiplicative inverse of $\sqrt{17}$ in \mathbb{R} is $\frac{1}{\sqrt{17}}$, because $\sqrt{17} \cdot \frac{1}{\sqrt{17}} = 1$ in \mathbb{R} ;
 - the multiplicative inverse of 2 i is $\frac{2}{5} + \frac{1}{5}i$, because $(2 i)(\frac{2}{5} + \frac{1}{5}i) = 1$ in \mathbb{C} ;
 - the multiplicative inverse of 3 in \mathbb{Z}_5 is 2 (and we write $3^{-1} = 2$), since $3 \cdot 2 = 1$ in \mathbb{Z}_5 ;
 - the multiplicative inverse of 4 in \mathbb{Z}_5 is 4 (and we write $4^{-1}=4),$ since $4\cdot 4=1$ in $\mathbb{Z}_5;$
 - the multiplicative inverse of 2 in \mathbb{Z}_3 is 2 (and we write $2^{-1} = 2$), since $2 \cdot 2 = 1$ in \mathbb{Z}_3 .

• **Remark:** When working over \mathbb{Z}_p (for a prime number p), it is a good idea to first write out the addition and multiplication tables for \mathbb{Z}_p , because this allows us to easily identify additive and multiplicative inverses: for a given $a \in \mathbb{Z}_p$, we simply read off from the tables what number we need to add to a to get zero, and (assuming $a \neq 0$) what number we need to multiply it by to get 1.

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- Warning: The following are not fields: N, Z, Z_n (where n is a positive integer that is not prime).

For the remainder of chapter 1, you may assume that the field \mathbb{F} in question is one of the following: \mathbb{Q} , \mathbb{R} , \mathbb{C} , or \mathbb{Z}_p (where p is a prime number). However, everything that we prove in this chapter does in fact hold for general fields \mathbb{F} , not just the ones listed above.

An introduction to matrices and vectors

- A *matrix* is a rectangular array of numbers (typically, elements of some field).
- An *n* × *m* matrix (read "*n* by *m* matrix") is a matrix with *n* rows and *m* columns.

• A *square matrix* is one that has the same number of rows and columns.

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• The *main diagonal* of a square matrix is the diagonal between the upper left corner and the bottom right corner.

$$\begin{bmatrix} 3 & 3 & 2 \\ 1 & -1 & -5 \\ -2 & 2 & 3 \end{bmatrix}$$

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• This notation indicates that the matrix A is of size $n \times m$ (i.e. has n rows and m columns), and the *i*, *j*-th entry (i.e. the entry in the *i*-th row and *j*-th column) is $a_{i,j}$.

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• So, if
$$A = \begin{bmatrix} a_{i,j} \end{bmatrix}_{n \times m}$$
, then we have that

$$A = \begin{bmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,m} \\ a_{2,1} & a_{2,2} & \dots & a_{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & \dots & a_{n,m} \end{bmatrix}$$

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- Notation: If 𝔽 is a field, then the set of all n × m matrices with entries in 𝔅 is denoted by 𝔅^{n×m}.
- **Terminology:** A *real matrix* is a matrix whose entries are real numbers, whereas a *complex matrix* is a matrix whose entries are complex numbers.

$$\mathbf{a} = \begin{bmatrix} 1 \\ -3 \end{bmatrix}, \qquad \mathbf{b} = \begin{bmatrix} -13 \\ 0 \\ 0 \\ \pi \end{bmatrix}, \qquad \mathbf{c} = \begin{bmatrix} 1 \\ 2 \\ 0 \\ -1 \\ 1 \end{bmatrix}$$

•

- A *column vector*, or simply *vector*, is a matrix with just one column.
- Vectors are typically denoted by bold letters (e.g. a, u, x) or by letters with an arrow on top (e.g. a, u, x).

- The zero vector (i.e. vector $\begin{bmatrix} 0\\ \vdots\\ 0 \end{bmatrix}$) is denoted by **0** or $\vec{0}$.
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- Notation: If 𝔽 is a field, then the set of all (column) vectors with *n* entries, all of them in 𝔅, is denoted by 𝔅ⁿ.
 - Thus, $\mathbb{F}^n = \mathbb{F}^{n \times 1}$.

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- A vector $\mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$ in \mathbb{R}^2 can be represented in the two-dimensional Euclidean space either as a point or as a line segment with an arrow starting at the origin.



- Vectors in \mathbb{R}^2 and \mathbb{R}^3 have a geometric interpretation.
- A vector $\mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$ in \mathbb{R}^2 can be represented in the two-dimensional Euclidean space either as a point or as a line segment with an arrow starting at the origin.



• A vector $\mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$ in \mathbb{R}^3 has a similar geometric interpretation in the three-dimensional Euclidean space.





