# NDMI011: Combinatorics and Graph Theory 1 

## Lecture \#14

## Linear codes

Irena Penev

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- a bit of Linear Algebra;

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- For vectors $\mathbf{x}=\left(x_{1}, \ldots, x_{n}\right)$ and $\mathbf{y}=\left(y_{1}, \ldots, y_{n}\right)$ in $\mathbb{F}^{n}$, we define $\langle\mathbf{x}, \mathbf{y}\rangle=\sum_{i=1}^{n} x_{i} y_{i}$, where the summation and multiplication denote the operations from the field $\mathbb{F}$.
- So, $\langle\mathbf{x}, \mathbf{y}\rangle \in \mathbb{F}$.

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- Reason: this is customary in coding theory.
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- For vectors $\mathbf{x}=\left(x_{1}, \ldots, x_{n}\right)$ and $\mathbf{y}=\left(y_{1}, \ldots, y_{n}\right)$ in $\mathbb{F}^{n}$, we define $\langle\mathbf{x}, \mathbf{y}\rangle=\sum_{i=1}^{n} x_{i} y_{i}$, where the summation and multiplication denote the operations from the field $\mathbb{F}$.
- So, $\langle\mathbf{x}, \mathbf{y}\rangle \in \mathbb{F}$.
- If $\langle\mathbf{x}, \mathbf{y}\rangle=0$, then $\mathbf{x}$ and $\mathbf{y}$ are said to be orthogonal.
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- If $A$ is an $n \times m$ matrix with entries in $\mathbb{F}$, and $\mathbf{x} \in \mathbb{F}^{n}$, then we can think of $\mathbf{x}$ as a $1 \times n$ matrix, and we can compute $\mathbf{x} A$ according to the usual rules of matrix multiplication.
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- If $\mathbf{e}_{i}$ is the $i$-th standard basis vector of $\mathbb{F}^{n}$, i.e. the row vector whose $i$-th entry is 1 , and all of whose other entries are 0 , then $\mathbf{e}_{i} A$ is equal to the $i$-th row of $A$.
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- With these adjustments, all familiar theorems of Linear Algebra still hold, but with rows and columns reversed.


## Definition

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## Theorem 1.1

Let $\mathbb{F}$ be a field, and let $C$ be a subspace of $\mathbb{F}^{n}$. Then $\operatorname{dim} C+\operatorname{dim} C^{\perp}=n$.

Proof (outline). This essentially follows from the Rank-nullity theorem. (Details: Lecture Notes.)

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## Proposition 1.2

Let $\mathbb{F}$ be a field, and let $C$ be a subspace of $\mathbb{F}^{n}$. Then $\left(C^{\perp}\right)^{\perp}=C$.
Proof. Lecture Notes.

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Let $\left\{\mathbf{c}_{1}, \ldots, \mathbf{c}_{\ell}\right\}$ be a basis for $C$. Then $C$ is the set of all vectors of the form $\sum_{i=1}^{\ell} \alpha_{i} \mathbf{c}_{i}$, where $\alpha_{1}, \ldots, \alpha_{\ell} \in \mathbb{F}_{q}$. There are $q$ choices for each $\alpha_{i}$, and so there are $q^{\ell}$ choices for the $\ell$-tuple $\left(\alpha_{1}, \ldots, \alpha_{\ell}\right)$.

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Since $k=\log _{q}|C|$ (by definition), it follows that $\ell=k$, which is what we needed to show.

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- So, $H^{T}$ is a generator matrix for $C^{\perp}$.
- $H$ is called a parity check matrix for $C$, and by Proposition 1.2, it satisfies $C=\left\{\mathbf{x} \in \mathbb{F}_{q}^{n} \mid \mathbf{x} H=\mathbf{0}\right\}$, i.e. $C=\operatorname{Ker}(H)$.
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- The parity check matrix $H$ can be used to check whether a vector $\mathbf{x} \in \mathbb{F}_{q}^{n}$ is a codeword of $C$.
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- Indeed, if $\mathbf{x H}=\mathbf{0}$, then $\mathbf{x} \in C$, and otherwise, $\mathbf{x} \notin C$.
- Note that, given a generator matrix for $C$, one can easily compute a parity check matrix for $C$, and vice versa.