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Vectors in ℝⁿ for n ≥ 4 are higher-dimensional analogs of vectors in ℝ² and ℝ³.

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 The set of all row vectors with *n* entries, all of them in some field 𝔽, is denoted by 𝔅^{1×n} (i.e. exactly the same way as the set of all 1 × *n* matrices with entries in 𝔅). • The columns of a matrix can be seen as (column) vectors, and matrices can be specified in terms of their columns.

- The columns of a matrix can be seen as (column) vectors, and matrices can be specified in terms of their columns.
- When we specify a matrix $A \in \mathbb{F}^{n \times m}$ (where \mathbb{F} is some field) in the form

$$A = \begin{bmatrix} \mathbf{a}_1 & \dots & \mathbf{a}_m \end{bmatrix},$$

we mean that $\mathbf{a}_1, \ldots, \mathbf{a}_m$ are the columns of A (appearing in that order from left to right in the matrix A), and moreover, $\mathbf{a}_1, \ldots, \mathbf{a}_m$ are vectors in \mathbb{F}^n .

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• For example, if $A = \begin{bmatrix} a_1 & a_2 & a_3 \end{bmatrix}$, where

$$\mathbf{a}_1 = \begin{bmatrix} 1\\2 \end{bmatrix}, \quad \mathbf{a}_2 = \begin{bmatrix} 1\\0 \end{bmatrix}, \quad \mathbf{a}_3 = \begin{bmatrix} 3\\4 \end{bmatrix},$$

then $A = \begin{bmatrix} 1 & 1 & 3\\ 2 & 0 & 4 \end{bmatrix}.$

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we mean that $\mathbf{r}_1, \ldots, \mathbf{r}_n$ are the rows of A (appearing in that order from top to bottom in the matrix A), and moreover, $\mathbf{r}_1, \ldots, \mathbf{r}_n$ are row vectors in $\mathbb{F}^{1 \times m}$.

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• For example, if $A = \begin{bmatrix} \mathbf{r}_1 \\ \mathbf{r}_2 \end{bmatrix}$, where $\mathbf{r}_1 = \begin{bmatrix} 1 & 2 & 1 & 3 \end{bmatrix}$ and $\mathbf{r}_2 = \begin{bmatrix} 3 & 4 & 4 & 3 \end{bmatrix}$, then $A = \begin{bmatrix} 1 & 2 & 1 & 3 \\ 3 & 4 & 4 & 3 \end{bmatrix}$.

• A *linear equation* in the variables x_1, \ldots, x_m is an equation that can be written in the form

$$a_1x_1+\cdots+a_mx_m = b,$$

where *b* and the coefficients a_1, \ldots, a_n are elements of some field \mathbb{F} .

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• For example, $x_1 - 3(x_2 - x_1) = 7x_3 - 4$, with coefficients understood to be in \mathbb{R} , is a linear equation because it can be algebraically rearranged to have the form

 $4x_1 - 3x_2 - 7x_3 = -4$, which is obviously a linear equation.

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where *b* and the coefficients a_1, \ldots, a_n are elements of some field \mathbb{F} .

- On the other hand, equations $x_1^3 + x_2 = 17$ and $x_1 \sqrt{x_2} = 5$ are **not** linear because of x_1^3 and $\sqrt{x_2}$.

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- **Remark:** Typographically, we normally arrange equations in our system so that the terms involving the same variable are below each other (i.e. visually in the same column).
- A solution of a linear system in variables x_1, \ldots, x_m is a list s_1, \ldots, s_m of numbers (from the same field as the coefficients of the system) such that each equation becomes a true statement when s_1, \ldots, s_m are substituted for x_1, \ldots, x_m , respectively.

Example 1.3.1

Consider the linear system

with coefficients in $\mathbb R.$ Then

$$egin{array}{rcl} x_1 &=& 1 \ x_2 &=& 5 \ x_3 &=& 2 \end{array}$$

is a solution of the system above.

Example 1.3.2

Consider the linear system

2

with coefficients in \mathbb{Z}_3 . Then

$$x_1 = 1
 x_2 = 2$$

is a solution of the system above.

• The set of solutions or solution set of a linear system is the set of all solutions of that system.

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- The set of solutions or solution set of a linear system is the set of all solutions of that system.
- Our goal is to describe a procedure for finding the solution set of any linear system.
- A linear system may have no solutions, may have a unique solution (i.e. exactly one solution), or may have more than one solution.
- A system that has at least one solution is called *consistent*; a system that has no solutions is said to be *inconsistent*.

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- Then each of the two equations above defines a line in the plane.
- There are three possibilities for these two lines (next three slides):

• The two lines may intersect in one point (in this case, the system has a unique solution, and in particular, it is consistent).



• The two lines may be distinct, parallel lines (in this case, the system has no solutions, i.e. it is inconsistent).



- The two lines may be identical (in this case, the system has infinitely many solutions, and in particular, the system is consistent).
 - Note that the two lines may be identical even if the two equations are different. For instance, $x_1 + x_2 = 1$ and $2x_1 + 2x_2 = 2$ define the same line.


$$a_{1,1}x_1 + a_{1,2}x_2 + a_{1,3}x_3 = b_1$$

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$$\begin{array}{rcrcrcrcrcrcrc} a_{1,1}x_1 & + & a_{1,2}x_2 & + & \dots & + & a_{1,m}x_m & = & b_1 \\ a_{2,1}x_1 & + & a_{2,2}x_2 & + & \dots & + & a_{2,m}x_m & = & b_2 \\ & & & & \vdots \\ a_{n,1}x_1 & + & a_{n,2}x_2 & + & \dots & + & a_{n,m}x_m & = & b_n \end{array}$$

.

• There are two matrices associated with this linear system: the "coefficient matrix" and the "augmented matrix." • Suppose we are given a system of *n* linear equations in *m* variables, as follows.

- There are two matrices associated with this linear system: the "coefficient matrix" and the "augmented matrix."
- The *coefficient matrix* of this system is the $n \times m$ matrix

$$A = \begin{bmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,m} \\ a_{2,1} & a_{2,2} & \dots & a_{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & \dots & a_{n,m} \end{bmatrix}$$

• The *augmented matrix* of our linear system is the *n* × (*m* + 1) matrix

$$\begin{bmatrix} A & \mathbf{b} \end{bmatrix} = \begin{bmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,m} & b_1 \\ a_{2,1} & a_{2,2} & \dots & a_{2,m} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n,1} & a_{n,2} & \dots & a_{n,m} & b_n \end{bmatrix},$$

where A is the coefficient matrix of the linear system, and

$$\mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

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• linear system:

• augmented matrix:

$$\begin{bmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,m} & b_1 \\ a_{2,1} & a_{2,2} & \dots & a_{2,m} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n,1} & a_{n,2} & \dots & a_{n,m} & b_n \end{bmatrix}$$

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- Obviously, a linear system is fully "encoded" by its augmented matrix.
- The vertical dotted line is optional, but serves as a helpful visual aid.

Example 1.3.3

Find the coefficient matrix and the augmented matrix of the linear system below (with coefficients understood to be in \mathbb{R}).

Solution.

Example 1.3.3

Find the coefficient matrix and the augmented matrix of the linear system below (with coefficients understood to be in \mathbb{R}).

Solution. The coefficient matrix of the linear system is

$$\left[\begin{array}{rrrr} 3 & 2 & 5 \\ 0 & 3 & -1 \end{array}\right],$$

whereas the augmented matrix is

• Two linear systems (with the same variables) are *equivalent* if they have exactly the same solution set.

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- Two linear systems (with the same variables) are *equivalent* if they have exactly the same solution set.
- Now, suppose we are given a system of linear equations such as the one below (with coefficients understood to be in some field 𝔽).

- We would like to manipulate this system in a way that allows us to "read off" the solution set of the system.
- There are three basic ways that we can manipulate the system in a way that does not change the solution set (i.e. in a way that produces an equivalent linear system).

• Swap (interchange) two equations.

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• For example, by swapping the first and third equation of the linear system on the left, we obtain the linear system on the right.

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It is obvious that this operation does not alter the solution set.

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x_1	+	<i>x</i> ₂	+	$2x_3$	=	2		x_1	+	<i>x</i> 2	+	$2x_3$	=	2
$\frac{1}{2}x_1$			+	$2x_3$	=	0	\rightarrow	x_1			+	$4x_3$	=	0
- x ₁	+	$3x_2$	_	$2x_3$	=	$^{-1}$		x_1	+	$3x_2$	-	$2x_3$	=	-1

Let us explain why this does not alter the solution set.

• For example, by multiplying the second equation of the linear system on the left by 2, we obtain the linear system on the right.

Let us explain why this does not alter the solution set. Suppose we have multiplied the *i*-th equation of our linear system by some scalar $\alpha \neq 0$.

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Let us explain why this does not alter the solution set. Suppose we have multiplied the *i*-th equation of our linear system by some scalar $\alpha \neq 0$. Obviously, all solutions of the old system are still solutions of the new system.

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Let us explain why this does not alter the solution set. Suppose we have multiplied the *i*-th equation of our linear system by some scalar $\alpha \neq 0$. Obviously, all solutions of the old system are still solutions of the new system. On the other hand, by multiplying the *i*-th equation of the new system by α^{-1} (the multiplicative inverse of α), we get the old system back.

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Warning: Do **not** multiply an equation by 0, since that "kills" the equation!

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Add a scalar multiple of one equation to another equation.