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Let $C \varsubsetneqq \mathbb{F}_{q}^{n}$ be an $[n, k, d]_{q^{-}}$-code, with $0<k<n$, and let $H$ be a parity check matrix for $C$. Then $d=\min \{w t(\mathbf{x}) \mid \mathbf{x} \in C, \mathbf{x} \neq \mathbf{0}\}$.

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WTS $w t(\mathbf{x}) \leq d$. Fix distinct $\mathbf{y}, \mathbf{z} \in C$ such that $d(\mathbf{y}, \mathbf{z})=d$.

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- For the sake of simplicity, though, we consider only binary Hamming codes, i.e. those over the field $\mathbb{F}_{2}$.
- We do this by constructing its parity check matrix $H$; then the code in question will simply be the subspace $C=\left\{\mathbf{x} \in \mathbb{F}_{2}^{n} \mid \mathbf{x H}=\mathbf{0}\right\}$.
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- But $C=\operatorname{Ker}(H)$, and so $\operatorname{dim} C=k$.
- So, $k$ in $[n, k, d]_{2}$ is correct.
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- Then there exist some $\mathbf{x} \in C$ and $i \in\{1, \ldots, n\}$ such that $\mathbf{w}=\mathbf{x}+\mathbf{e}_{i}^{n}$, and so

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- But $\mathbf{h}_{i}$ is simply the integer $i$ written in binary code!
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- Then there exist some $\mathbf{x} \in C$ and $i \in\{1, \ldots, n\}$ such that $\mathbf{w}=\mathbf{x}+\mathbf{e}_{i}^{n}$, and so

$$
\mathbf{w} H=\left(\mathbf{x}+\mathbf{e}_{i}^{n}\right) H=\underbrace{\mathbf{x} H}_{=\mathbf{0}}+\underbrace{\mathbf{e}_{i}^{n} H}_{=\mathbf{h}_{i}}=\mathbf{h}_{i} .
$$

- But $\mathbf{h}_{i}$ is simply the integer $i$ written in binary code!
- So, if $\mathbf{w}$ was obtained from a codeword in $C$ by introducing exactly one error, then the coordinate of that error is the integer whose binary representation is given by the vector $\mathbf{w} H$.
- What about error correction for the Hamming code $C$ that we just constructed?
- Suppose $\mathbf{w} \in \mathbb{F}_{2}^{n}$ differs in exactly one coordinate from some codeword in $C$, that is, that $\mathbf{w}$ can be obtained from a codeword in $C$ by introducing one error (i.e. by changing exactly one 1 into 0 , or vice versa, in some codeword of $C$ ).
- Then there exist some $\mathbf{x} \in C$ and $i \in\{1, \ldots, n\}$ such that $\mathbf{w}=\mathbf{x}+\mathbf{e}_{i}^{n}$, and so

$$
\mathbf{w} H=\left(\mathbf{x}+\mathbf{e}_{i}^{n}\right) H=\underbrace{\mathbf{x} H}_{=\mathbf{0}}+\underbrace{\mathbf{e}_{i}^{n} H}_{=\mathbf{h}_{i}}=\mathbf{h}_{i} .
$$

- But $\mathbf{h}_{i}$ is simply the integer $i$ written in binary code!
- So, if $\mathbf{w}$ was obtained from a codeword in $C$ by introducing exactly one error, then the coordinate of that error is the integer whose binary representation is given by the vector $\mathbf{w} H$.
- We can correct the error by altering the entry (from 1 to 0 , or vice versa) in that one coordinate of $\mathbf{w}$.