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Let us explain why this does not alter the solution set. Suppose we have added α times the *i*-th equation to the *j*-th equation (where $i \neq j$). Obviously, any solution of the old system is also a solution of the new system. On the other hand, if we start with the new system, then add $-\alpha$ times the *i*-th equation to the *j*-th equation, we get the old system back. So, any solution of the new system is a solution of the old system as well. • Instead of manipulating systems linear systems in this way, we can manipulate their augmented matrices.

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 - For example, we can swap the first and third row of the matrix on the left to obtain the matrix on the right.

$$\begin{bmatrix} 1 & 3 & -2 & | & -1 \\ \frac{1}{2} & 0 & 2 & | & 0 \\ 1 & 1 & 2 & | & 2 \end{bmatrix} \xrightarrow{R_1 \leftrightarrow R_3} \begin{bmatrix} 1 & 1 & 2 & | & 2 \\ \frac{1}{2} & 0 & 2 & | & 0 \\ 1 & 3 & -2 & | & -1 \end{bmatrix}$$

2 Multiply one row by a **non-zero** scalar.

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- For instance, we can multiply the second row of the matrix on the left by 2 to obtain the matrix on the right.

$$\begin{bmatrix} 1 & 1 & 2 & 2 \\ \frac{1}{2} & 0 & 2 & 0 \\ 1 & 3 & -2 & -1 \end{bmatrix} \xrightarrow{R_2 \to 2R_2} \begin{bmatrix} 1 & 1 & 2 & 2 \\ 1 & 0 & 4 & 0 \\ 1 & 3 & -2 & -1 \end{bmatrix}$$

3 Add a scalar multiple of one row to another row.

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Note: Instead of " $R_3 \rightarrow R_3 + (-1)R_2$," we could also have written (and we typically do write) just " $R_3 \rightarrow R_3 - R_2$."

- Elementary row operations:
 - Swap (interchange) two rows.
 - We denote the operation of swapping rows *i* and *j* ($i \neq j$) by " $R_i \leftrightarrow R_j$."
 - Multiply one row by a non-zero scalar.
 - We denote the operation of multiplying row i by a scalar $\alpha \neq 0$ by " $R_i \rightarrow \alpha R_i$."
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 - Solution we can undo (reverse) the operation of adding scalar α times row i to another row j ("R_j → R_j + αR_i") by adding −α times row i to row j ("R_j → R_j − αR_i").

• Remark:

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- However, we can, in principle, perform elementary row operations on **any** matrix (with entries in some field), even one that was not obtained as an augmented matrix of a linear system.
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- Solving systems of linear equations is our primary motivation for introducing elementary row operations.
- However, we can, in principle, perform elementary row operations on **any** matrix (with entries in some field), even one that was not obtained as an augmented matrix of a linear system.
 - We will, indeed, do this at various points in this course.
- However, for now, it is useful to think of elementary row operations on matrices as a more compact way of performing the corresponding operations on linear systems.

 Terminology/Notation: If one matrix can be obtained from another via some sequence of elementary row operations, then the two matrices are said to be *row equivalent*. If matrices A and B are row equivalent, then we write A ~ B.

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 - Note that any two row equivalent matrices are of the same size (i.e. have the same number of rows and the same number of columns), and their entries belong to the same field.

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- **Remark:** Clearly, if two matrices with at least two columns (and with entries in some field 𝔽) are row equivalent, then they encode equivalent linear systems (as augmented matrices).

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- **Remark:** Clearly, if two matrices with at least two columns (and with entries in some field 𝔽) are row equivalent, then they encode equivalent linear systems (as augmented matrices).
 - A matrix that only has one column is not the augmented matrix of any linear system.
 - That said, according to our definition, two one-column matrices (i.e. two column vectors) can be row equivalent.

Let \mathbb{F} be a field. Then all the following hold:

(a) for all
$$A \in \mathbb{F}^{n \times m}$$
, $A \sim A$;

If or all
$$A, B \in \mathbb{F}^{n \times m}$$
, if $A \sim B$, then $B \sim A$;

If or all
$$A, B, C \in \mathbb{F}^{n \times m}$$
, if $A \sim B$ and $B \sim C$, then $A \sim C$.

Remark: Proposition 1.3.5 states that, for a field \mathbb{F} , row equivalence is an equivalence relation on the set $\mathbb{F}^{n \times m}$. *Proof.*

Let \mathbb{F} be a field. Then all the following hold:

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Remark: Proposition 1.3.5 states that, for a field \mathbb{F} , row equivalence is an equivalence relation on the set $\mathbb{F}^{n \times m}$.

Proof. (a) Fix $A \in \mathbb{F}^{n \times m}$. By, for example, multiplying the first row of A by 1 (i.e. by applying the elementary row operation " $R_1 \rightarrow 1R_1$ "), we obtain the original matrix A; so, $A \sim A$.

Let \mathbb{F} be a field. Then all the following hold:

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If or all $A, B \in \mathbb{F}^{n \times m}$, if $A \sim B$, then $B \sim A$;

If or all $A, B, C \in \mathbb{F}^{n \times m}$, if $A \sim B$ and $B \sim C$, then $A \sim C$.

Proof (continued). (b) Fix $A, B \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$.

Let \mathbb{F} be a field. Then all the following hold:

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Proof (continued). (b) Fix $A, B \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$. Then by applying some sequence R_1, \ldots, R_k of elementary row operations to A, we obtain the matrix B.

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Proof (continued). (b) Fix $A, B \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$. Then by applying some sequence R_1, \ldots, R_k of elementary row operations to A, we obtain the matrix B. But we know that elementary row operations are reversible!

Let \mathbb{F} be a field. Then all the following hold:

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Proof (continued). (b) Fix $A, B \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$. Then by applying some sequence R_1, \ldots, R_k of elementary row operations to A, we obtain the matrix B. But we know that elementary row operations are reversible! For each $i \in \{1, \ldots, k\}$, let R'_i be the elementary row operation that reverses (undoes) the elementary row operation R_i . If we apply the sequence R'_k, \ldots, R'_1 of elementary row operations to B, we obtain the matrix A. So, $B \sim A$.

Let \mathbb{F} be a field. Then all the following hold:

(a) for all
$$A \in \mathbb{F}^{n \times m}$$
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- **(b)** for all $A, B \in \mathbb{F}^{n \times m}$, if $A \sim B$, then $B \sim A$;
- If or all $A, B, C \in \mathbb{F}^{n \times m}$, if $A \sim B$ and $B \sim C$, then $A \sim C$.

Proof (continued). (c) Fix $A, B, C \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$ and $B \sim C$.

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- If or all $A, B, C \in \mathbb{F}^{n \times m}$, if $A \sim B$ and $B \sim C$, then $A \sim C$.

Proof (continued). (c) Fix $A, B, C \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$ and $B \sim C$. Since $A \sim B$, we know that B can be obtained by applying some sequence R_1, \ldots, R_k of elementary row operations to A.

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Proof (continued). (c) Fix $A, B, C \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$ and $B \sim C$. Since $A \sim B$, we know that B can be obtained by applying some sequence R_1, \ldots, R_k of elementary row operations to A. Similarly, since $B \sim C$, we know that B can be obtained by applying some sequence $R_{k+1}, \ldots, R_{k+\ell}$ of elementary row operations to B.

Let \mathbb{F} be a field. Then all the following hold:

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Proof (continued). (c) Fix $A, B, C \in \mathbb{F}^{n \times m}$, and assume that $A \sim B$ and $B \sim C$. Since $A \sim B$, we know that B can be obtained by applying some sequence R_1, \ldots, R_k of elementary row operations to A. Similarly, since $B \sim C$, we know that B can be obtained by applying some sequence $R_{k+1}, \ldots, R_{k+\ell}$ of elementary row operations to B. But now if we apply the sequence $R_1, \ldots, R_k, R_{k+1}, \ldots, R_{k+\ell}$ to A, we get C. \Box

• A zero row of a matrix is a row in which all entries are zero, and a *non-zero row* is a row that has at least one non-zero entry.
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- Zero and non-zero columns are defined analogously.
- The *leading entry* of a non-zero row is the leftmost non-zero entry of that row.

- A matrix is in *row echelon form* (or simply *echelon form*), abbreviated *REF*, if it satisfies the following two conditions:
 - all non-zero rows are above any zero rows;
 - each leading entry of a non-zero row (other than the top row) is in a column strictly to the right of the column containing the leading entry of the row right above.¹



• Here, ■'s represent non-zero numbers, and *'s represent arbitrary numbers.

 $^{^{1}}$ So, all entries in a column below a leading entry of a row are zeros.

• If, in addition, the matrix satisfies the following two conditions, then it is in *reduced row echelon form* (or simply *reduced echelon form*), abbreviated RREF:

Ithe leading entry in each non-zero row is 1;

• each leading 1 is the only non-zero entry in its column.

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Ithe leading entry in each non-zero row is 1;

• each leading 1 is the only non-zero entry in its column.

- Here, *'s represent arbitrary numbers.
- If a matrix is in row echelon form (resp. reduced row echelon form), then we also say that the matrix is a *row echelon matrix* (resp. *reduced row echelon matrix*).



- A *pivot position* of a matrix in row echelon form is the position of a leading entry of a non-zero row, and a *pivot column* of a matrix in row echelon form is a column that contains a pivot position.
- In our diagram representing a matrix in row echelon form, the pivot positions are the positions of the black squares, and the pivot columns are the columns containing those black squares.
- In the special case of matrices in reduced row echelon form, the pivot positions are the positions of the leading 1's of the non-zero rows, and the pivot columns are the columns containing those leading 1's.



Every matrix (with entries in some field) is row equivalent to a **unique** matrix in reduced row echelon form.



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- Proof: Lecture Notes (optional).
 - The proof is an example of a slightly more involved proof by induction.



Every matrix (with entries in some field) is row equivalent to a **unique** matrix in reduced row echelon form.

Corollary 1.3.7

If two row equivalent matrices (with entries in some field) are both in row echelon form, then they have exactly the same pivot positions and exactly the same pivot columns.



Every matrix (with entries in some field) is row equivalent to a **unique** matrix in reduced row echelon form.

Corollary 1.3.7

If two row equivalent matrices (with entries in some field) are both in row echelon form, then they have exactly the same pivot positions and exactly the same pivot columns.

- Proof of Corollary 1.3.7: Lecture Notes (optional).
 - The proof of Corollary .1.3.7 is not very hard, if we assume that Theorem 1.3.6 is true.



• By Theorem 1.3.6, every matrix A (with entries in some field) is row equivalent to a unique matrix in reduced row echelon form, which we call the *reduced row echelon form* of A, denoted by RREF(A).



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Corollary 1.3.8

Two matrices (with entries in some field) are row equivalent if and only if they have the same reduced row echelon form.

- Proof: Lecture Notes (optional).
 - The proof of Corollary 1.3.8 is not very hard, is we assume that Theorem 1.3.6 is true.



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- A row echelon form of a matrix A is any matrix that is in row echelon form and is row equivalent to A.

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	0	0	0	0	0	0	0		*	*			0	0	0	0	0	0	0	1	*	*	
	0	0	0	0	0	0	0	0	0	0			0	0	0	0	0	0	0	0	0	0	
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REF												RREF											

- By Theorem 1.3.6, every matrix A (with entries in some field) is row equivalent to a unique matrix in reduced row echelon form, which we call the *reduced row echelon form* of A, denoted by RREF(A).
- A row echelon form of a matrix A is any matrix that is in row echelon form and is row equivalent to A.
- A matrix may have more than one row echelon form (i.e. it may be row equivalent to more than one matrix in row echelon form), but by Corollary 1.3.7, all row echelon matrices of a given matrix have the same "shape," i.e. their "black squares" are in the same place.



- The *pivot positions* and the *pivot columns* of an arbitrary matrix A (with entries from some field) are the pivot positions and the pivot columns, respectively, of any matrix in row echelon form that is row equivalent to A.
 - By Corollary 1.3.7, this is well-defined.



- The *pivot positions* and the *pivot columns* of an arbitrary matrix A (with entries from some field) are the pivot positions and the pivot columns, respectively, of any matrix in row echelon form that is row equivalent to A.
 - By Corollary 1.3.7, this is well-defined.
- In particular, if we have computed the reduced row echelon form of a matrix *A*, then we can immediately identify the pivot positions and the pivot columns of *A*.

- We now describe an algorithm, called the *row reduction* algorithm, that transforms any matrix (with entries in some field) into a row equivalent matrix that is in reduced row echelon form.
 - This algorithm proves the existence part of Theorem 1.3.6, but not the uniqueness part.

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- In the description of the algorithm, we will use the word "pivot" to mean the actual number that is in the pivot position in question (or that we intend to move into the pivot position).
- Let's describe the algorithm!

The row reduction algorithm:

• Forward phase:

- Begin with the leftmost non-zero column. This is a pivot column. The pivot position is at the top of the column.
- Select a non-zero entry in the pivot column as a pivot. If necessary, interchange rows to move this entry into the pivot position.
- Output: Use elementary row operations of the form "R_j → R_j + αR_i" (where row *i* contains the pivot position in question, row *j* is below row *i*, and α is a suitable scalar) to create zeros in all positions below the pivot position.
- Cover (or ignore) the row containing the pivot position, as well as all the rows (if any) above it. Apply steps 1-4 to the submatrix that remains. Repeat the process until there are no more non-zero rows to modify.

Backward phase:

Beginning with the rightmost pivot column and working upward and to the left, create zeros above each pivot position. If a pivot is not 1, make it 1 by a scaling operation ("R_i → αR_i," for a suitable scalar α ≠ 0).

Example 1.3.9

Apply the row reduction algorithm to the matrix A below (with entries understood to be in \mathbb{R}) in order to compute its reduced row echelon form.

$$A := \begin{bmatrix} 0 & -3 & -6 & 3 & 4 & -1 \\ 2 & 1 & -4 & 13 & -4 & 3 \\ 2 & 3 & 0 & 11 & -6 & 5 \end{bmatrix}$$

Solution.

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Solution. We first implement the forward phase of the algorithm in order to transform the matrix into one in row echelon form, as follows (next slide).

$$A = \begin{bmatrix} 0 & -3 & -6 & 3 & 4 & -1 \\ 2 & 1 & -4 & 13 & -4 & 3 \\ 2 & 3 & 0 & 11 & -6 & 5 \end{bmatrix}$$

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$$\stackrel{R_1 \leftrightarrow R_3}{\sim} \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 2 & 1 & -4 & 13 & -4 & 3 \\ 0 & -3 & -6 & 3 & 4 & -1 \end{bmatrix}$$

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$$\stackrel{R_2 \rightarrow R_2 \rightarrow R_1}{\sim} \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 0 & -2 & -4 & 2 & 2 & -2 \\ 0 & -3 & -6 & 3 & 4 & -1 \end{bmatrix}$$

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$$R_{1} \leftrightarrow R_{3} \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 2 & 1 & -4 & 13 & -4 & 3 \\ 0 & -3 & -6 & 3 & 4 & -1 \end{bmatrix}$$
$$R_{2} \rightarrow R_{2} - R_{1} \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 0 & -2 & -4 & 2 & 2 & -2 \\ 0 & -3 & -6 & 3 & 4 & -1 \end{bmatrix}$$
$$R_{3} \rightarrow R_{3} - \frac{3}{2}R_{2} \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 0 & -2 & -4 & 2 & 2 & -2 \\ 0 & -3 & -6 & 3 & 4 & -1 \end{bmatrix}$$

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$$R_{2 \to R_{2} - R_{1}} \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 0 & -2 & -4 & 2 & 2 & -2 \\ 0 & -3 & -6 & 3 & 4 & -1 \end{bmatrix}$$

$$R_{3 \to R_{3} - \frac{3}{2}R_{2}} \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 0 & -2 & -4 & 2 & 2 & -2 \\ 0 & -3 & -6 & 3 & 4 & -1 \end{bmatrix}$$

The forward phase of the row reduction algorithm is now complete: our matrix is in row echelon form.

$$A \sim \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 0 & -2 & -4 & 2 & 2 & -2 \\ 0 & 0 & 0 & 0 & 1 & 2 \end{bmatrix}$$
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$$A \sim \begin{bmatrix} 2 & 3 & 0 & 11 & -6 & 5 \\ 0 & -2 & -4 & 2 & 2 & -2 \\ 0 & 0 & 0 & 0 & 1 & 2 \end{bmatrix} \qquad \begin{array}{c} \text{by the forward} \\ \text{forward} \\ \text{phase} \\ \\ R_{2} \rightarrow R_{2} - 2R_{3} \\ \sim \\ R_{2} \rightarrow -\frac{1}{2}R_{2} \\ \sim \\ \end{array} \begin{bmatrix} 2 & 3 & 0 & 11 & 0 & 17 \\ 0 & -2 & -4 & 2 & 0 & -6 \\ 0 & 0 & 0 & 0 & 1 & 2 \end{bmatrix} \\ R_{2} \rightarrow -\frac{1}{2}R_{2} \\ \sim \\ \begin{bmatrix} 2 & 3 & 0 & 11 & 0 & 17 \\ 0 & 1 & 2 & -1 & 0 & 3 \\ 0 & 0 & 0 & 0 & 1 & 2 \end{bmatrix}$$

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$$R_{1} \rightarrow R_{1} - 3R_{2} \qquad \begin{bmatrix} 2 & 0 & -6 & 14 & 0 & 8 \\ 0 & 1 & 2 & -1 & 0 & 3 \\ 0 & 0 & 0 & 0 & 1 & 2 \end{bmatrix}$$

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Solution (continued). The backward phase of row reduction is now complete: our matrix is in reduced row echelon form. Thus,

$$\mathsf{RREF}(A) = \begin{bmatrix} 1 & 0 & -3 & 7 & 0 & 4 \\ 0 & 1 & 2 & -1 & 0 & 3 \\ 0 & 0 & 0 & 0 & 1 & 2 \end{bmatrix}$$

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• There are several other examples in the lecture notes (with matrix entries in Z₂, Z₃, and Z₅).

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- The linear system that we obtain is equivalent to the one that we started with, that is, the two systems have exactly the same solution set.
- We now read off the solution set as follows.

- If the rightmost column of the augmented matrix (the one to the right of the vertical dotted line) is a pivot column, then the system is inconsistent, i.e. it has no solutions.
 - For example, suppose that by row reduction, we obtained the following matrix (say, with coefficients in ℝ).

This matrix encodes the following linear system:

Because of the equation "0 = 1," the system is inconsistent (i.e. it has no solutions).

- If the rightmost column of the augmented matrix (the one to the right of the vertical dotted line) is **not** a pivot column, but all the other columns **are** pivot columns, then the system has a unique solution.
 - Example: next slide!

$$\left[\begin{array}{cccc}1 & 0 & 0 & -5\\0 & 1 & 0 & 0\\0 & 0 & 1 & 3\\0 & 0 & 0 & 0\end{array}\right]$$

This matrix encodes the following linear system:

This system is consistent and has a unique solution, which we can immediately read off, as follows.

$$x_1 = -5
 x_2 = 0
 x_3 = 3$$

If the rightmost column of the augmented matrix (the one to the right of the vertical dotted line) is **not** a pivot column, and at least one of the other columns is also **not** a pivot column, then the system has more than one solution, which we read off as follows.

- If the rightmost column of the augmented matrix (the one to the right of the vertical dotted line) is **not** a pivot column, and at least one of the other columns is also **not** a pivot column, then the system has more than one solution, which we read off as follows.
 - The variables that correspond to the **non-pivot** columns (we call these variables *free variables*) may take **any** value; these values (called *parameters*) are denoted by letters such as *r*, *s*, *t*.

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The system is consistent and has more than one solution. The variables variables x_2 , x_4 , x_5 are free, and the remaining variables are basic. We now read off the solutions as follows:

$$x_1 = -2r - 5s - 6t$$

$$x_2 = r$$

$$x_3 = s - 7t - 3$$

$$x_4 = s$$

$$x_5 = t$$
 where $r, s, t \in \mathbb{R}$.

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Remark: Do not forget to specify which field your parameters come from! Here, we have "r, s, t ∈ ℝ" because the coefficients of our system are in ℝ.

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 - In particular, if 𝔅 = 𝔅_p for some prime number p, then a consistent system with exactly k free variables has exactly p^k solutions.

where the coefficients $a_{i,j}$ are all from some field \mathbb{F} (and 0 is also understood to be from that same field \mathbb{F}).

• Such a system is always consistent: $x_1 = x_2 = \cdots = x_m = 0$ is a solution, called the *trivial solution*.

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- Some homogeneous linear systems have only the trivial solution, whereas others also have non-trivial solutions.
 - This depends on whether there are any free variables.
- When working with homogeneous linear systems, we typically row reduce only the **coefficient matrix**, and not the augmented matrix.

Example 1.3.17

Solve the homogeneous linear system below, with coefficients understood to be in $\mathbb{R}.$

How many solutions does this homogeneous linear system have? Does it have any non-trivial solutions?

Solution.
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How many solutions does this homogeneous linear system have? Does it have any non-trivial solutions?

Solution. The **coefficient** matrix of our homogeneous linear system is

$$A := \left[\begin{array}{rrrr} 2 & -4 & 0 & 6 \\ 2 & -4 & 2 & -2 \end{array} \right]$$

We row reduce this matrix as follows (next slide):

Solution (continued).

$$A = \begin{bmatrix} 2 & -4 & 0 & 6 \\ 2 & -4 & 2 & -2 \end{bmatrix}$$
$$R_{2} \rightarrow R_{2} - R_{1} \begin{bmatrix} 2 & -4 & 0 & 6 \\ 0 & 0 & 2 & -8 \end{bmatrix}$$
$$R_{1} \rightarrow \frac{1}{2}R_{1}$$
$$R_{2} \rightarrow \frac{1}{2}R_{2}$$
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The last matrix from the calculation above is in reduced row echelon form, and so

$$\mathsf{RREF}(A) = \begin{bmatrix} 1 & -2 & 0 & 3 \\ 0 & 0 & 1 & -4 \end{bmatrix}.$$

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 [A | 0].
- Since zero columns remain unchanged when we perform elementary row operations, the matrix RREF([A | 0]) is obtained by adding a zero column to the right of RREF(A).
- However, we do not normally write all this! We simply keep track of it mentally.

Solution (continued). Reminder:
$$RREF(A) = \begin{bmatrix} 1 & -2 & 0 & 3 \\ 0 & 0 & 1 & -4 \end{bmatrix}$$
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We now read off the solutions as follows:

$$x_1 = 2s - 3t$$

$$x_2 = s$$

$$x_3 = 4t$$

$$x_4 = t$$
 where $s, t \in \mathbb{R}$.

Solution (continued). Reminder: Our general solution was

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Solution (continued). Reminder: Our general solution was

 $x_1 = 2s - 3t$ $x_2 = s$ $x_3 = 4t$ $x_4 = t$ where $s, t \in \mathbb{R}$.

Since our system has free variables (in fact, two of them), and since we are working over the infinite field \mathbb{R} , we see that our system has infinitely many solutions. In particular, our system has a non-trivial solution (in fact, it has infinitely many of them). \Box

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 - Subsection 1.3.7: Proof of Theorem 1.3.6 and Corollaries 1.3.7 and 1.3.8
 - Optional (for the ambitious).